

# Representing and aggregating preferences using a stochastic interpretation

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# Outline

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## Introduction

- ◇ Markov chains
  - ◇ Preference relations
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## Stochastic method

- ◇ Single preference relation
  - ◇ Going multicriteria
  - ◇ Introducing incomparability
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## Illustrations

- ◇ Some preference relations
  - ◇ Factory location
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## Conclusions

# Markov chains

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## Definitions

$\mathbf{E}$  = set of  $n$  states =  $\{E_i\}$

$\mathbf{X}$  = set of random variables  $\{X_t\}$  such that  $X_t \in \mathbf{E}$   
( $t$  is a **discrete** time index)

$\mathbf{X}$  is a finite discrete-time **Markov chain** iff

- ◇  $X_t$  depends only on  $X_{t-1}$   
(i.e. **Markovian**, memoryless process)
- ◇ This dependence is time-invariant  
(i.e. **homogeneous** process)

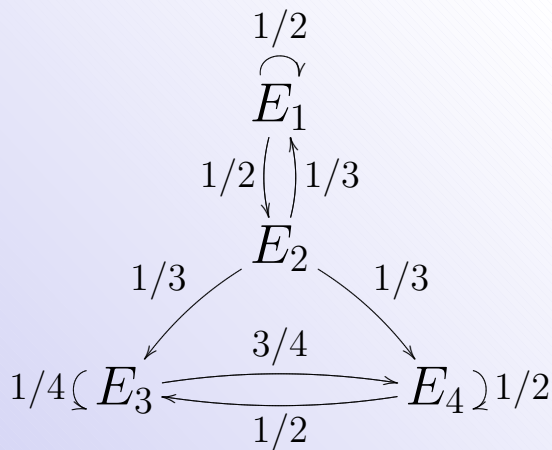
## Matrix representation

$\mathbf{X}$  completely defined by matrix  $\mathbf{M} = \{p_{i,j}\}$  where

$$p_{i,j} = \mathbb{P}(X_t = E_j \mid X_{t-1} = E_i)$$

Representation as a **valued directed graph**:

nodes  $\equiv$  states, arcs  $\equiv$  transitions



$$\mathbf{M} = \begin{pmatrix} 1/2 & 1/2 & 0 & 0 \\ 1/3 & 0 & 1/3 & 1/3 \\ 0 & 0 & 1/4 & 3/4 \\ 0 & 0 & 1/2 & 1/2 \end{pmatrix}$$

## Properties

- ◇  $\mathbf{M}$  is a stochastic matrix (row sum equal to 1)
- ◇ Given an initial probability distribution  $a_0$  ( $\rightarrow X_0$ )
  - a. Recursively computable  $a_i$  (distribution of  $X_i$ )  $\forall i$
  - b. Sequence  $\{a_i\}$  tends to a well-defined limit  $a$  **independently** of initial distribution  $a_0$   
(under some **regularity** assumptions)
  - c. Limit  $a$ , called **stationary distribution**, is efficiently computable (left eigenvector or linear system)

In the example,  $a = (0 \ 0 \ 2/5 \ 3/5)$

# Preference relations

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## Definitions

$\mathbf{A}$  = set of  $n$  alternatives =  $\{A_i\}$

$\mathcal{R}$  = binary relation on  $\mathbf{A}$  ( $\subseteq \mathbf{A} \times \mathbf{A}$ )

Let  $a, b, c \in \mathbf{A}$ . Relation  $\mathcal{R}$  is

- ◇ reflexive if  $a \mathcal{R} a$
- ◇ complete if  $a \mathcal{R} b$  or  $b \mathcal{R} a$
- ◇ symmetric if  $a \mathcal{R} b \Rightarrow b \mathcal{R} a$
- ◇ asymmetric if  $a \mathcal{R} b \Rightarrow b \neg \mathcal{R} a$
- ◇ transitive if  $a \mathcal{R} b, b \mathcal{R} c \Rightarrow a \mathcal{R} c$

## Interpretation

Relation  $\mathcal{R}$  is understood as  $\leq$ , meaning

$$a \mathcal{R} b \Leftrightarrow a \text{ is not strictly preferred to } b$$

◇  $\mathcal{I} \equiv$  **indifference** part of  $\mathcal{R}$ , defined by

$$a \mathcal{I} b \Leftrightarrow a \mathcal{R} b \text{ and } b \mathcal{R} a$$

◇  $\mathcal{S} \equiv$  **strict preference** part of  $\mathcal{R}$ , defined by

$$a \mathcal{S} b \Leftrightarrow a \mathcal{R} b \text{ and } b \neg \mathcal{R} a$$

$$\diamond \mathcal{R} = \mathcal{I} \cup \mathcal{S}$$

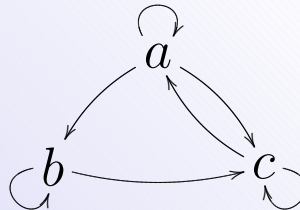
◇  $\mathcal{I}$  is symmetric and reflexive,  $\mathcal{S}$  is asymmetric

