

Side-Channel Countermeasures' Dissection and the Limits of Closed Source Security Evaluations

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Conclusion

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Side-Channels: How to Design Security ?

How to reach high security levels ?

Side-channel attacks are a physical problem

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- Let's solve it based on physical solutions

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 - Noise addition
 - Signal reduction
- However it may not be enough to provide high protection
 - Noise is not a parameter giving exponential security
- Exploit "noise amplification" based on mathematical analysis
 - Requires additional hypothesis (e.g., independence for masking)



- ► Open approach 🛛 😚
 - Evaluator gets <u>all</u> knowledge/control of the target

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What approaches exist in embedded security evaluation ?

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Closed approach



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 - Harder verification of physical assumptions
 - In contradiction with Kerckhoff's principle
- ▶ In part encouraged by some certification practices (e.g., CC)

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A few published attacks on real products exist:



▶ Key recovery for bitstream encryption keys (Moradi *et al.*, 2011)



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Once (huge) reverse engineering done, attacks are straightforward.

- ► These examples are however not reflective of certified products
- We lack practically relevant examples of "sound combinations of countermeasures"

Useful step in this direction: ANSSI's Implem.



Open-source protected AES:

• Hardened Library for AES-128 encryption/decryption on **ARM Cortex M4 Achitecture**

Authors: Ryad Benadjila, Louiza Khati, Emmanuel Prouff and Adrian Thillard

This work is linked to the H2020 funded project REASSURE

⁰ Introduction

The members of ANSSI's laboratory of embedded security have developed a ic library to perform AES-128 encryption and decryption on 32-bit Cortex-M ARM architecture while taking Side-Channel Attacks (SCA for short) into account



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- 3. Impact of open designs for worst-case security evaluations

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The implementation codes are published for research and pedagogical purposes only.





Worst-case analysis in two phases: 1. Profiling / Learning target behavior

Profiled Side-Channel Attacks in \Box



- 1. Profiling / Learning target behavior
 - Algorithm/Implementation knowledge

Profiled Side-Channel Attacks in





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- 2. Attack
 - Extract information from leakage
 - Processing for secret recovery

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At a high level:

Affine masking on bytes





- Affine masking on bytes
 - Multiplicative mask r_m (same for all the 16-bytes)





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- Shuffled execution
 - One permutation for the 16 Sboxes
 - Another permutation for the 4 MixColumns
 - Both are pre-computed



Inputs



Encryption





Inputs	Pre-computation	Encryption
	_	
$\vec{R_a}$		
ñ		
P		
r _m , r _{in} , r _{out}		
	1 1	1 1
	1	1
	1	1
	- - - -	
	1	1























































Side-Channel Countermeasures' Dissection

Countermeasures





Side-Channel Countermeasures' Dissection





Profiled attacks are based on secret conditional distribution which depends on the countermeasures.

$$f[\vec{l}|x] \propto \sum_{r_m} \sum_{r_a} \sum_{o_1} \sum_{o_2} f[\vec{l}|r_m, r_a, c, o_1, o_2]$$





Profiled attacks are based on secret conditional distribution which depends on the countermeasures.

Full expression is written as

 $f[\vec{l}|x] \propto \sum_{r_m} \sum_{r_a} \sum_{o_1} \sum_{o_2} f[\vec{l}|r_m, r_a, c, o_1, o_2]$

Mult. mask





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- Sum over all the possible randomness





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Optimal but rapidly out of reach:

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 $f[\vec{l}|x] \propto$





Assuming
$$\perp$$
 leakages on secret:

$$\frac{\sum_{r_m} \Pr[r_m | \vec{l}_{r_m}] \cdot \sum_{r_a}}{\cdot \left(\sum_{o_1} f[\vec{l}_{r_a} | r_a, o_1] \cdot \Pr[o_1 | \vec{l}_{o_1}] \right)} \cdot \left(\sum_{o_2} f[\vec{l}_c | c, o_2] \cdot \Pr[o_2 | \vec{l}_{o_2}] \right)}$$









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Countermeasures' Dissection:

▶ What: From combined countermeasures, expected multiplicative effect



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 - Reduce it to a small factor, ideally of 1.



