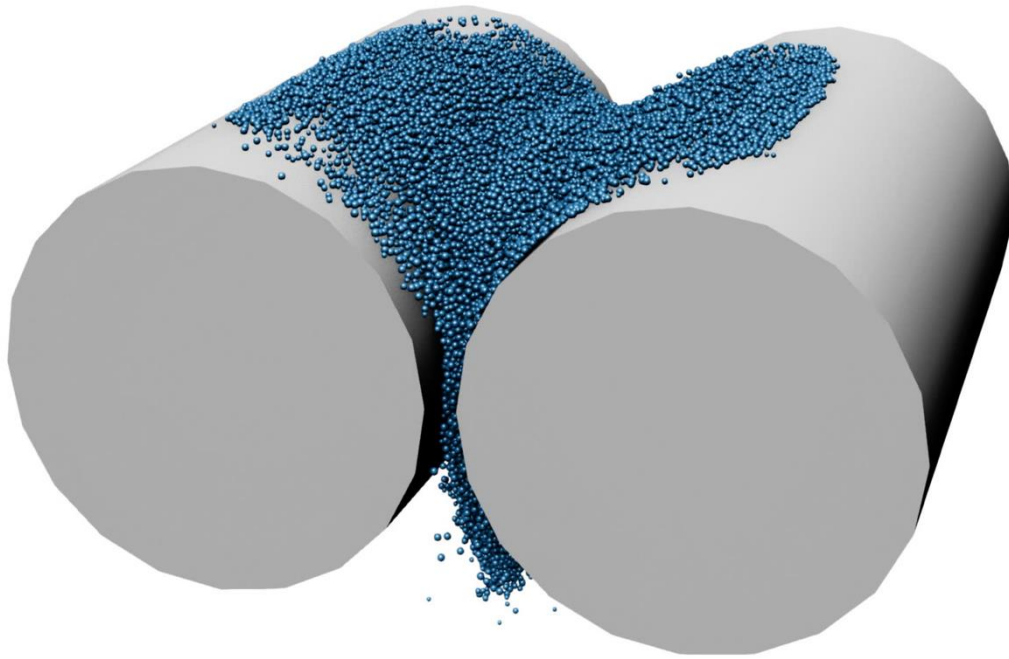
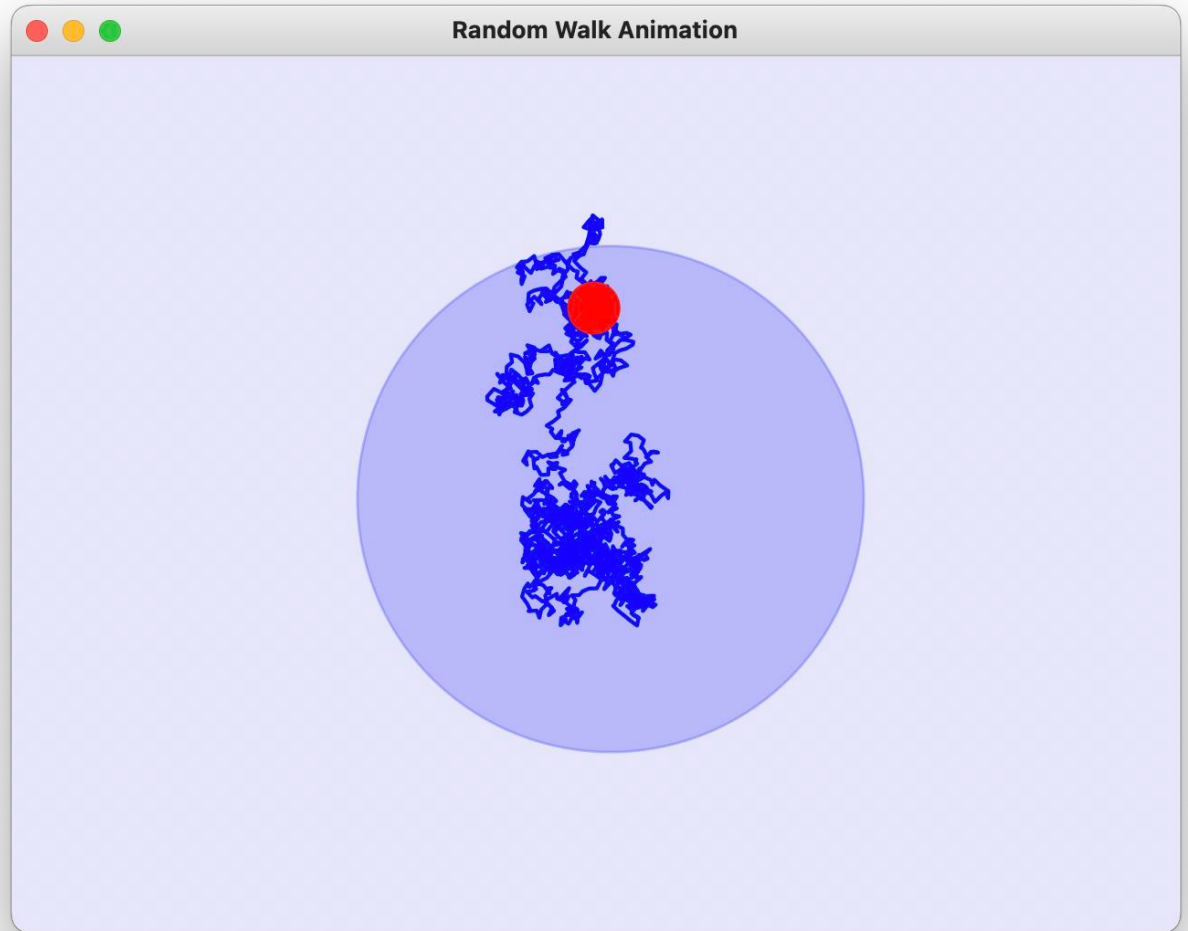
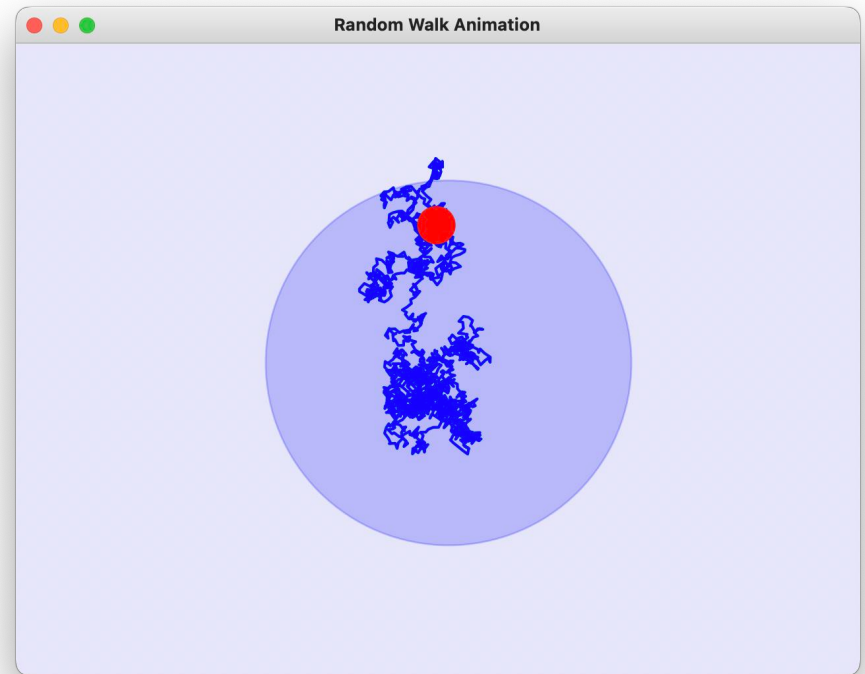
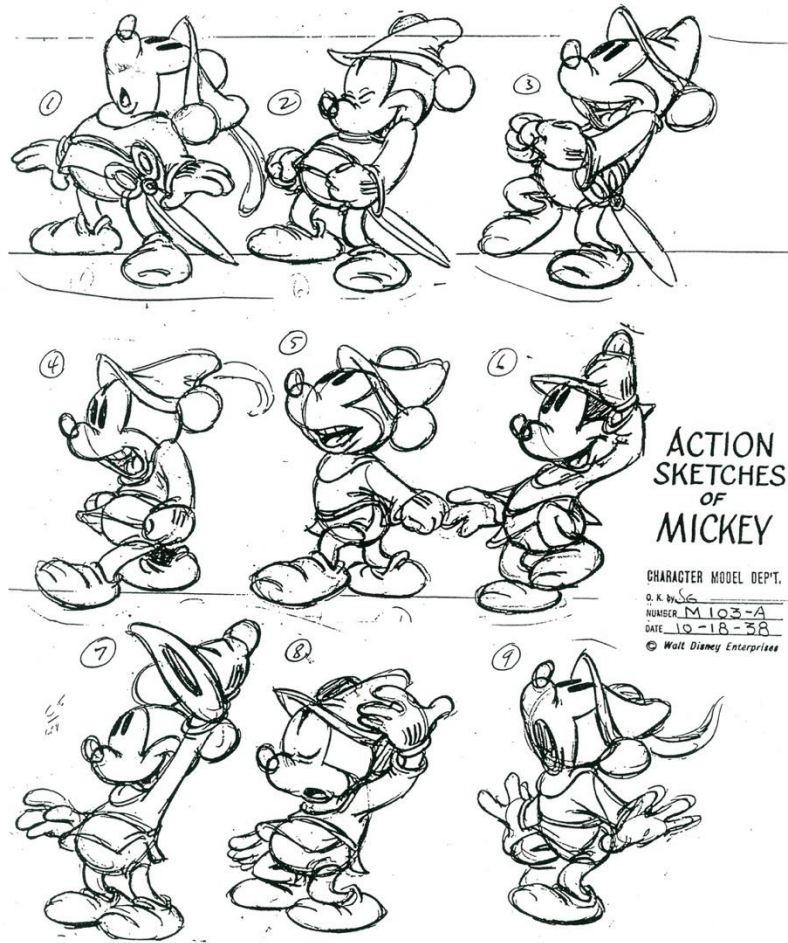