## Representations and examples

- ◇ Matrix representation  $\{r_{i,j}\}$  with  $r_{i,j}$  equal to 1 if  $A_i \mathcal{R} A_j$ ,  $r_{i,j}$  equal to 0 otherwise
- ◇ Representation as a **directed graph**:  
nodes  $\equiv$  alternatives, arcs  $\equiv$  relation  $\mathcal{R}$

A reflexive and complete example:  $\mathbf{A} = \{a, b, c\}$  and  $\mathcal{R} = \{(a, c), (c, a), (a, b), (b, c), (a, a), (b, b), (c, c)\}$

$$\mathbf{M} = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix}$$





## Some specific preference relations

Let  $\mathcal{R}$  be a complete and reflexive relation

◇ If  $\mathcal{S}$  and  $\mathcal{I}$  are both transitive,

$\mathcal{R}$  is a **complete preorder** (weak order).

It is possible to assign a number  $v_i$  to each alternative such that  $A_i \mathcal{R} A_j \Leftrightarrow v_i \leq v_j$

◇ If  $\mathcal{S}$  is transitive et  $\mathcal{I} = \{(a, a)\} \forall a \in \mathcal{R}$ ,

$\mathcal{R}$  is a **total order**.

It is possible to assign a **distinct** number  $v_i$  to each alternative such that  $A_i \mathcal{R} A_j \Leftrightarrow v_i \leq v_j$

## Some specific preference relations (cont.)

◇ If it is possible to assign a real interval  $U_i = [l_i, r_i]$  to each alternative  $A_i$  such that

$$A_i \mathcal{I} A_j \Leftrightarrow U_i \cap U_j \neq \emptyset \text{ and } A_i \mathcal{S} A_j \Leftrightarrow r_i < l_j,$$

$\mathcal{R}$  is a (total) interval order.

◇ If it is possible to assign a real interval  $U_i = [l_i, r_i]$  to each alternative such that

$$A_i \mathcal{I} A_j \Leftrightarrow U_i \cap U_j \neq \emptyset, \quad A_i \mathcal{S} A_j \Leftrightarrow r_i < l_j$$

and no interval is *strictly included* in another one,

$\mathcal{R}$  is a (total) semiorder.

In both cases,  $\mathcal{S}$  is transitive but  $\mathcal{I}$  isn't.

# Some preference relations

## Examples

◇ Total order  $\begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{pmatrix} \longrightarrow a - b - c \longrightarrow$

◇ Total preorder  $\begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \end{pmatrix} \longrightarrow a - b, c \longrightarrow$

## Examples (cont.)

◇ Interval order  $\begin{pmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{pmatrix}$   $\cdot \left\{ \begin{matrix} a \\ \cdot \\ \cdot \\ d \end{matrix} \right\} \cdot \begin{matrix} b \\ \cdot \\ \cdot \\ c \end{matrix} \right\} \rightarrow$

◇ Semiorder  $\begin{pmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{pmatrix}$   $\cdot \begin{matrix} a \\ \cdot \\ \cdot \\ \cdot \end{matrix} \cdot \begin{matrix} b \\ \{ \\ \cdot \\ \cdot \end{matrix} \cdot \begin{matrix} c \\ \cdot \\ \cdot \\ d \end{matrix} \right\} \rightarrow$

## Properties of semiorders

Consider a preference relation  $\mathcal{R}$  without any **equivalent alternatives**

( $a$  and  $b$  are equivalent iff  $\forall x \in \mathbf{A}$  we have  
 $a \mathcal{R} x \Leftrightarrow b \mathcal{R} x$  and  $x \mathcal{R} a \Leftrightarrow x \mathcal{R} b$  )

- ◇  $\exists$  a **unique total order** underlying a semiorder  $\mathcal{R}$ .
- ◇ It is induced by the numbers  $\{l_i\}$  (or  $\{r_i\}$ ).
- ◇ Moreover, sorting rows and columns of the matrix representation of  $\mathcal{R}$  in that order gives a **step-type** matrix

## Properties of interval orders

◇ A step-type matrix:

$$\begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix}$$

- ◇  $\exists$  **two** total orders underlying an interval order  $\mathcal{R}$ .
- ◇ They are induced by the numbers  $\{l_i\}$  and  $\{r_i\}$ .
- ◇ Moreover, sorting rows (resp. columns) of the matrix representation of  $\mathcal{R}$  in the first (resp. second) order also gives a step-type matrix.

# Stochastic method

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## Single preference relation

Let  $\mathcal{R}$  be a complete and reflexive binary preference relation. We proceed as follows :

a. **Build a Markov chain:**

Associate to each alternative  $A_i$  a state  $E_i$

b. **Choose the transition probabilities,**

requiring the following conditions to hold

- ◇  $p_{i,j} > 0$  when  $A_i \mathcal{R} A_j$
- ◇  $p_{i,j} = 0$  when  $A_i \neg\mathcal{R} A_j$
- ◇ Matrix  $\{p_{i,j}\}$  is stochastic

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## Single preference relation (cont.)