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- ▶ How: Bias the sums by independent partial attacks on secrets (i.e. shares)
 - \blacktriangleright \searrow attack time complexity because terms are removed
 - \blacktriangleright \searrow number of templates because not joint on all randomness

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Composed of

- Cortex-M4 Atmel
- ► High end EM Probe
- ▶ PicoScope 5000 series sampling at 1GHz

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How to extract information in









1. Compute SNR







- 1. Compute SNR
- 2. Select points of interest







- 1. Compute SNR
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- 1. Compute SNR
- 2. Select points of interest
- 3. Train projection







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Profiling (e.g., permutation)





- 1. Compute SNR
- 2. Select points of interest
- 3. Train projection
- 4. Project to subspace



31B

Profiling (e.g., permutation)





31B

Profiling (e.g., permutation)





31B

Partial Attacks





1. Measure a trace





- 1. Measure a trace
- 2. Keep only points of interest

Partial Attacks





- 1. Measure a trace
- 2. Keep only points of interest
- 3. Project to subspace

0.100





















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Side-Channel Countermeasures' Dissection


Attack Path's





Attacker should at least:

Attack Path's





Attacker should at least:

• Get information r_m

Attack Path's





Attacker should at least:

- Get information r_m
- Get information r_a and c

Attack Path's





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Uneven shuffling:













Attack Path's





► All permutations can be enumerated





- ► All permutations can be enumerated
- We focus on the 2-bit seeded permutation





Divide & Conquer:

Attack Results





Divide & Conquer: 1. On each 16 bytes:

Attack Results





Divide & Conquer:

- 1. On each 16 bytes:
 - Entropy \searrow with measurements

Attack Results





Divide & Conquer:

- 1. On each 16 bytes:
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 - Less than a bit with 3,000 traces

Attack Results





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- ► One "harder" byte per column

Attack Results





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2. On full key:

Attack Results





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2. On full key:

- Entropy \searrow with measurements
- Less than a bit with 4,000 traces

Attack Results





Divide & Conquer:

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- About 1,100 with post-processing

Attack Results





Divide & Conquer:

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Full key in 1 minute of measurement

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How the knowledge of the target helps in a worst-case evaluation ?





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Evaluators do not always have full control on the target





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- ► If it helps, worrying for long term security:





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How the knowledge of the target helps in a worst-case evaluation ?

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Experiments with machine learning:

Can this be automated in



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Experiments with machine learning:

 Representative of closed approach since able to deal with unknown countermeasures

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Experiments with machine learning:

- Representative of closed approach since able to deal with unknown countermeasures
- We instantiate MLP classifiers in simulated settings

Simulated Experimental Setting





$x \oplus r$	$r \leftarrow \{0, \dots, 255\}$	1
\downarrow	Ļ	Ś
HW(·)	$HW(\cdot)$	Ş
$\stackrel{\bullet}{+} \leftarrow \eta_1$	$+ \leftarrow \eta_2$	Ş
Ş	Ş	Ş
1	12	13



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Ηνν (•)	$HW(\cdot)$	ξ
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1	<i>I</i> ₂	<i>I</i> 3

Boolean Masking with leakage on: Two shares



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- ► Two shares
- ► Hamming weight + Gaussian noise



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1	<i>I</i> ₂	<i>I</i> ₃

Affine Masking with leakage on:

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Ļ	↓ 	Ş
	HVV(·)	ξ
$\stackrel{\bullet}{+} \leftarrow \eta_1$	$\stackrel{\bullet}{+} \leftarrow \eta_2$	Ş
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Affine Masking with leakage on:

► Two shares + Multiplicative mask

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Comparison Open vs. Closed Approaches




