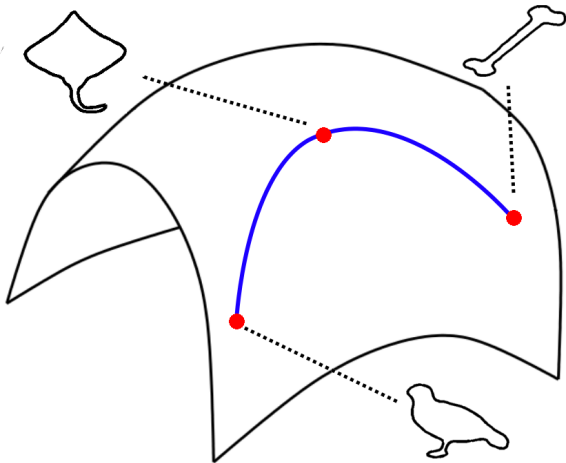
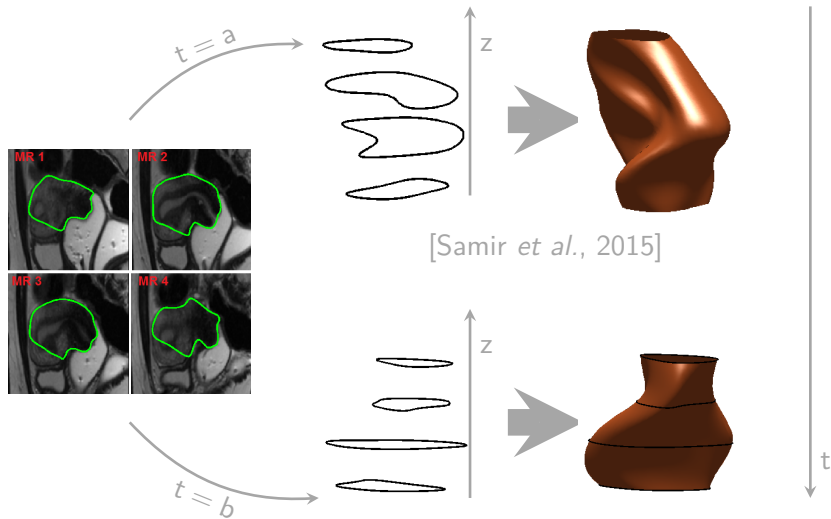




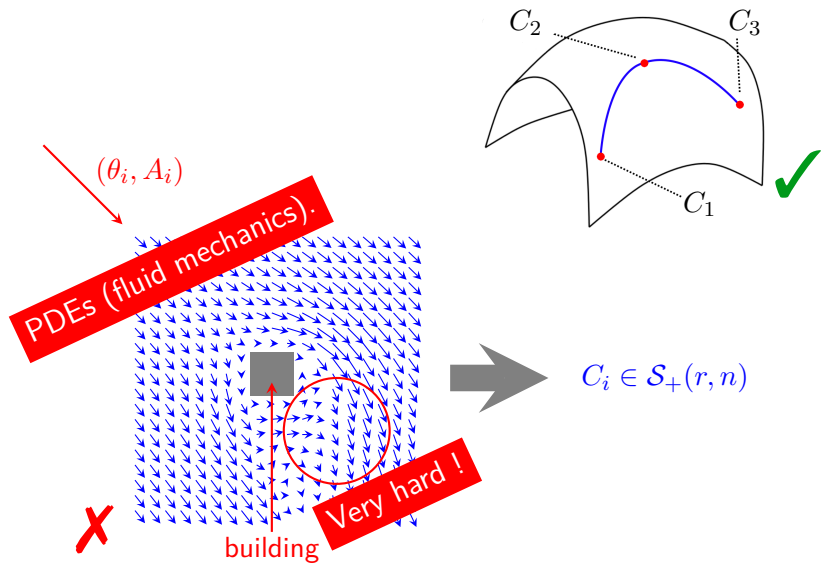
Poké-Collab: Kanto / 151 Pokemon by 151 Artists
 July 22 - August 10 2013

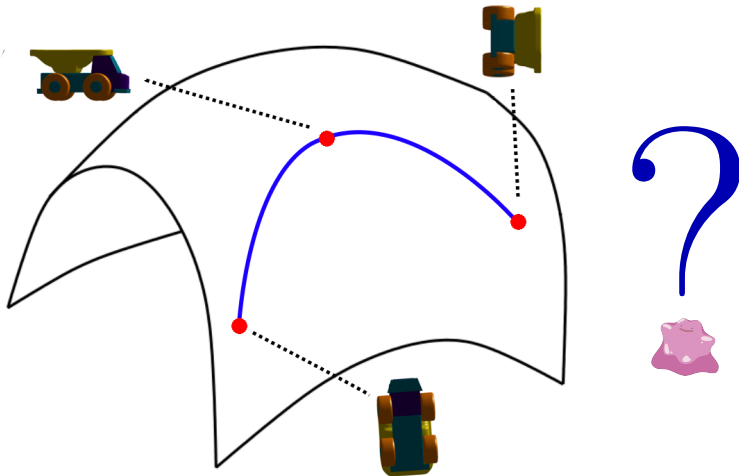


A medical application



The wind field estimation





How to interpolate or fit points on \mathcal{M} ...
... in 1D and 2D ?