A quoi servent les
méthodes numériques ?

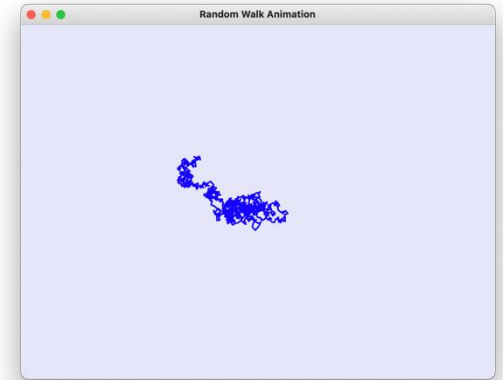
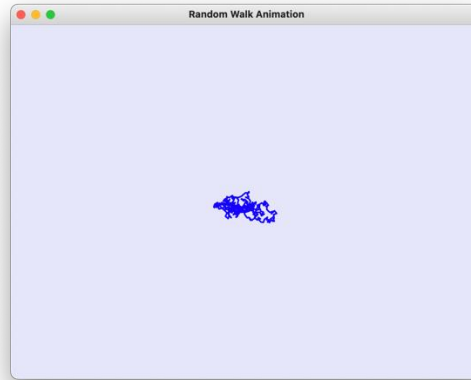




Faire une animation !



Comme Walt Disney !



Définir le dessin de chaque frame !

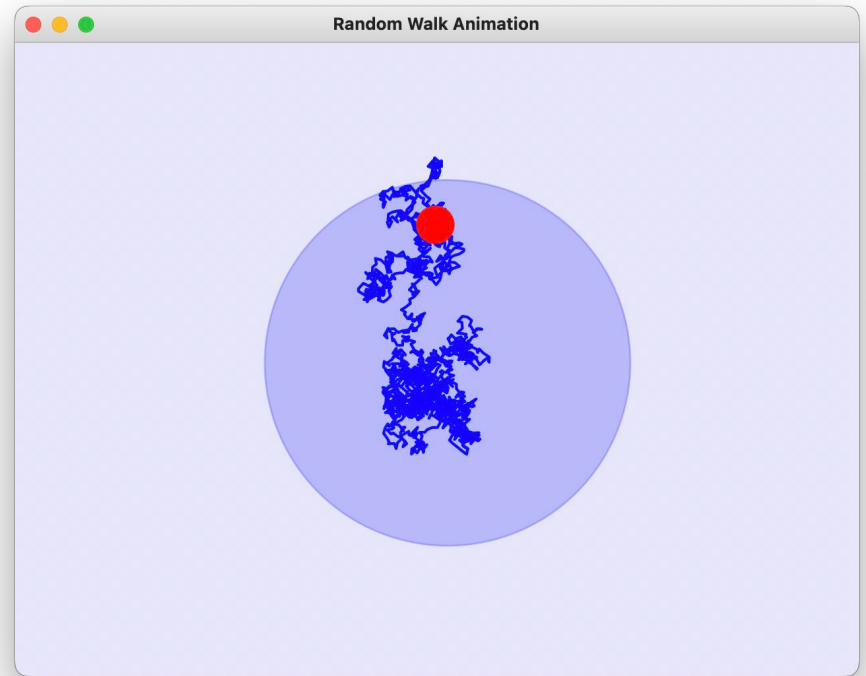
```
import numpy as np
import matplotlib.pyplot as plt
import matplotlib.animation as ani

x = np.zeros(2001)*np.nan; x[0] = 0
y = np.zeros(2001)*np.nan; y[0] = 0

def animate(frame):
    x[frame+1] = x[frame] + 0.1*(np.random.rand()-0.5);
    y[frame+1] = y[frame] + 0.1*(np.random.rand()-0.5);
    plt.cla()
    plt.plot(x,y, '- ',color='blue')

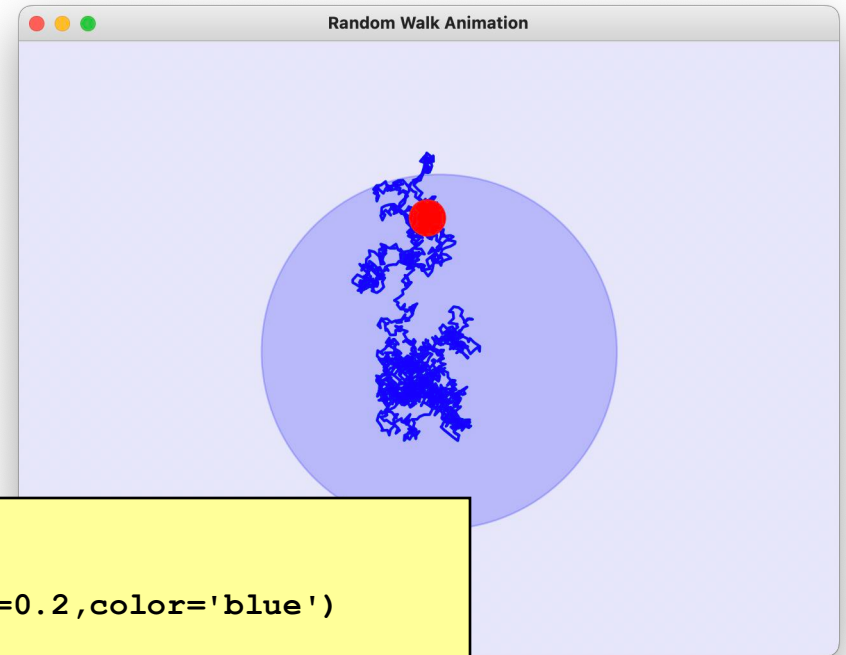
fig = plt.figure("Random Walk Animation")
ani.FuncAnimation(fig,animate,frames=2000,interval=50,repeat=False)
plt.show()
```