- a. Build a Markov chain.
- b. Choose the transition probabilities, requiring some intuitive conditions
- c. Compute the stationary distribution and rank the alternatives according to the resulting probabilities

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## Justification

Intuitively, the process always moves from an alternative to a **better or equivalent** alternative. It is thus sensible to expect a **high probability** for the **best alternatives** in the stationary distribution.



## Choice of $\{p_{i,j}\}$

We want the value of  $p_{i,j}$  to be **independent** from other alternatives than  $A_i$  and  $A_j$

If  $A_i \mathcal{R} A_j$ , let  $p_{i,j} = \frac{1}{n}$ , otherwise let  $p_{i,j} = 0$

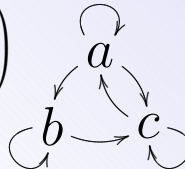
However  $\mathbf{M}$  is **not** stochastic  $\Rightarrow$  set  $p_{i,i}$  according to

$$p_{i,i} = 1 - \sum_{j \neq i} p_{i,j}$$

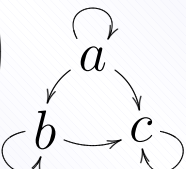
With this choice, the Markov process can be described as

- I am currently in state  $E_i$
- Choose randomly a state  $E_j$  (uniformly)
- If  $A_i \mathcal{R} A_j$ , move to  $E_j$ , otherwise stay in  $E_i$

## Examples

$$\mathcal{R} = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix} \text{ gives } M = \begin{pmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 0 & \frac{1}{3} & \frac{1}{3} \\ \frac{1}{3} & 0 & \frac{1}{3} \end{pmatrix}$$


Stationary distribution is  $(\frac{1}{4} \quad \frac{1}{4} \quad \frac{1}{2})$  :  $c$  is the best,  $a$  and  $b$  follow.

$$\mathcal{R} = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{pmatrix} \text{ gives } M = \begin{pmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 0 & \frac{1}{3} & \frac{1}{3} \\ 0 & 0 & 1 \end{pmatrix}$$


Stationary distribution is  $(0 \quad 0 \quad 1)$  :  $c$  is the best **but** we have no information about the other alternatives (no way to "escape" from  $c$ )

## Better choice of $\{p_{i,j}\}$

Let's add a **neutral state**  $E_0$ , representing no alternative, such that  $p_{0,0} = 0$  and  $p_{0,i} = \frac{1}{n}$ .

Transitions from this state do not favor any alternative.

If  $A_i \mathcal{R} A_j$ , let  $p_{i,j} = \frac{1}{n}$ , otherwise let  $p_{i,j} = 0$

and choose the  $p_{i,0}$  to make the matrix stochastic, i.e.

$$p_{i,0} = 1 - \sum_{j \neq 0} p_{i,j}$$

- I am currently in state  $E_i$
- Choose randomly a state  $E_j$  (uniformly)
- If  $A_i \mathcal{R} A_j$  move to  $E_j$ , otherwise move to neutral  $E_0$

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## Examples

$$\mathcal{R} = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix} \text{ gives } M = \begin{pmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 \\ 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ \frac{1}{3} & 0 & \frac{1}{3} & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 \end{pmatrix}$$

Stationary distribution is  $(\frac{7}{27} \quad \frac{6}{27} \quad \frac{9}{27} \quad \frac{5}{27})$  :  $c$  is the best,  $b$  is the worst

$$\mathcal{R} = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{pmatrix} \text{ gives } M = \begin{pmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 \\ 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 0 & 0 & \frac{1}{3} & \frac{2}{3} \\ \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 \end{pmatrix}$$

Stationary distribution is  $(\frac{4}{27} \quad \frac{6}{27} \quad \frac{9}{27} \quad \frac{8}{27})$  :  $c$  is the best,  $a$  is the worst

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## Property

If  $\mathcal{R}$  is a complete preorder, the probabilities from the stationary distribution are ranked according to  $\mathcal{R}$

# Going multicriteria

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## Definitions

$\mathbf{R}$  = set of preference relations  $\{\mathcal{R}_i\}$  where  $\mathcal{R}_i$  is complete and reflexive.

These relations are weighted by  $\{w_i\}$  (with  $\sum w_i = 1$ ).

$\mathbf{M}_i$  = stochastic matrix for each  $\mathcal{R}_i$  (computed as above).

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## Principle

Let

$$\mathbf{M} = \sum_i w_i \mathbf{M}_i$$

$\mathbf{M}$  is also stochastic and describes a Markov chain.

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## Principle (cont.)

We rank the alternatives according to the probabilities from the resulting stationary distribution (using  $\mathbf{M}$ ).