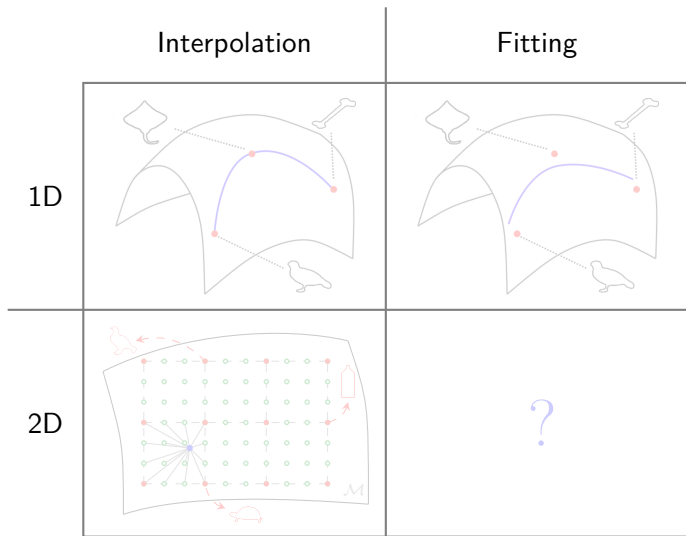
Interpolation and fitting on manifolds with differentiable piecewise-Bézier functions

MVIP, Kaiserslautern

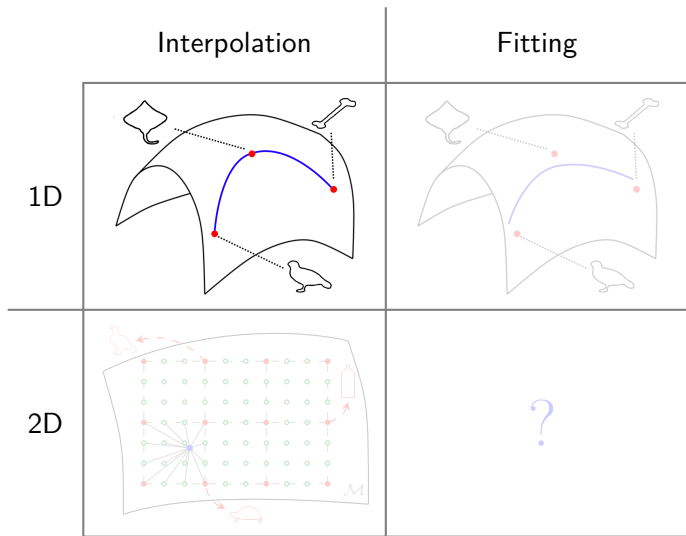
Pierre-Yves Gousenbourger
pierre-yves.gousenbourger@uclouvain.be

December 2, 2016

The path...

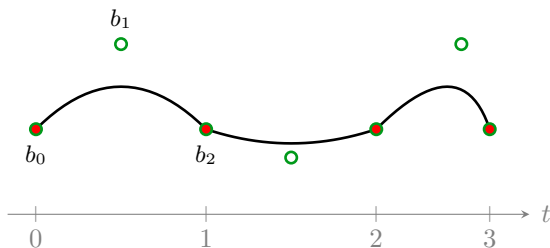


The path...



1D : Interpolative Bézier curves

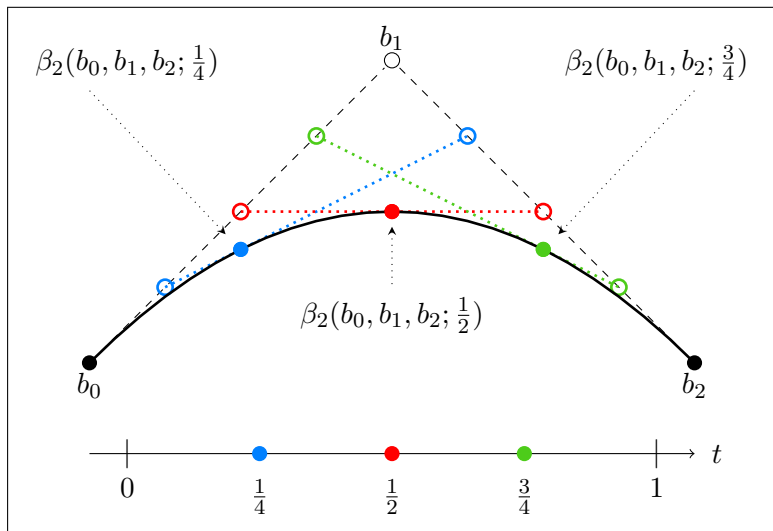
Each segment between two consecutive points is a **Bézier curve** of degree K .



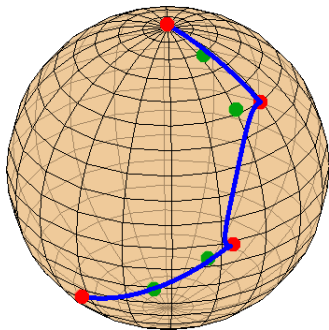
$$\beta_K(t, \mathbf{b}) = \sum_{i=0}^K b_i B_{iK}(t)$$

[G. et al. 2014, Arnould et al. 2015]

Reconstruction : the De Casteljau algorithm

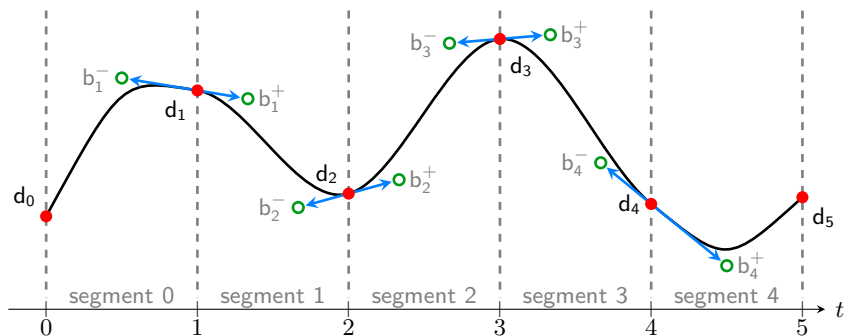


Example on the sphere



It's ugly. Make it **smooth**!