Et le dessin complet...



```
def animate(frame):  
    xnew = x[frame] + 0.1*(np.random.rand()-0.5); x[frame+1] = xnew  
    ynew = y[frame] + 0.1*(np.random.rand()-0.5); y[frame+1] = ynew  
  
    plt.cla()  
    ax = plt.gca()  
    ax.set_xlim(-2,2); ax.set_ylim(-2,2)  
    ax.set_aspect('equal'); plt.axis('off')  
  
    circle = plt.Circle((0,0),1.5,fill=True,alpha=0.2,color='blue')  
    plt.plot(x, y, '-',color='blue')  
    plt.plot(x[frame+1],y[frame+1],'o',markersize=20, color='red')  
    ax.add_artist(circle)
```

Et un truc encore mieux !



```
fig = plt.figure("Random Walk Animation")
ax = plt.gca()
circle = plt.Circle((0,0),1.5,fill=True,alpha=0.2,color='blue')
line1, = plt.plot([],[],'-',color='blue')
line2, = plt.plot([],[],'o',markersize=20,color='red')
ax.add_artist(circle)
x = np.zeros(2001) * np.nan; x[0] = 0
y = np.zeros(2001) * np.nan; y[0] = 0

def animate(frame):
    x[frame+1] = x[frame] + 0.1*(np.random.rand()-0.5)
    y[frame+1] = y[frame] + 0.1*(np.random.rand()-0.5)
    line1.set_data(x,y)
    line2.set_data([x[frame+1]],[y[frame+1]])
    return line1,line2,

ani.FuncAnimation(fig,animate,frames=2000,interval=50,repeat=False)
plt.show()
```

Python for dummies !

Exécution et soumission d'un programme sur le serveur...

Deadline : February 17 2025 23:59:59.

Now : February 11 2025 14:21:21.

↶ ↷ 10 pt

```
1 import numpy as np
2
3 # =====
4 # FONCTIONS A MODIFIER [begin]
5 #
6 # -1- Création d'un cercle...
7 #   radius : rayon du cercle
8 #   n : nombre de points répartis entre [0,2*pi] pour tracer le cercle
9 #   il y aura donc n-1 arcs de cercles :-)
```

Position: Ln 1, Ch 1 Total: Ln 57, Ch 1919

🔥 🔥 🔥 🔥 🔥 🔥 🔥 ❤️ ❤️ ❤️

Soumettre le programme

Voir le diagnostic

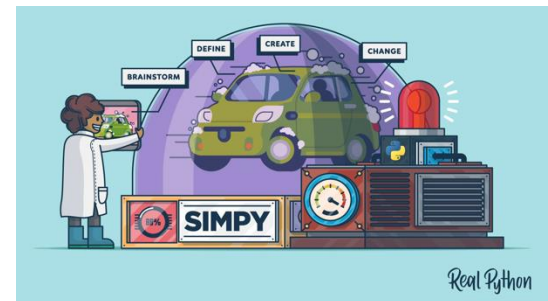
Valider son programme

Date limite pour le problème : 17/Fev/2025 23:59:59
et nous sommes aujourd'hui : 12/Fev/2025 10:30:00...

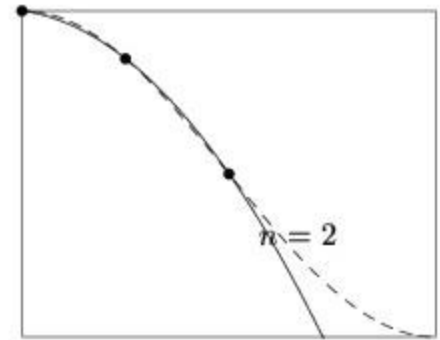
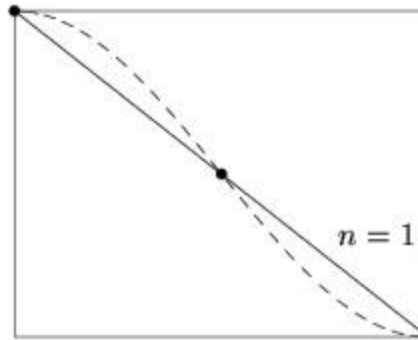
Comment obtenir un développement de Taylor ?

```
def macLaurinCompute(u,x,n,X) :  
    ut = 0  
    Ut = 0  
    dU = np.zeros(n+1)  
    for i in range(0,n+1):  
        dudx = diff(u,x,i)  
        dUdx = dudx.subs(x,0)  
        dU[i] = dUdx  
        if dUdx != 0:  
            term = dUdx*(x**i)/factorial(i)  
            Ut += term.subs(x,X)  
            ut += term  
    return [ut,Ut,dU]
```

```
import numpy as np  
from sympy import *  
  
def main() :  
    x = symbols('x'); u = cos(x)  
    n = 8  
    X = 1.5; U = u.subs(x,X)  
    [ut,Ut,dU] = macLaurinCompute(u,x,n,X)
```