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## Interpretation

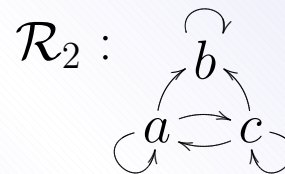
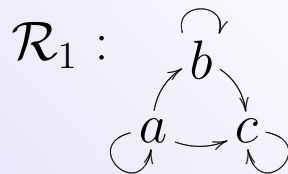
- a. I am currently in state  $E_i$
- b. Choose randomly a relation  $\mathcal{R}_p$   
(according to the  $\{w_i\}$ )
- c. Choose randomly a state  $E_j$  (uniformly)
- d. If  $A_i \mathcal{R}_p A_j$ , move to state  $E_j$ ,  
otherwise move to neutral state  $E_0$

## Examples

$$r = 2, w_1 = \frac{1}{3} \text{ and } w_2 = \frac{2}{3}$$

$$M_1 = \begin{pmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 \\ 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 0 & 0 & \frac{1}{3} & \frac{2}{3} \\ \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 \end{pmatrix} \quad M_2 = \begin{pmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 0 & \frac{1}{3} & \frac{2}{3} \\ \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} & 0 \end{pmatrix}$$

$$M = \begin{pmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 \\ 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ \frac{2}{3} & 0 & \frac{1}{3} & \frac{2}{3} \\ \frac{1}{3} & \frac{1}{3} & \frac{1}{3} & 0 \end{pmatrix}$$



Stationary distribution is  $(\frac{16}{79} \quad \frac{24}{79} \quad \frac{21}{79} \quad \frac{18}{79})$  :  $b$  is the best,  $a$  is the worst

# Expressing incomparability

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## Arrow's theorem

There is no **good** procedure to aggregate several complete preorders into a single complete preorder  
(universality, monotonicity, independence, no dictators)

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## Method

In light of this result, we shouldn't expect too good properties for a preference analysis method producing a complete preorder.

$\Rightarrow$  a **good** method should output a **weaker** relation



## Principle

Our previous method made **no distinction** between  $A_i \mathcal{S} A_j$  and  $A_i \mathcal{I} A_j$  (indifference and strict preference)

**Idea:** When  $A_i$  and  $A_j$  are indifferent, choose something less radical than  $p_{i,j} = \frac{1}{n}$

- ◇ If  $A_i \mathcal{S} A_j$ , let  $p_{i,j} = \frac{1}{n}$
- ◇ If  $A_i \mathcal{I} A_j$ , let  $p_{i,j} = \frac{\alpha}{n}$
- ◇ Otherwise let  $p_{i,j} = 0$

where  $\alpha$  is a **free parameter** varying between 0 and 1.

## Interpretation

- a. I am currently in state  $E_i$
- b. Choose randomly a relation  $\mathcal{R}_p$   
(according to the  $\{w_i\}$ )
- c. Choose randomly a state  $E_j$ 
  - ◇ If  $A_i \mathcal{S}_p A_j$ , move to state  $E_j$
  - ◇ If  $A_i \mathcal{I}_p A_j$ , move to
    - state  $E_j$  with probability  $\alpha$
    - neutral state  $E_0$  with probability  $(1 - \alpha)$
  - ◇ Otherwise, move to state  $E_0$

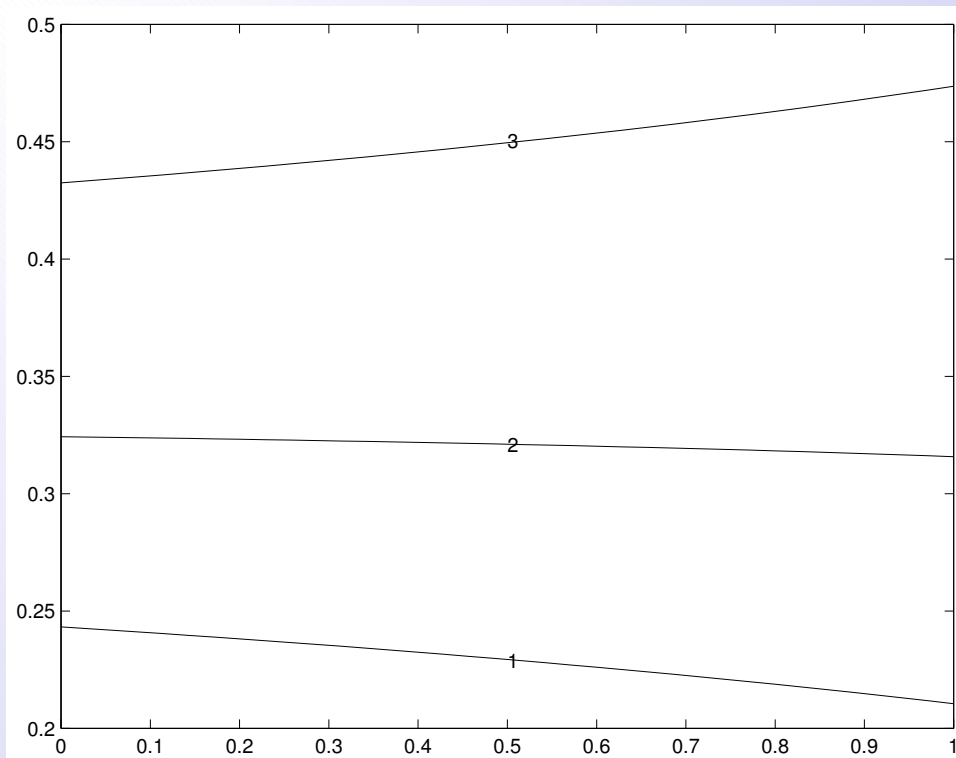
## Interpretation (cont.)