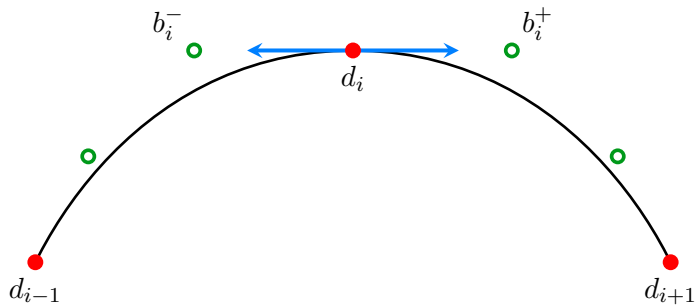
Smooth interpolation with Bézier (in \mathbb{R}^n)



Each segment is a Bézier curve smoothly connected!

Unknowns : b_i^-, b_i^+ .

Differentiability



$$b_i^+ = 2d_i - b_i^-$$

Optimal \mathcal{C}^1 -piecewise Bézier interpolation (in \mathbb{R}^n)

Minimization of the mean squared acceleration of the path

$$\min_{b_i^-} \int_0^1 \|\ddot{\beta}_2^0(b_1^-; t)\|^2 dt + \sum_{i=1}^{n-1} \int_0^1 \|\ddot{\beta}_3^i(b_i^-; t)\|^2 dt + \int_0^1 \|\ddot{\beta}_2^n(b_{n-1}^-; t)\|^2 dt$$

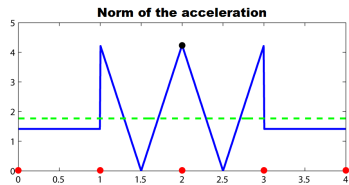
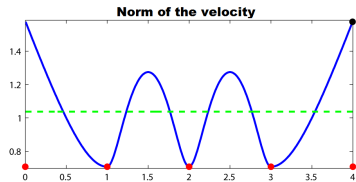
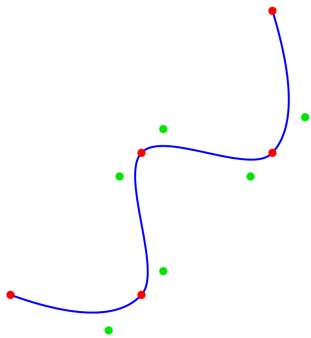
$$\min_{b_i^-} \int_0^1 \|\ddot{\beta}_2^0(b_1^-; t)\|^2 dt + \sum_{i=1}^{n-1} \int_0^1 \|\ddot{\beta}_3^i(b_i^-; t)\|^2 dt + \int_0^1 \|\ddot{\beta}_2^n(b_{n-1}^-; t)\|^2 dt$$

Second order polynomial $P(b_i^-)$

$$\min_{b_i^-} \int_0^1 \|\ddot{\beta}_2^0(b_1^-; t)\|^2 dt + \sum_{i=1}^{n-1} \int_0^1 \|\ddot{\beta}_3^i(b_i^-; t)\|^2 dt + \int_0^1 \|\ddot{\beta}_2^n(b_{n-1}^-; t)\|^2 dt$$

Second order polynomial $P(b_i^-)$

A result on \mathbb{R}^2



Optimal \mathcal{C}^1 -piecewise Bézier interpolation (on \mathcal{M})

- The control points are given by :

$$b_i^- = \sum_{j=0}^n q_{i,j} d_j$$

- These points are invariant under translation, *i.e.* :

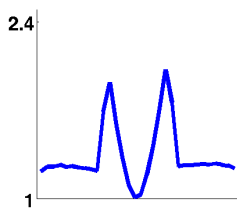
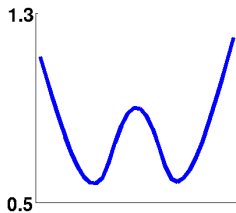
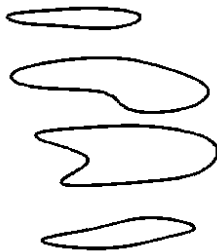
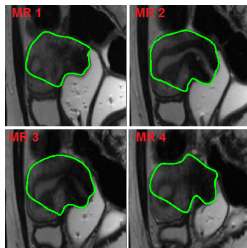
$$b_i^- - d^{ref} = \sum_{j=0}^n q_{i,j} (d_j - d^{ref})$$

- On manifolds : projection to the **tangent space** of d^{ref} with the **Log**, as $a - b \Leftrightarrow \text{Log}_b(a)$

$$v_i = \text{Log}_{d^{ref}}(b_i^-) = \sum_{j=0}^n q_{i,j} \text{Log}_{d^{ref}}(d_j)$$

- Back to the manifold with the **Exp** : $b_i^- = \text{Exp}_{d^{ref}}(v_i)$.

Application to MRI – the manifold of closed shapes



Interpolation with Bézier : pros and cons

✓ Optimality conditions are a closed form linear system.

✓ Method only needs exp and log maps.

✓ The curve is \mathcal{C}^1 .

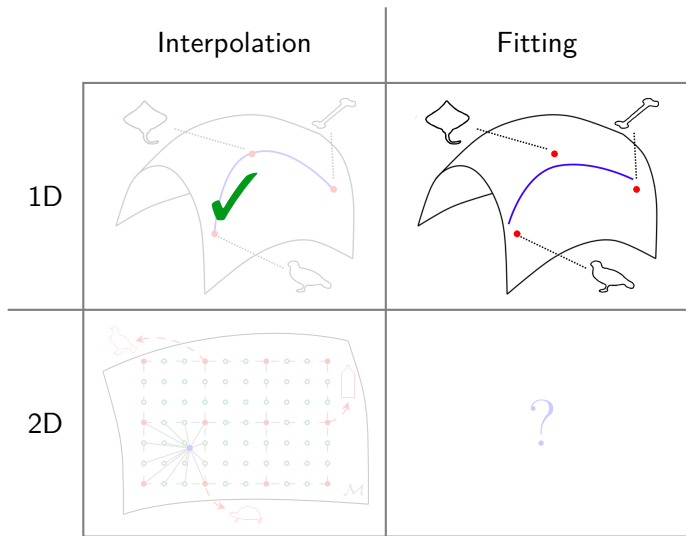
✗ No guarantee on the optimality when \mathcal{M} is not flat.