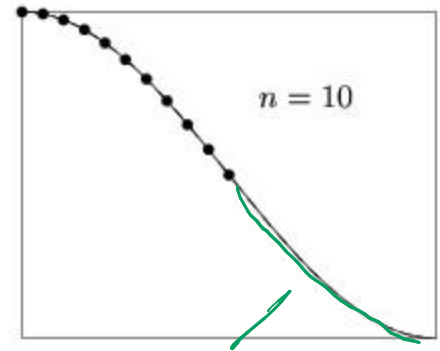
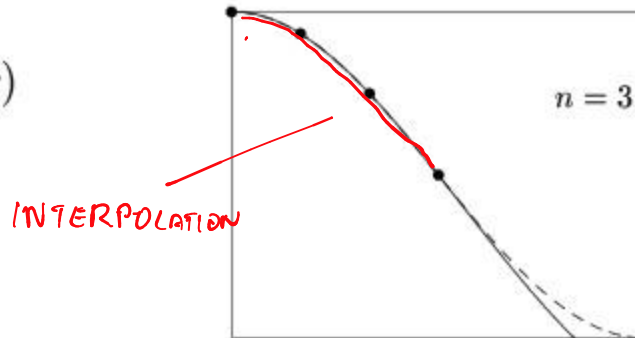


Convergence



Convergence de l'interpolation polynomiale de $\cos(x)$

$$e^h(x) = u(x) - u^h(x)$$

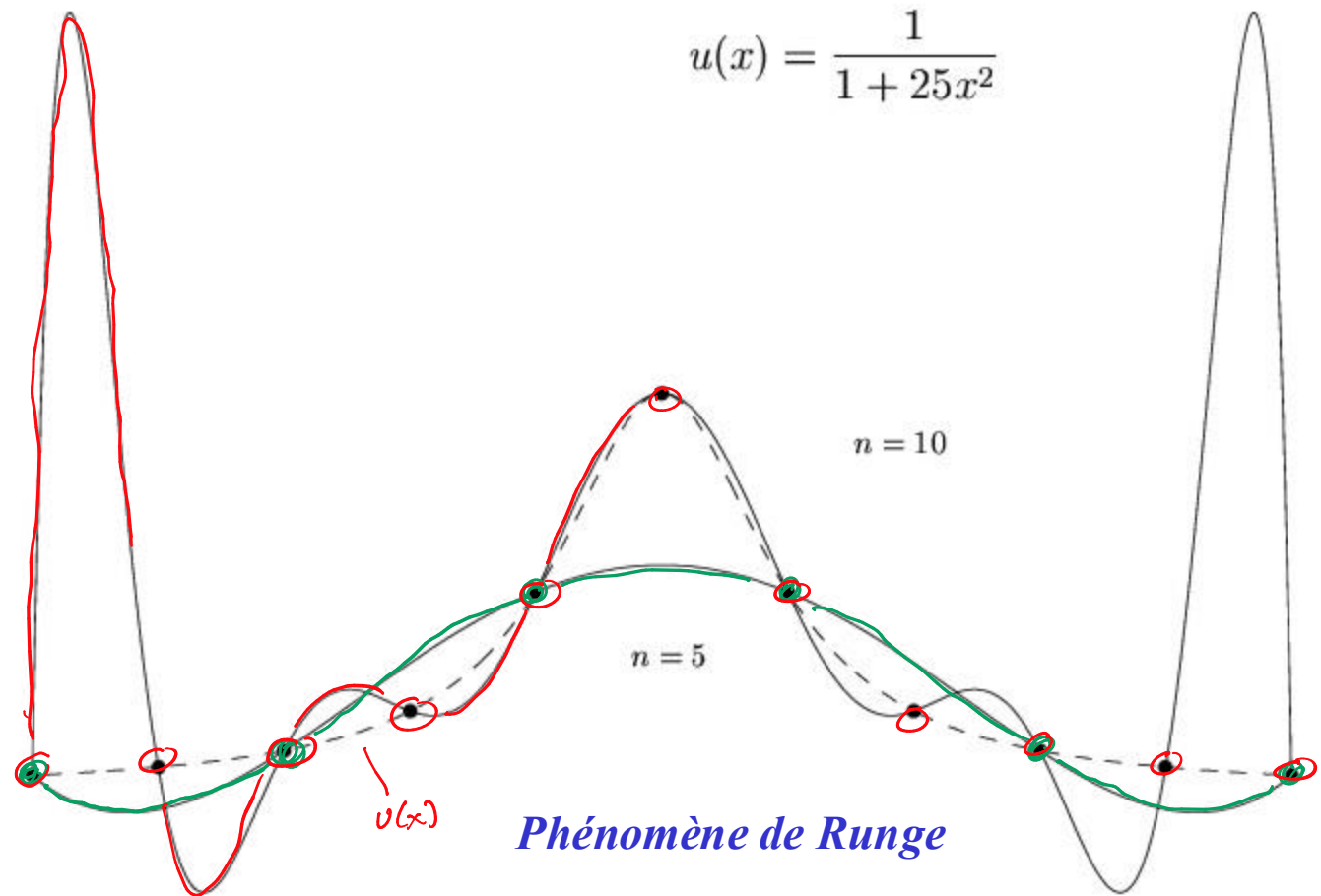


Définition 1.3.

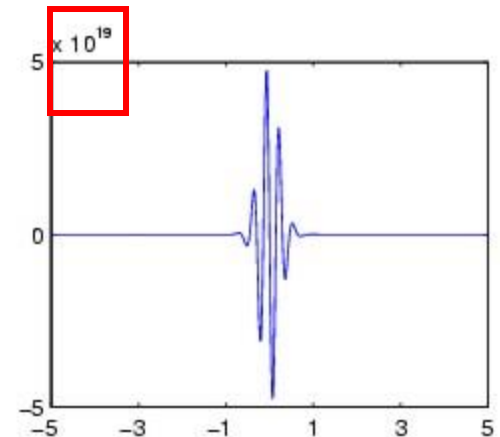
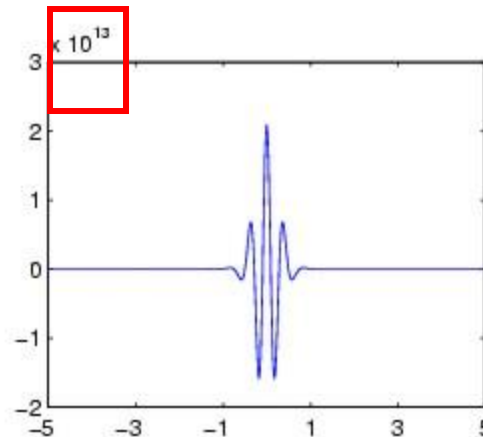
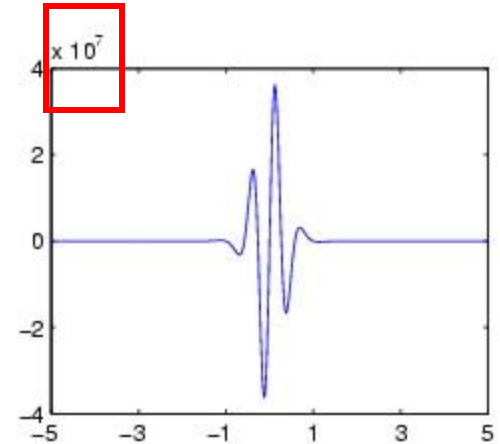
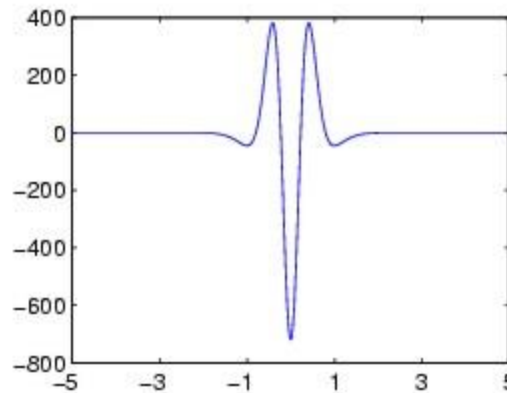
Une interpolation est dite convergente si l'erreur d'interpolation tend vers zéro lorsque le nombre de degrés de liberté, c'est-à-dire n tend vers l'infini :

$$\lim_{n \rightarrow \infty} e^h(x) = 0 \quad \text{pour } x \in [X_0, X_n].$$

L'interpolation polynomiale, parfois cela ne converge pas...