How to **exploit** this family of complete preorders parameterized by  $\alpha$  ?

Use it to deduce a **partial preorder** :

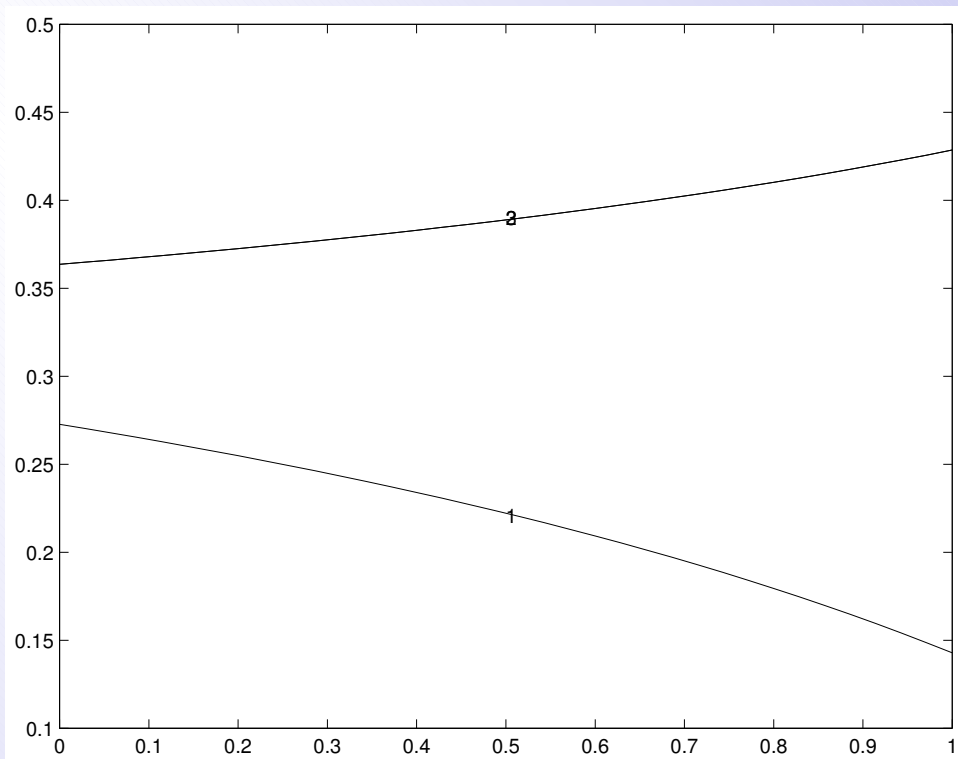
- ◇ If  $A_i$  is better than  $A_j$  for all values of  $\alpha$ ,  
declare  $A_i > A_j$
- ◇ If  $A_i$  is worse than  $A_j$  for all values of  $\alpha$ ,  
declare  $A_i < A_j$
- ◇ Otherwise, declare that  $A_i$  and  $A_j$  are not comparable