[G. *et al.*, 2014]

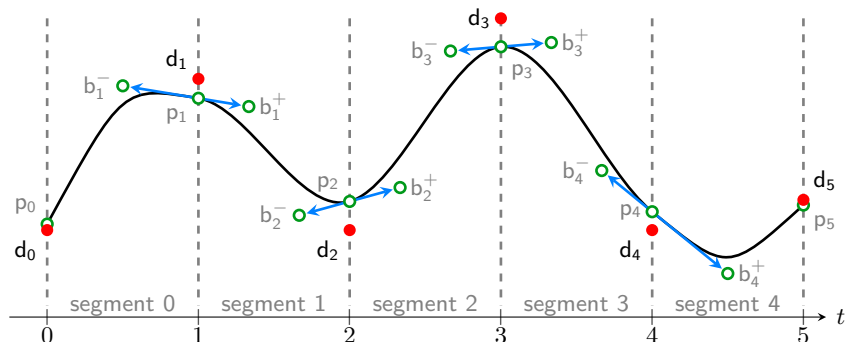
[Arnould *et al.*, 2015]

[Pyta *et al.*, 2016]

The path...



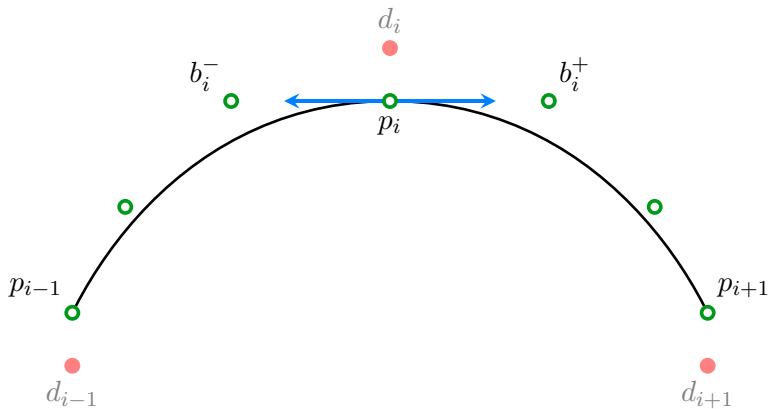
Smooth fitting with Bézier (in \mathbb{R}^n)



Now data points are **approached** but not interpolated!

Unknowns : b_i^- , b_i^+ , p_i .

Differentiability



$$p_i = \frac{b_i^- + b_i^+}{2}$$

Optimal \mathcal{C}^1 -piecewise Bézier fitting (in \mathbb{R}^n)

Minimization of the mean squared acceleration of the path

$$\min_{p_0, b_i^-, b_i^+, p_n} \int_0^1 \|\ddot{\beta}_2^0\|^2 dt + \sum_{i=1}^{n-1} \int_0^1 \|\ddot{\beta}_3^i\|^2 dt + \int_0^1 \|\ddot{\beta}_2^n\|^2 dt + \lambda \sum_{i=0}^n \|d_i - p_i\|_2^2$$

$$\min_{p_0, b_i^-, b_i^+, p_n} \int_0^1 \|\ddot{\beta}_2^0\|^2 dt + \sum_{i=1}^{n-1} \int_0^1 \|\ddot{\beta}_3^i\|^2 dt + \int_0^1 \|\ddot{\beta}_2^n\|^2 dt + \lambda \sum_{i=0}^n \|d_i - p_i\|_2^2$$

Second order polynomial $P(p_0, b_i^-, b_i^+, p_n, \lambda)$

$$\min_{p_0, b_i^-, b_i^+, p_n} \int_0^1 \|\ddot{\beta}_2^0\|^2 dt + \sum_{i=1}^{n-1} \int_0^1 \|\ddot{\beta}_3^i\|^2 dt + \int_0^1 \|\ddot{\beta}_2^n\|^2 dt + \lambda \sum_{i=0}^n \|d_i - p_i\|_2^2$$

Second order polynomial $P(p_0, b_i^-, b_i^+, p_n, \lambda)$

$$\nabla P(p_0, b_i^-, b_i^+, p_n, \lambda)$$

Optimal \mathcal{C}^1 -piecewise Bézier fitting (on \mathcal{M})

- The control points are given by :

$$x_i = \sum_{j=0}^n q_{i,j}(\lambda) d_j$$

- These points are invariant under translation, *i.e.* :

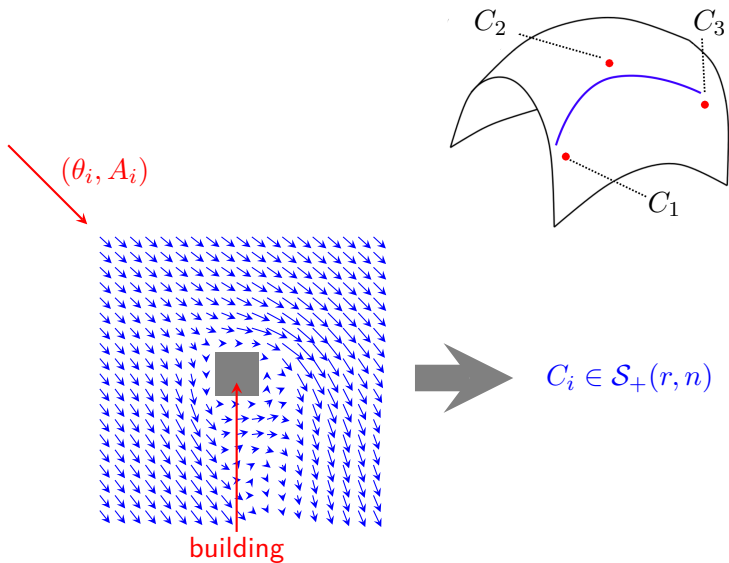
$$x_i - d^{ref} = \sum_{j=0}^n q_{i,j}(\lambda) (d_j - d^{ref})$$