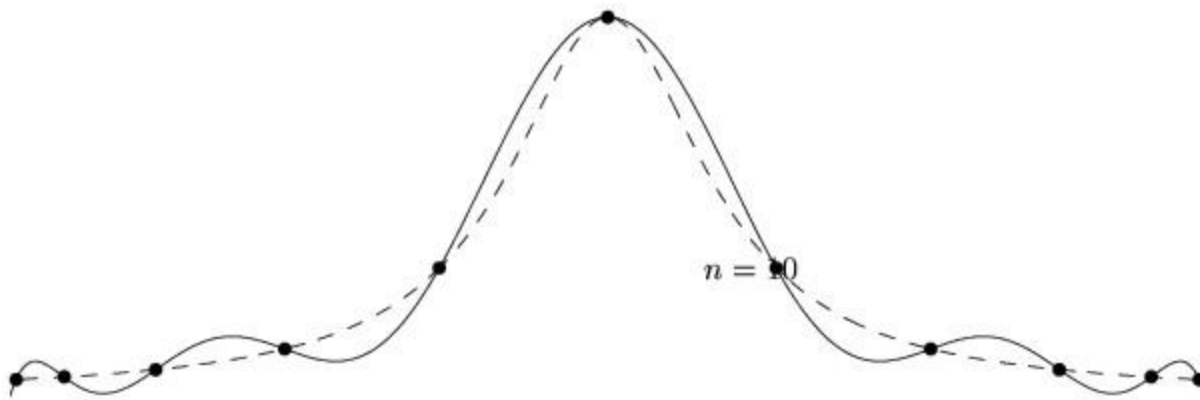
Why
does
it not
work ?



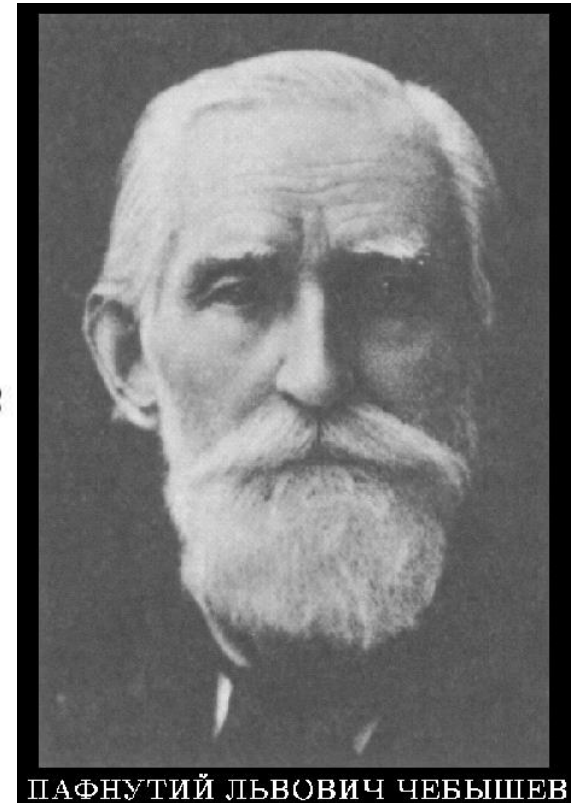
Dérivées d'ordre 6, 11,
16 et 21 de la fonction
de Runge

$$e^h(x) = \frac{u^{(n+1)}(\xi(x))}{(n+1)!} (x - X_0)(x - X_1)(x - X_2) \cdots (x - X_n).$$

Parfois, on peut sauver la mise...



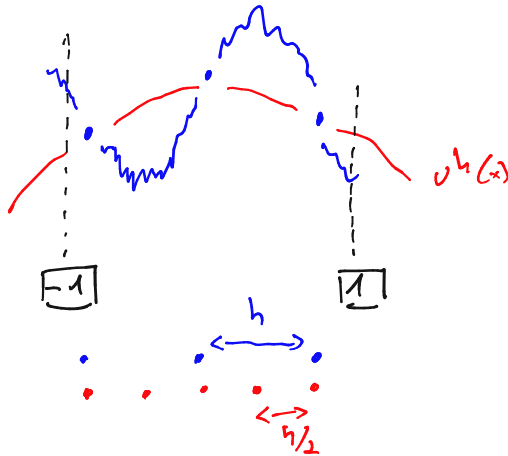
Abscisses de Chebyshev



Pafnuty Lvovitch Chebyshev (1821-1894)

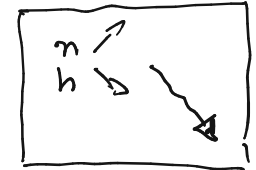
Abscisses de Chebychev

$$\underbrace{|u(x) - u^h(x)|}_{e^h(x)} \leq \left| \frac{u^{(n+1)}(\xi(x))}{(n+1)!} \right| \underbrace{\left| (x-X_0)(x-X_1) \dots (x-X_n) \right|}_{\leq \frac{n! h^{n+1}}{4}}$$



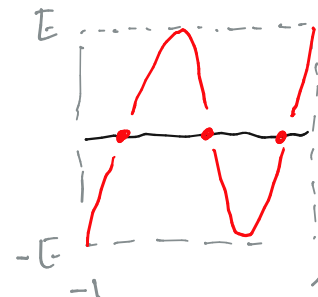
$$\boxed{u^{(n+1)}(\xi(x))}$$

$$\boxed{\frac{h^{n+1}}{4(n+1)}}$$



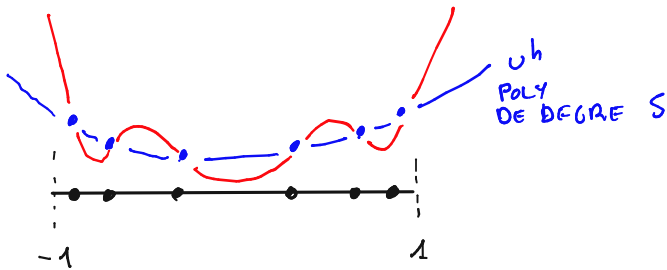
ESTIMATION
ASYMPTOTIQUE
DE L'ERREUR
 $h \rightarrow 0$