## Examples

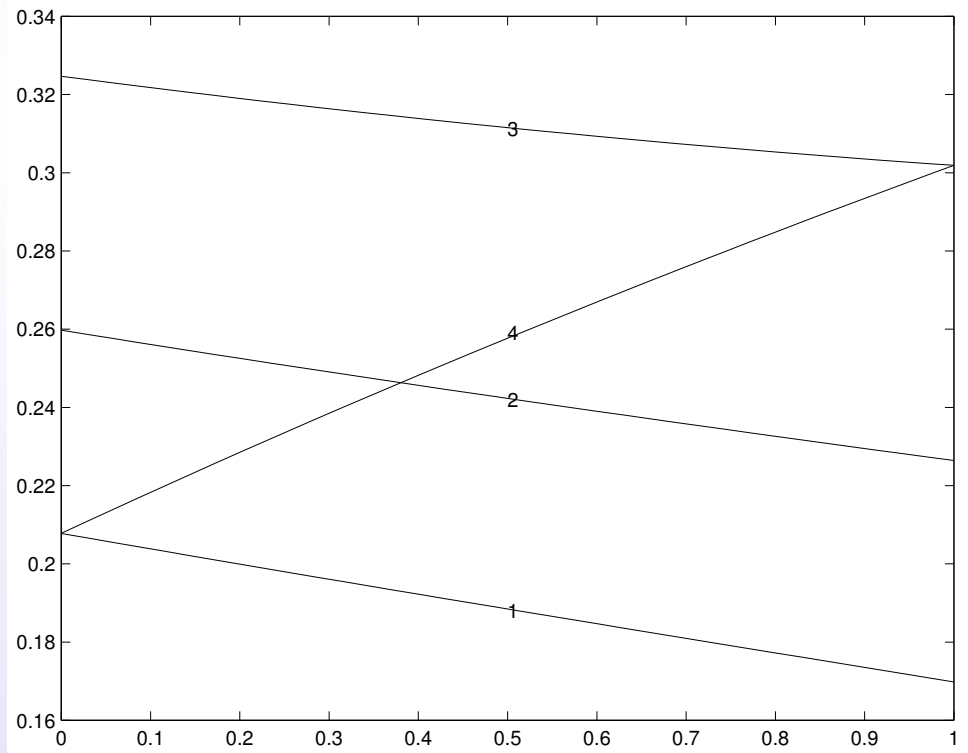


Total order

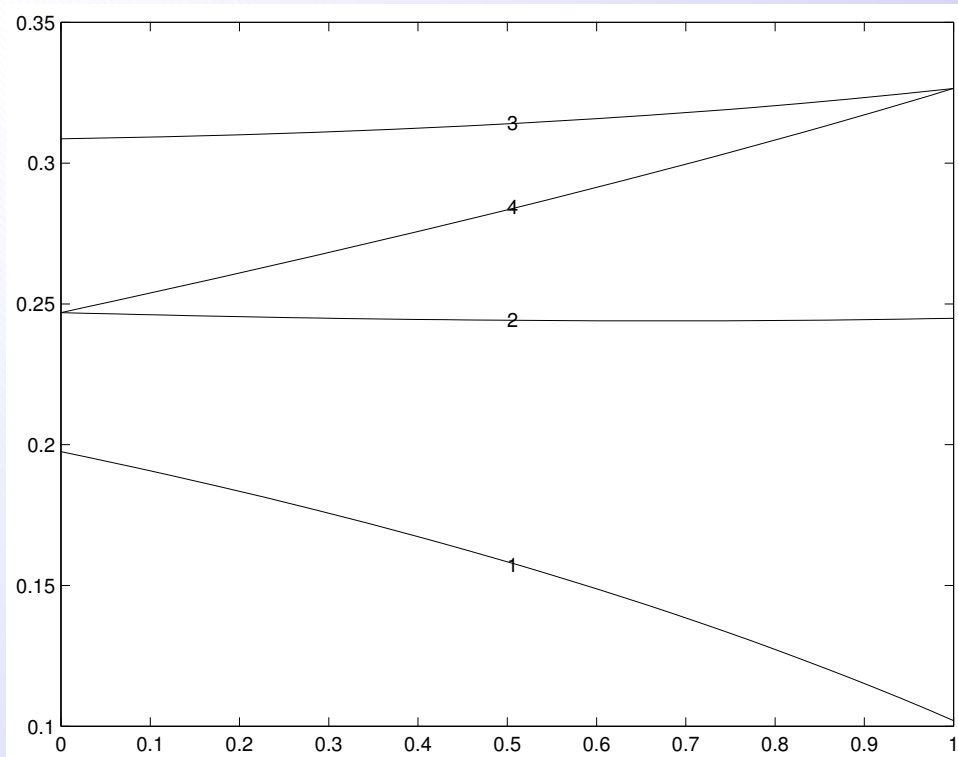
Total preorder



Interval order



Semiorder



## Properties

- ◇ If  $\mathcal{R}$  is a total (pre)order, the rankings obtained  $\forall \alpha \in [0, 1]$  match  $\mathcal{R}$
- ◇ If  $\mathcal{R}$  is a semiorder, the rankings obtained  $\forall \alpha \in ]0, 1[$  match the unique total order underlying  $\mathcal{R}$
- ◇ If  $\mathcal{R}$  is an interval order, the rankings obtained by letting  $\alpha$  tend to 0 and 1 match the two total orders underlying  $\mathcal{R}$   
 $\Rightarrow$  there is at least one case of incomparability