- On manifolds : projection to the **tangent space** of d^{ref} with the **Log**, as $a - b \Leftrightarrow \text{Log}_b(a)$

$$v_i = \text{Log}_{d^{ref}}(x_i) = \sum_{j=0}^n q_{i,j}(\lambda) \text{Log}_{d^{ref}}(d_j)$$

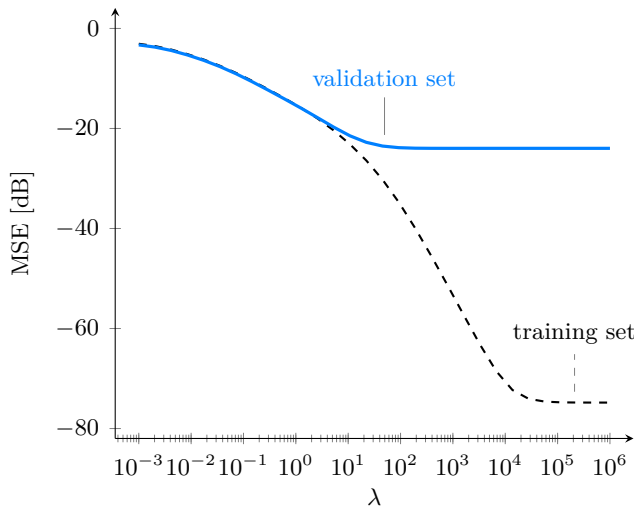
- Back to the manifold with the **Exp** : $x_i = \text{Exp}_{d^{ref}}(v_i)$, where $d^{ref} = d_i$ if x_i is b_i^- , p_i , b_i^+ .

Application : Wind field estimation



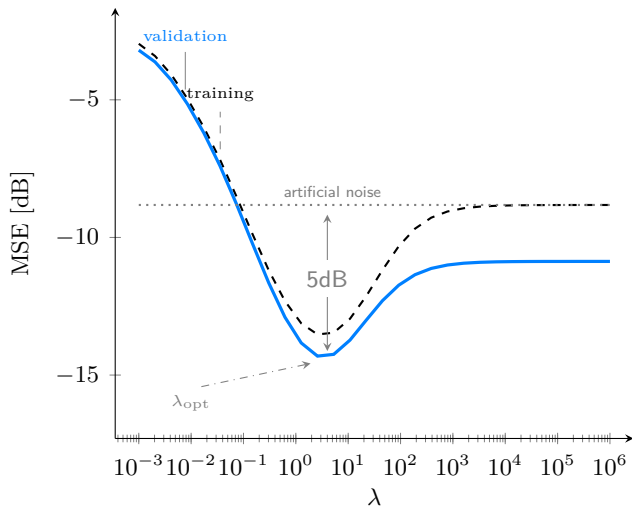
Application : Wind field estimation on $S_+(r, p)$.

No noise on data.



Application : Wind field estimation on $S_+(r, n)$.

With artificial noise (8dB) on data.



Fitting with Bézier : pros and cons

✓ Optimality conditions are a closed form linear system.

✓ Method only needs exp and log maps.

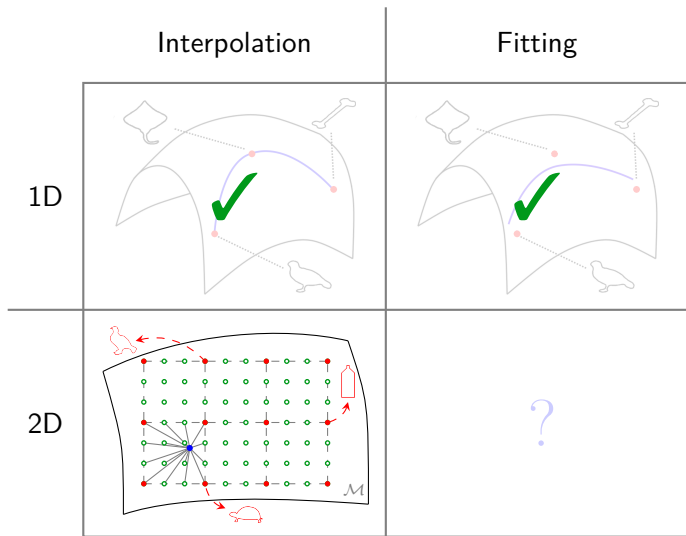
✓ The curve is \mathcal{C}^1 .

✗ No guarantee on the optimality when \mathcal{M} is not flat.

✓ We can do denoising.

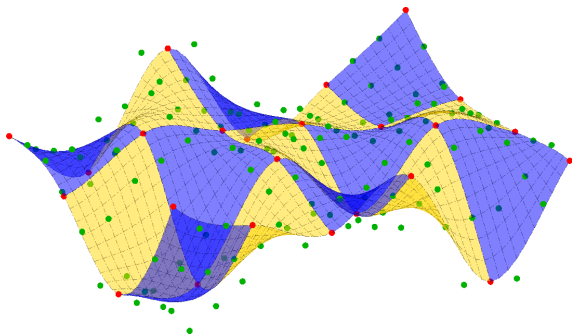
Paper submitted at the ESANN conference, 2017. Joint work with MIT.

The path...



2D : Interpolative Bézier surface

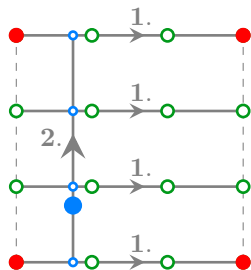
Each patch between four neighbour points is a **Bézier surface** of degree K .