$$X_i = \cos \left[\frac{(2i+1)\pi}{2(n+1)} \right]$$



DIMINUER
CECI LE
PLUS
EFFICACEMENT
POSSIBLE

0 POLY
DE DEGRE 6



$$a_6 x^6 + a_5 x^5 + a_4 x^4 \dots a_0$$

$$b_5 x^5 \dots b_0$$

$$pu = [a_6 \ a_5 \ \dots \ a_0]$$

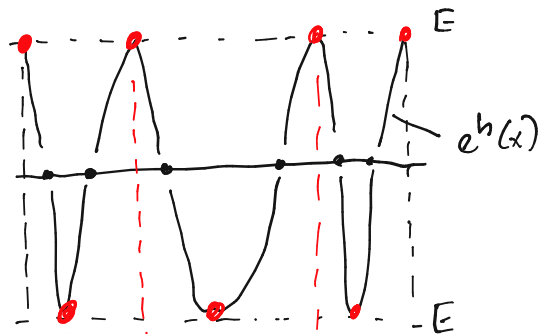
$$puh = [b_5 \ \dots \ b_0]$$

$$peh = pu - [0 * puh]$$

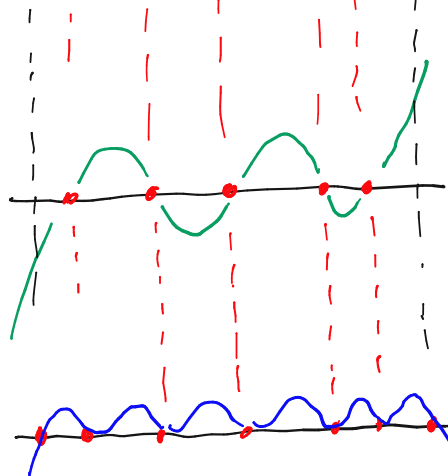
$$[a_6 \ \dots \ a_0] \quad [0 \ b_5 \ \dots \ b_0]$$

$$pdeh = peh * [6 \ 5 \ 4 \ 3 \ 2 \ 1 \ 0]$$

$$pdeh = pdeh [0:6]$$



$(e^h)'(x)$



$$\underbrace{\left((e^h)'(x) \right)^2}_{\text{POLYNOME DE DEGRE 12}} (1-x^2) = \underbrace{(n+1)^2}_{\text{POLYNOME DE DEGRE 12}} \underbrace{\left(E^2 - (e^h)^2(x) \right)}_{\text{POLYNOME DE DEGRE 12}}$$

$$(6 a_6 x^5 \dots)^2 x^2$$

$$6^2 a_6^2 x^{12}$$

2 racines simples
5 racines doubles

$$\left((e^h)'(x) \right)^2 (1-x^2) = (n+1)^2 (E^2 - (e^h)^2(x))$$

car $e(\pm 1) = E$

$$e^h(x) = E \cos \left[(n+1) \underbrace{\arccos(x)}_{\theta} \right]$$

$T_{n+1}(x)$

$$e' \sqrt{1-x^2} = \pm (n+1) \sqrt{E^2 - e^2}$$

$$\frac{e'}{E} \frac{1}{\sqrt{1-(\frac{e}{E})^2}} = \pm (n+1) \frac{1}{\sqrt{1-x^2}}$$

$$\left(\arccos \left(\frac{e}{E} \right) \right)' = \pm (n+1) \left(\arccos(x) \right)'$$

$$\arccos \left(\frac{e}{E} \right) = \pm (n+1) \arccos(x) + C$$

X_i ZEROS OF $T_{n+1}(x)$

$$0 = \cos \left[(n+1) \arccos(X_i) \right]$$

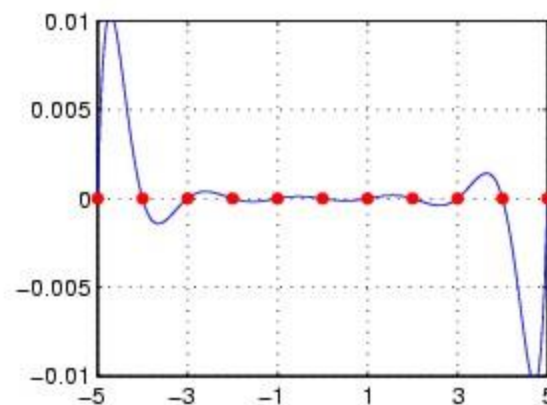
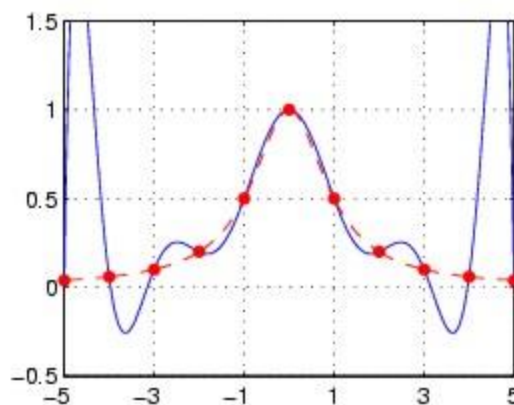
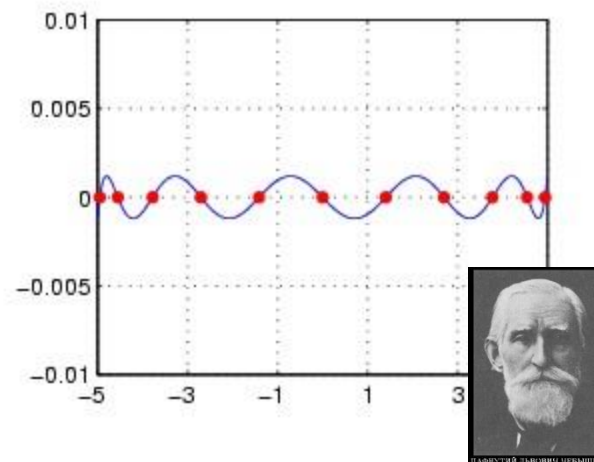
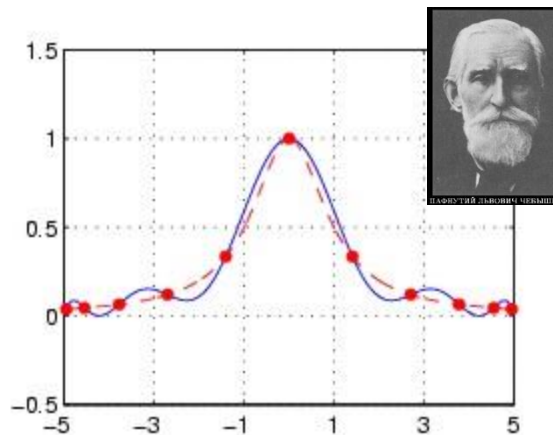
$$\pi/2 + i\pi = (n+1) \arccos(X_i)$$