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## Usage

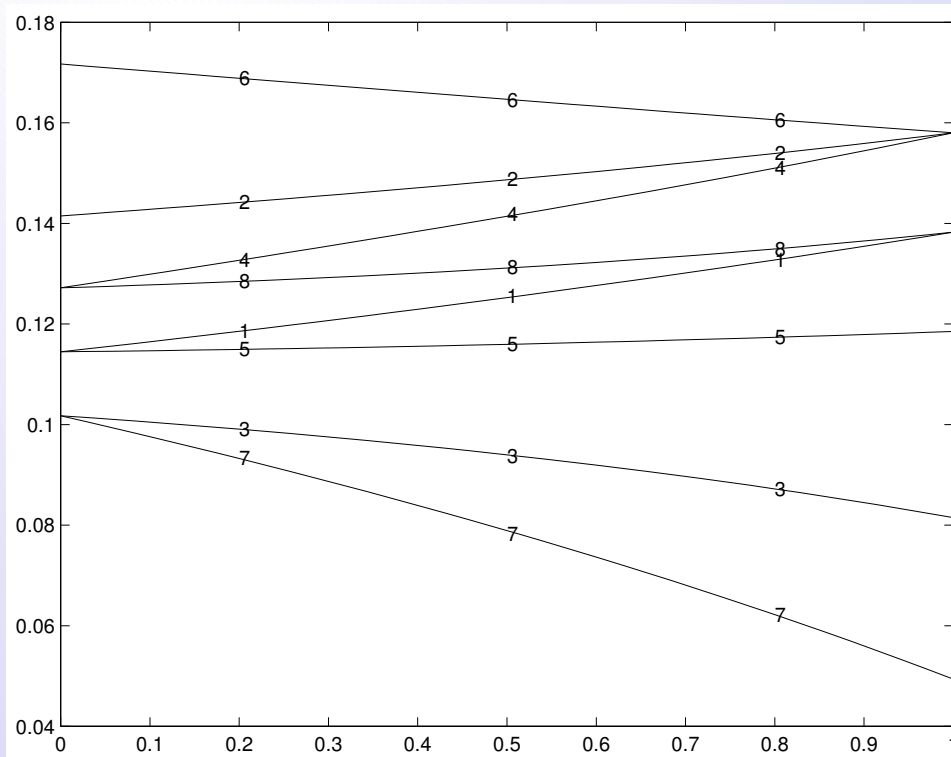
To select the best alternative, choose among those being ranked first for at least one value of  $\alpha$   
 $\Rightarrow$  these alternatives are incomparable to each other

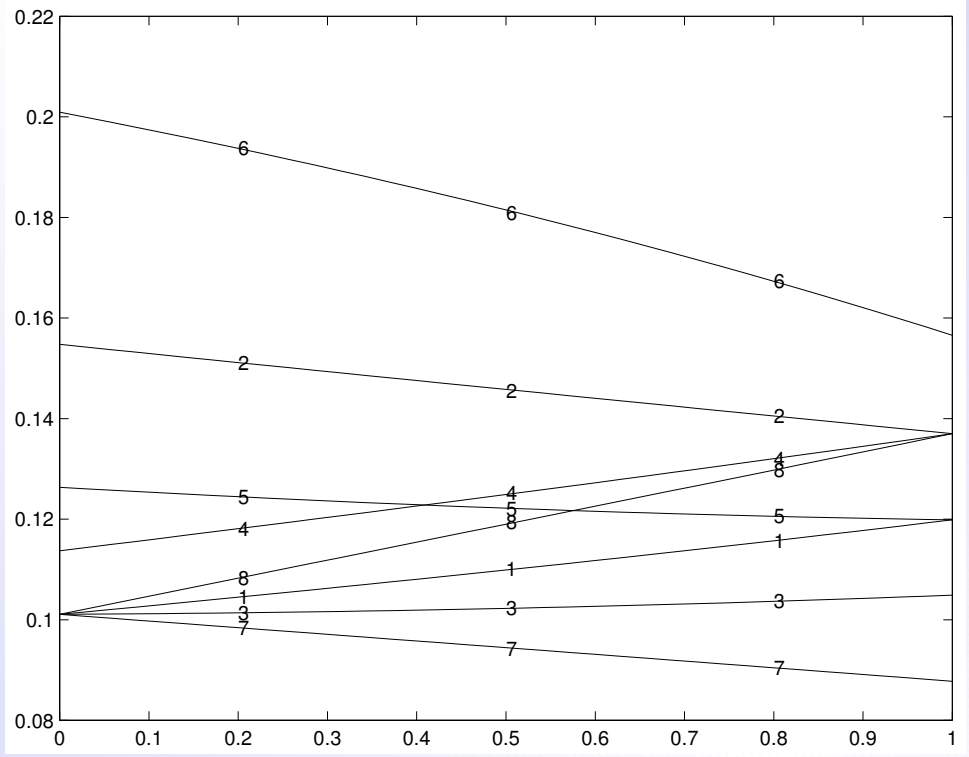
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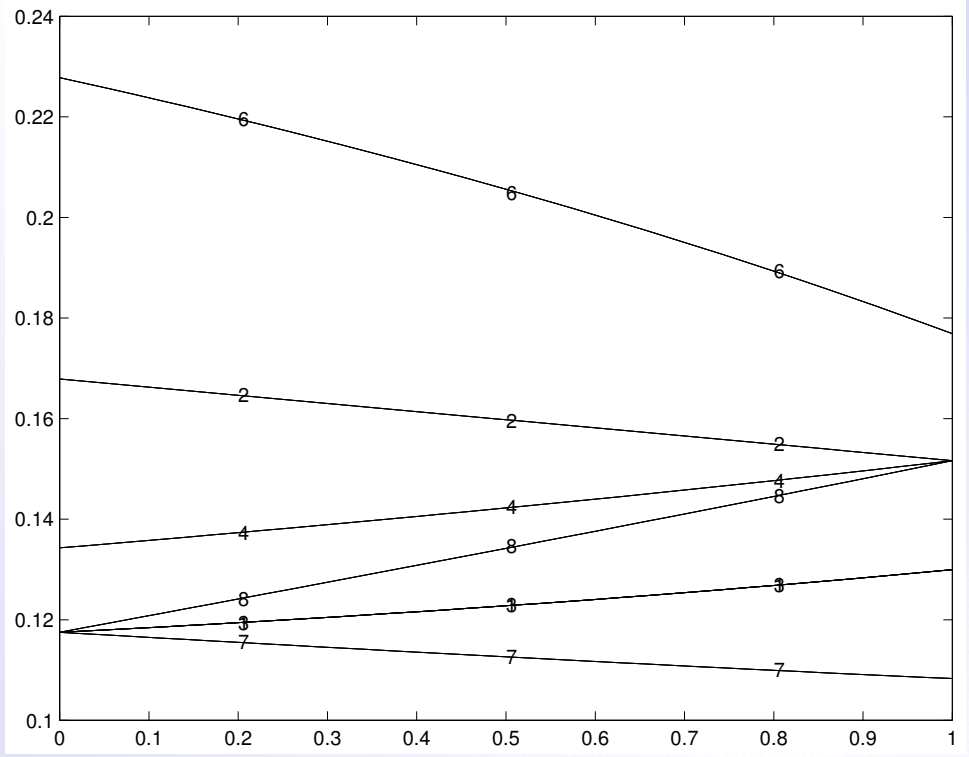
## Incomparability strength