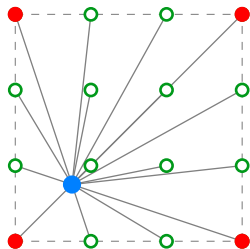
$$\beta_K(t_1, t_2, \mathbf{b}) = \sum_{i=0}^K \sum_{j=0}^K b_{ij} B_{iK}(t_1) B_{jK}(t_2)$$

Bézier surface on one patch

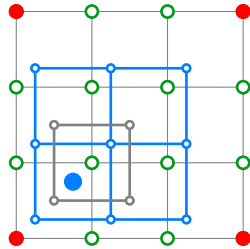
$$\beta_K(t_1, t_2, \mathbf{b}) = \sum_{i=0}^K \sum_{j=0}^K b_{ij} \overbrace{B_{iK}(t_1) B_{jK}(t_2)}^{w_{ij}} = \text{av}[\mathbf{b}, w_{ij}]$$



Two-curves



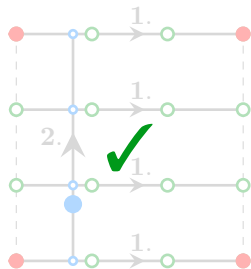
Karcher



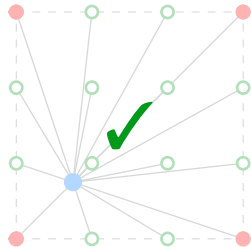
De Casteljau 2D

Bézier surface on one patch

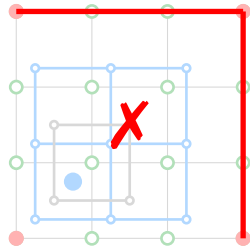
$$\beta_K(t_1, t_2, \mathbf{b}) = \sum_{i=0}^K \sum_{j=0}^K b_{ij} \overbrace{B_{iK}(t_1) B_{jK}(t_2)}^{w_{ij}} = \text{av}[\mathbf{b}, w_{ij}]$$



Two-curves

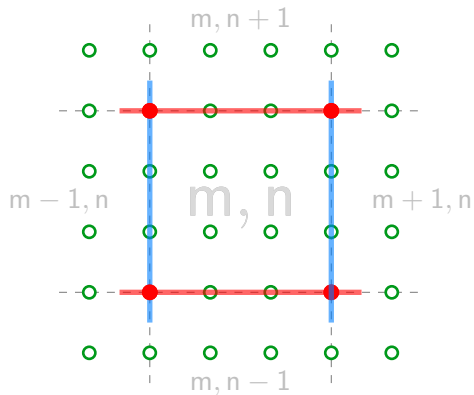


Karcher



De Casteljau 2D

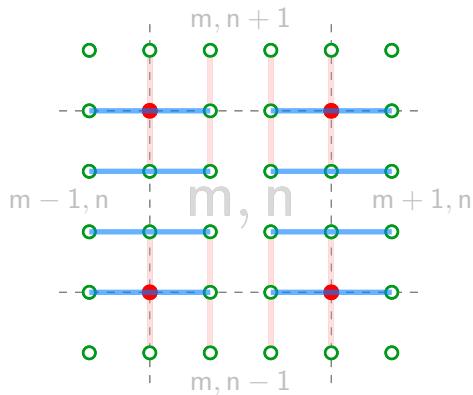
Continuity



$$b_{i,0}^{m,n} = b_{i,3}^{m,n-1} \quad \bullet$$

$$b_{0,j}^{m,n} = b_{3,j}^{m-1,n} \quad \bullet$$

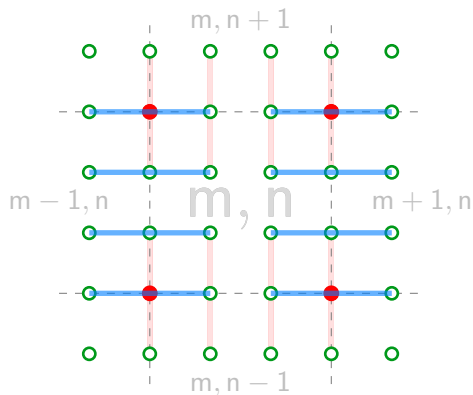
Differentiability



$$b_{0,j}^{m,n} = \frac{b_{-1,j}^{m,n} + b_{1,j}^{m,n}}{2} \quad \bullet$$

$$b_{i,0}^{m,n} = \frac{b_{i,-1}^{m,n} + b_{i,1}^{m,n}}{2} \quad \bullet$$

Differentiability

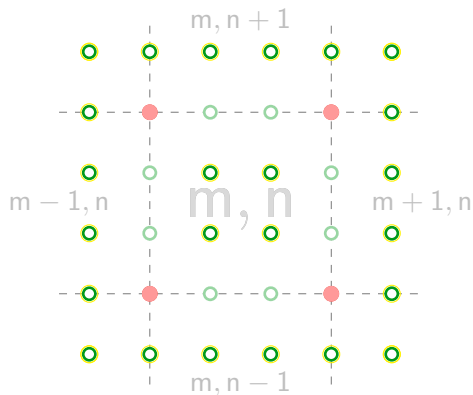


$$b_{0,j}^{m,n} = \text{av}[(b_{-1,j}^{m,n}, b_{1,j}^{m,n}), (\frac{1}{2}, \frac{1}{2})]$$

$$b_{i,0}^{m,n} = \text{av}[(b_{i,-1}^{m,n}, b_{i,1}^{m,n}), (\frac{1}{2}, \frac{1}{2})]$$

not sufficient...

A new definition of Bézier surfaces in \mathcal{M}



$$\beta_3(t_1, t_2, \mathbf{b}) = \text{av}[\tilde{\mathbf{b}}, \tilde{w}_{ij}]$$

C^1 conditions!

Optimal \mathcal{C}^1 -piecewise Bézier surface (in \mathbb{R}^n)

Minimization of the mean squared acceleration of the surface

In the Euclidean space...