Comparison Open vs. Closed Approaches





Schemes are equivalent



Schemes are not equivalent





- Schemes are equivalent
- ▶ No need to learn multiplications



- Schemes are not equivalent
- Need to learn multiplications based on leakage





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Profiling cost of such a closed evaluation will be prohibitive

Comparison Open vs. Closed Approaches





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- ▶ No need to learn multiplications



- Schemes are not equivalent
- Need to learn multiplications based on leakage
- ▶ Harder with \nearrow field size
- Profiling cost of such a closed evaluation will be prohibitive
- While comes for free in withe box

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This analysis of mixed countermeasures shows:

Online attack in less than a minute with:

- Online attack in less than a minute with:
 - With old state-of-the-art pdf estimation tools

- Online attack in less than a minute with:
 - With old state-of-the-art pdf estimation tools
 - Some equations depending on the countermeasures

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Knowledge needed to reproduce on other targets :

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- Sufficient understanding of countermeasures
- Not so much time !

Olivier Bronchain

Time Line

Time Line

Day 0: Code is Online



Scrolling Twitter

Time Line

Day 0: Code is Online



Code Available

Time Line

Day 0: Code is Online

Day 1: Start looking at it



Entering Hacker Mode

Time Line

Day 0: Code is Online

Day 1: Start looking at it



Finding MCU

Time Line

Day 0: Code is Online

Day 1: Start looking at it



Removing Capacitors

Time Line

Day 0: Code is Online

Day 1: Start looking at it



Engraving EM Probe

Time Line

Day 0: Code is Online

Day 1: Start looking at it

Day 5: Setup ready

Time Line

Day 0: Code is Online

- Day 1: Start looking at it
- Day 5: Setup ready



Entering Hacker Mode

Time Line

Day 0: Code is Online

Day 1: Start looking at it

Day 5: Setup ready

Day 6: Multiplicative mask recovery

Time Line

- Day 0: Code is Online
- Day 1: Start looking at it
- Day 5: Setup ready
- Day 6: Multiplicative mask recovery



Really Happy

Time Line

- Day 0: Code is Online
- Day 1: Start looking at it
- Day 5: Setup ready
- Day 6: Multiplicative mask recovery



Entering Hacker Mode

Time Line

Day 0: Code is Online

Day 1: Start looking at it

Day 5: Setup ready

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Day 10: First attacks

Time Line

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- Day 1: Start looking at it
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- Day 6: Multiplicative mask recovery
- Day 10: First attacks



Really Happy

Time Line

- Day 0: Code is Online
- Day 1: Start looking at it
- Day 5: Setup ready
- Day 6: Multiplicative mask recovery
- Day 10: First attacks



Entering Hacker Mode
Time Line

Day 0: Code is Online

Day 1: Start looking at it

Day 5: Setup ready

Day 6: Multiplicative mask recovery

Day 10: First attacks

Day 11: Key enumeration

Time Line

- Day 0: Code is Online
- Day 1: Start looking at it
- Day 5: Setup ready
- Day 6: Multiplicative mask recovery
- Day 10: First attacks
- Day 11: Key enumeration



Really Happy

Time Line

- Day 0: Code is Online
- Day 1: Start looking at it
- Day 5: Setup ready
- Day 6: Multiplicative mask recovery
- Day 10: First attacks
- Day 11: Key enumeration



Entering Hacker Mode

Time Line

Day 0: Code is Online

Day 1: Start looking at it

Day 5: Setup ready

Day 6: Multiplicative mask recovery

Day 10: First attacks

Day 11: Key enumeration

Day 15: Full attack

Time Line

- Day 0: Code is Online
- Day 1: Start looking at it
- Day 5: Setup ready
- Day 6: Multiplicative mask recovery
- Day 10: First attacks
- Day 11: Key enumeration
- Day 15: Full attack



Really Happy

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Thanks !

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