Intuitively, one can suggest that the more a **crossing** is close to 0 or 1, the less the associated incomparability is strong

## Illustrations: Semiorders and interval orders







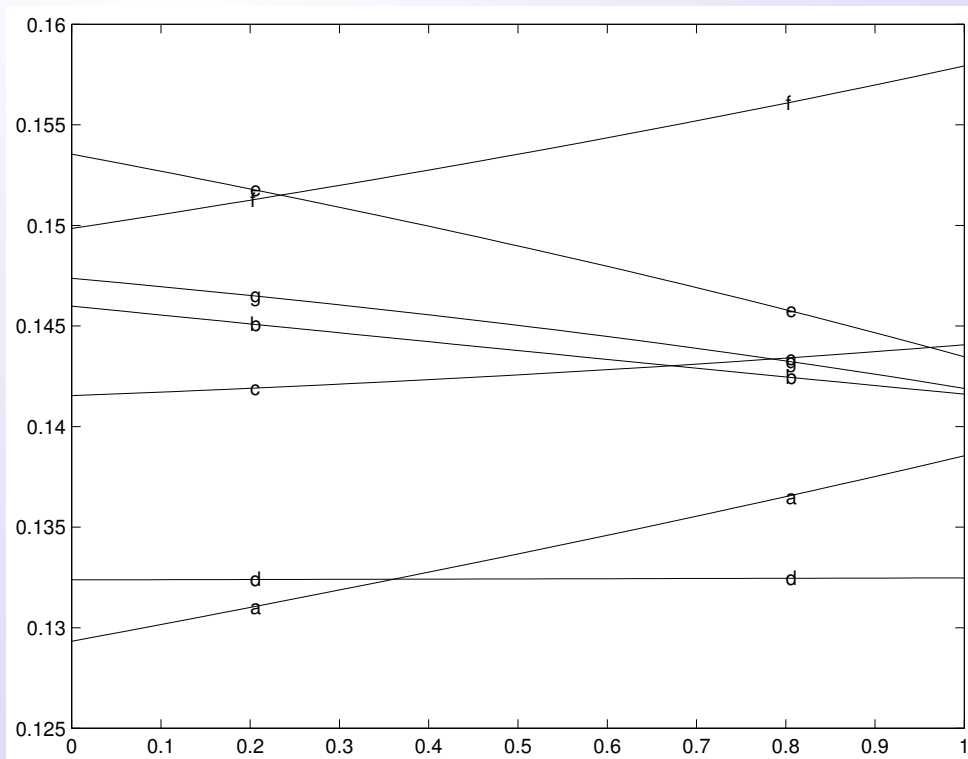
# Factory location

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## Problem description and approach

- ◇ 5 numerical criteria : Price, Transport, Environment, Residential, Competition
- ◇ Could transform each criterion into a complete pre-order but introducing **indifference thresholds** adds more information
  - ⇒ each criterion produces a semiorder
- ◇ Use our stochastic procedure to aggregate these 5 semiorders

# Results



# Conclusions

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## Stochastic method

- ◇ Intuitive principle
  - ◇ Graphical results
  - ◇ No parameter value to choose
  - ◇ Easy to implement
- 

## Multicriteria analysis

- ◇ Natural generalization
  - ◇ Sensitivity analysis easy to perform
  - ◇ Cardinal information allowed
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## Further research

- ◇ Valued relations
- ◇ Theoretical properties (independence)