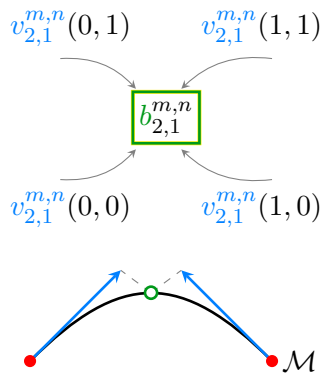
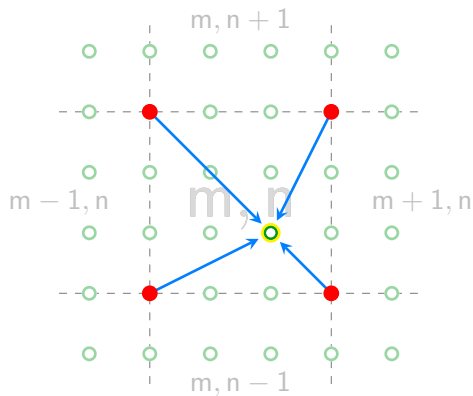
$$\min_{\substack{b_{ij}^{mn} \\ b_{ij}^{mn}}} \sum_{m=0}^M \sum_{n=0}^N \hat{F}(\beta_3^{mn})$$

where

$$\hat{F}(\beta_3^{mn}) = \int_{[0,1] \times [0,1]} \left\| \frac{\partial^2 \beta_3^{mn}}{\partial(t_1, t_2)} \right\|_F^2 dt_1 dt_2 = \sum_{i,j,o,p=0}^3 \alpha_{ijop} (b_{ij}^{mn} \cdot b_{op}^{mn})$$

Quadratic function, easy on the Euclidean space...
but not in \mathcal{M} .

Optimal surface on \mathcal{M} : project on tangent spaces



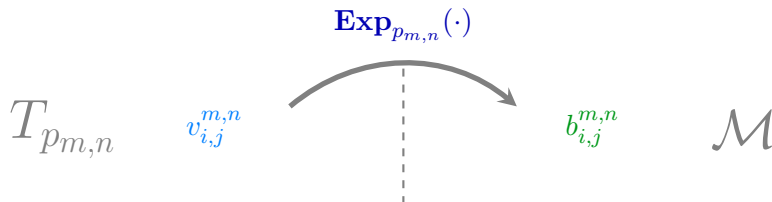
Optimal surface on manifolds

Compute $v_{i,j}^{m,n}$ on the tangent space...



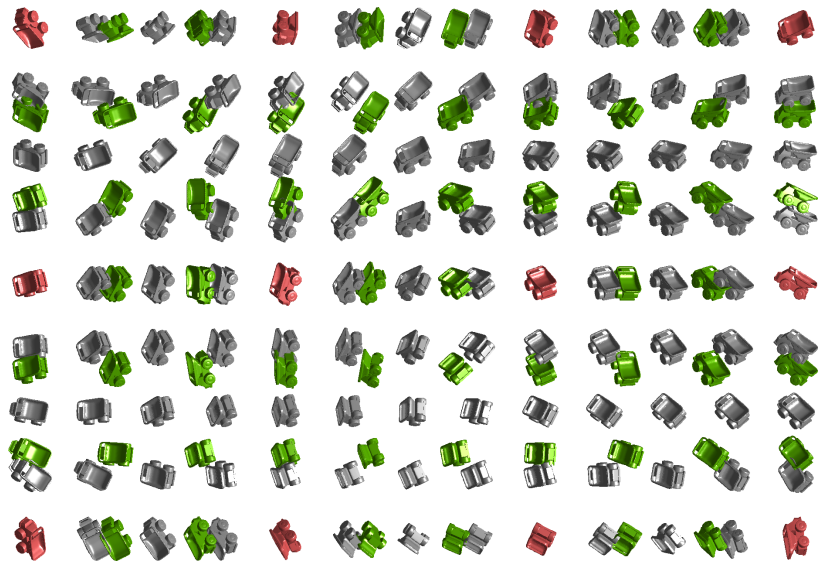
Optimal surface on manifolds

... and project back to the manifold.



... well it's a bit more complicated ;-).

A result on $SO(3)$

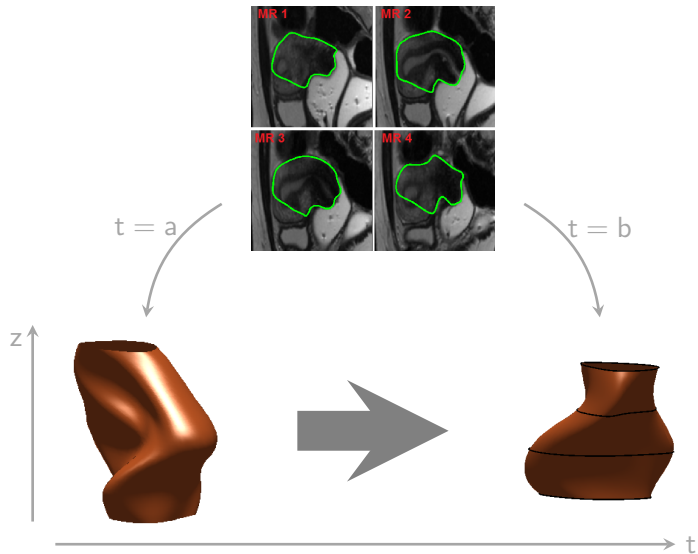




A result on the space of triangulated shells
(just because the result is cool)