$$\downarrow$$

$$X_i = \cos \left[\frac{(2i+1)\pi}{2(n+1)} \right]$$

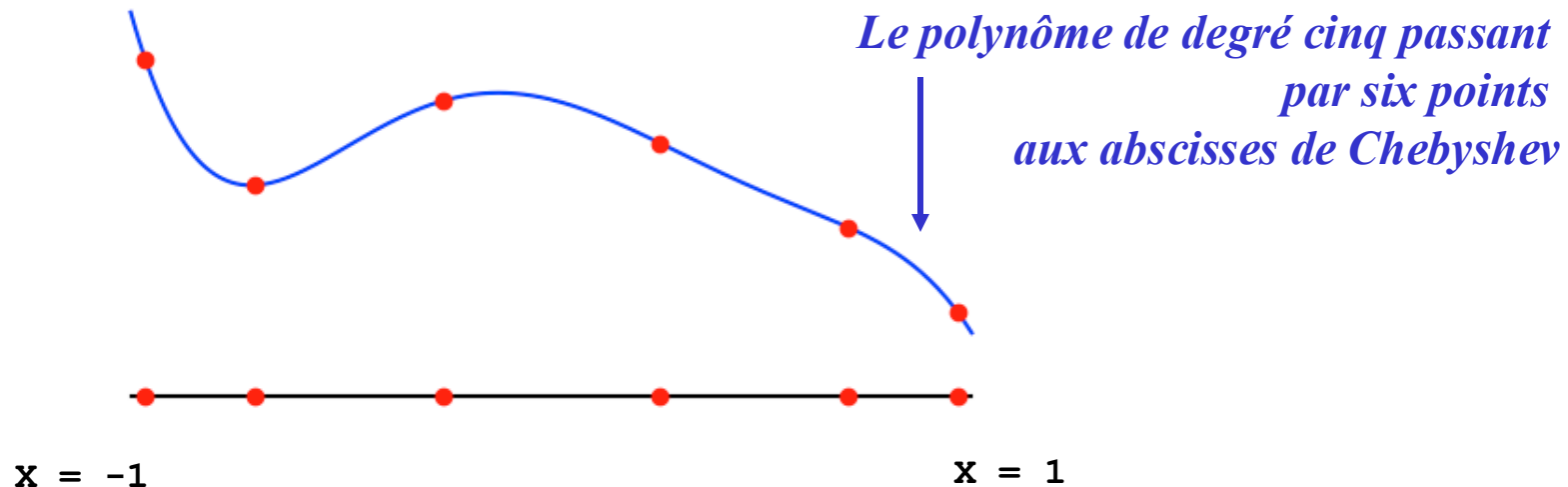
Polynômes
de Chebychev

Why
does
it work ?



$$e^h(x) = \frac{u^{(n+1)}(\xi(x))}{(n+1)!} (x - X_0)(x - X_1)(x - X_2) \cdots (x - X_n).$$

Six points aux abscisses de Chebyshev....



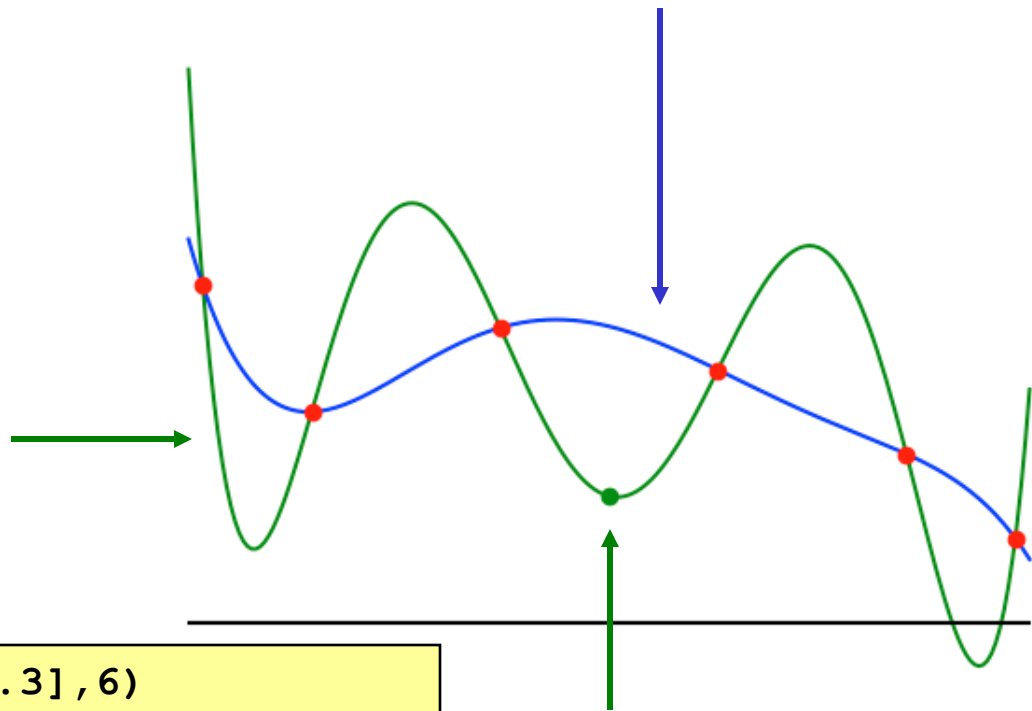
```
n = 5
X = cos(pi * (2*arange(0,n+1) + 1) / ((n+1) * 2))
U = [0.2,0.4,0.6,0.7,0.5,0.8]

puh = polyfit(X,U,5)
x = linspace(-1,1,200)
uh = polyval(puh,x)
plt.plot(x,u,'-b')
plt.plot(X,U,'or')
```

Ajoutons un septième point !