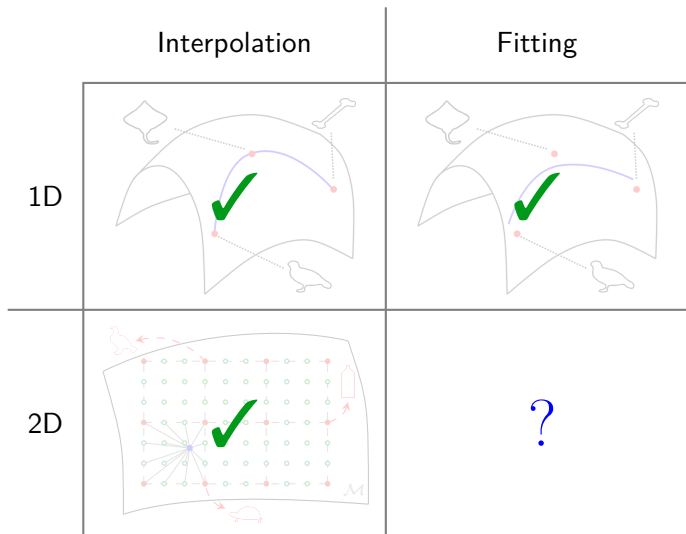
The medical application



Interpolation with Bézier in 2D : pros and cons

- ✓ Optimality conditions are a closed form linear system.
- ✓ Method only needs exp and log maps and parallel transport.
- ✓ The surface is \mathcal{C}^1 .
- ✗ The control points generation might be very heavy.
Another method to generate the control points [Absil *et al.*, 2016]
- ✗ No guarantee on the optimality when \mathcal{M} is not flat.

The path...



Conclusions

General C^1 -**interpolative/fitting** methods on **manifolds**...
with applications in medical imaging, wind estimation, model
reduction,...

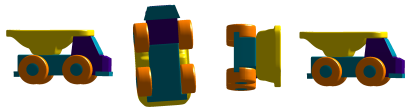
light • closed form • uses few elements in \mathcal{M}

Summary on interpolation :

“Differentiable Piecewise-Bézier Surfaces on Riemannian Manifolds”

[Absil, Gousenbourger, Striewski, Wirth, *SIAM Journal on Imaging Sciences*,
to appear].

Any questions ?



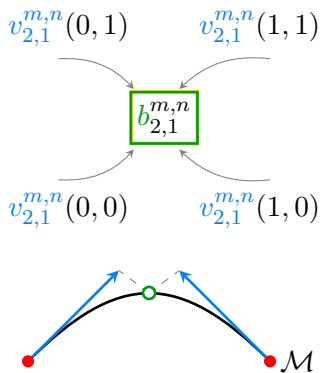
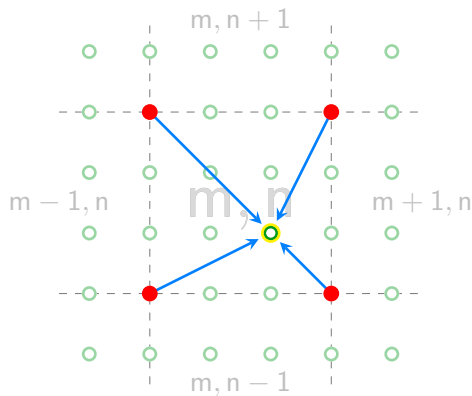
Interpolation and fitting on manifolds with differentiable piecewise-Bézier functions

MVIP, Kaiserslautern

Pierre-Yves Gousenbourger
pierre-yves.gousenbourger@uclouvain.be

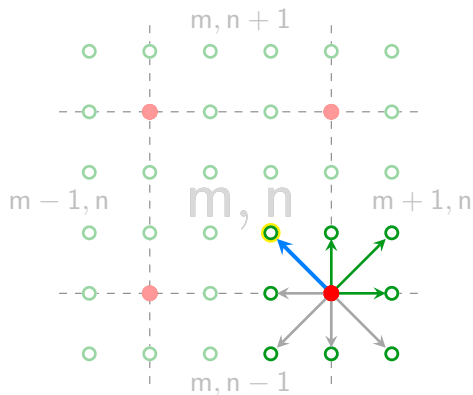
December 2, 2016

Optimal surface : prepare the manifold setting



$$\hat{F}(\beta_3^{mn}) = \sum_{i,j,o,p=0}^3 \frac{1}{4} \alpha_{ijop} \sum_{r,s \in \{0,1\}} (v_{ij}^{mn}(r,s) \cdot v_{op}^{mn}(r,s))$$

Optimal surface : system reduction



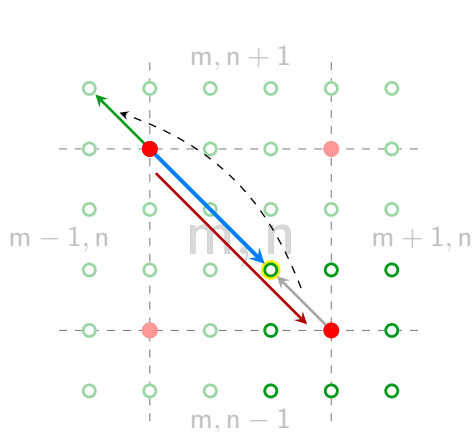
$$u_{0,1}^{m+1,n}, u_{1,0}^{m+1,n}, u_{1,1}^{m+1,n}$$

↓ S

$$u_{-1,1}^{m+1,n} = u_{0,1}^{m+1,n} - u_{1,0}^{m+1,n}$$

C^0 and C^1 conditions

Optimal surface : constraints



$$u_{-1,-1}^{m+1,n}$$

$$\tilde{\mathbf{T}} \downarrow \mathbf{T} + \mathbf{Z}$$

$$v_{2,1}^{m,n}(0,1)$$

=

$$P_{p_{m,n+1} \leftarrow p_{m+1,n}}(u_{-1,-1}^{m+1,n})$$

-

$$\text{Log}_{p_{m,n+1}}(p_{m+1,n})$$

Optimal surface : solution

The objective function

$$L(X)_{ij} = \frac{1}{4} \sum_{o,p} \alpha_{ijop} x_{op}$$

$$\min_{u_{ij}^{mn}(r',s')} \sum_{m=0}^M \sum_{n=0}^N \sum_{i,j=0}^3 \sum_{r,s \in \{0,1\}} (L\tilde{T}SU)_{i,j,r,s}^{m,n} \cdot (\tilde{T}SU)_{i,j,r,s}^{m,n}$$

is solved through a linear system

$$U_{\text{opt}} = -(S^*T^*LTS)^{-1}(S^*T^*LZ).$$