*Le polynôme de degré cinq passant par six points
aux abscisses de Chebyshev*

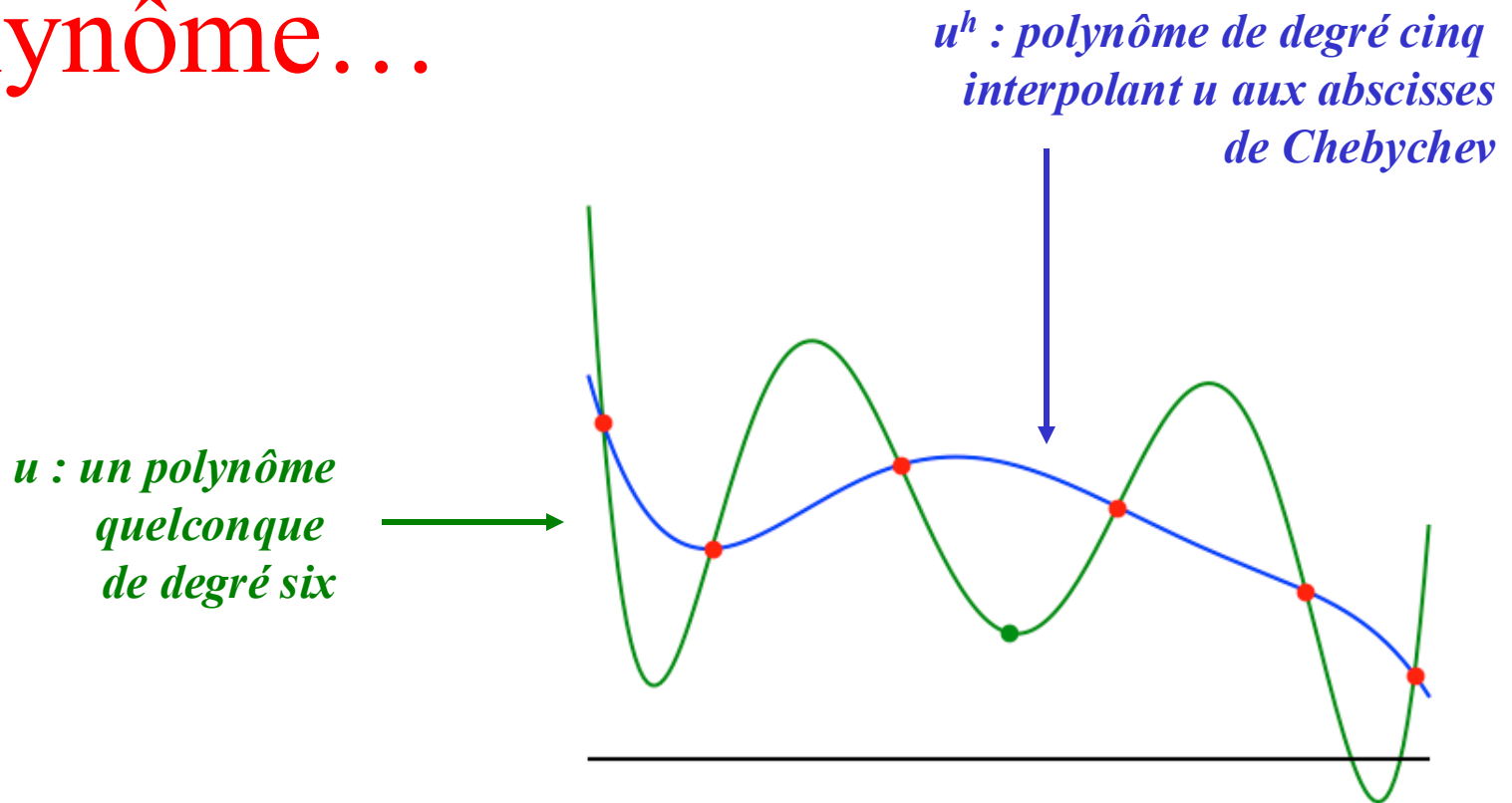
*Le polynôme de degré six
passant par six points
aux abscisses de Chebyshev
et par le septième point*



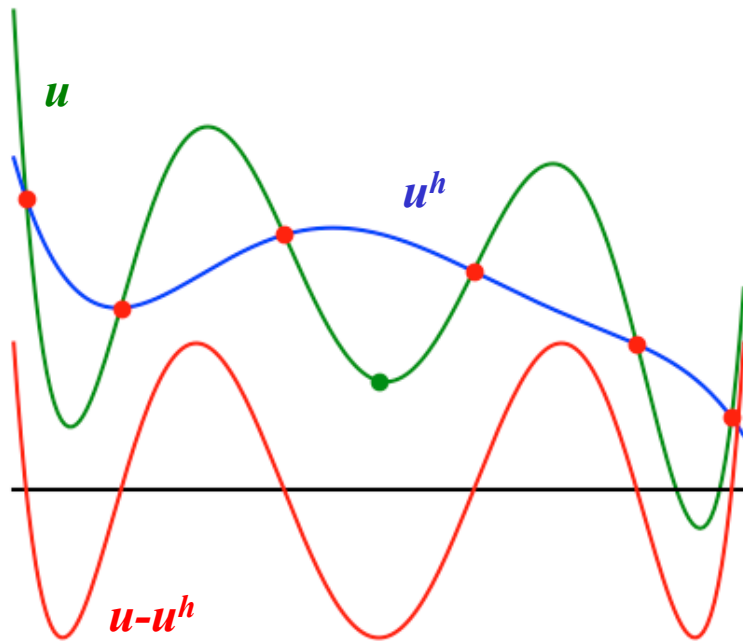
```
pu = polyfit([*X,0],[*U,0.3],6)
u = polyval(pu,x)
plt.plot(x,u,'-g')
plt.plot([0],[0.3],'og')
```

Le septième point

Interpolons un polynôme par un polynôme...

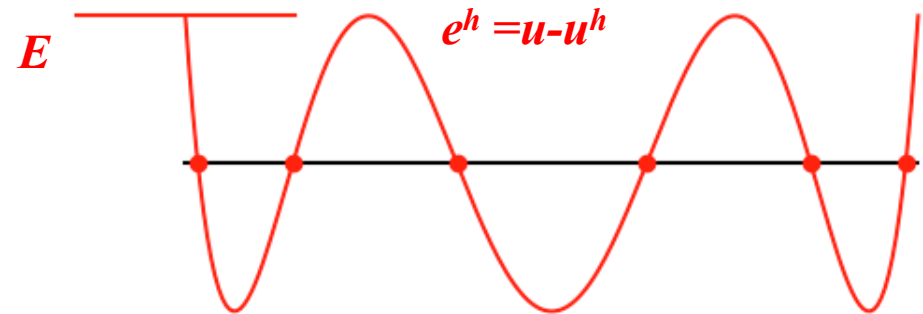


...c'est bête, je sais :-)



```
error = u - uh
E = error[0]
plt.plot(x,error,'-r');
```

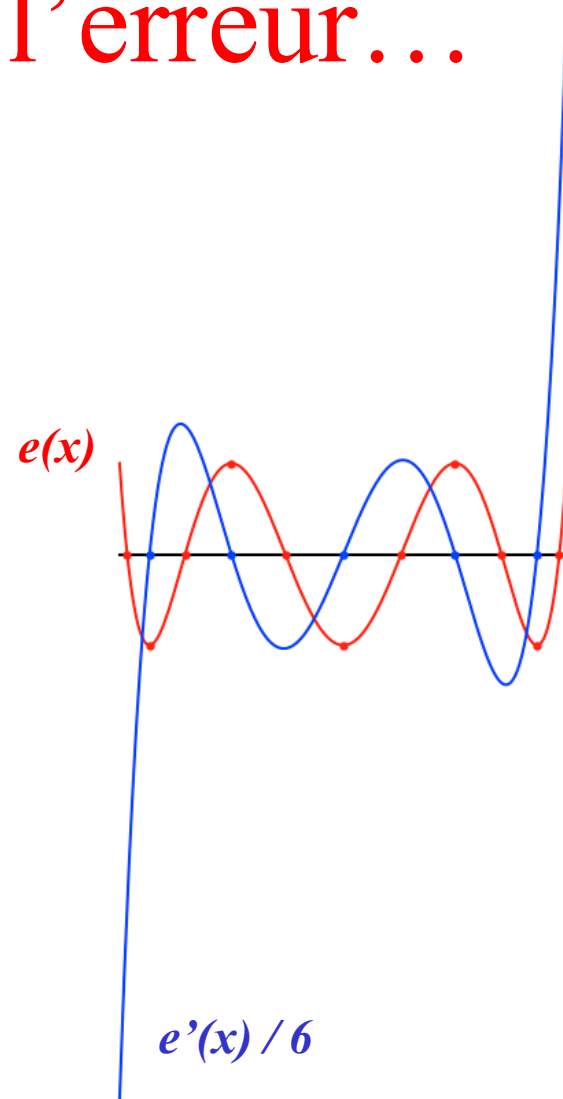
Erreur
d'interpolation



Dérivons et divisons l'erreur...

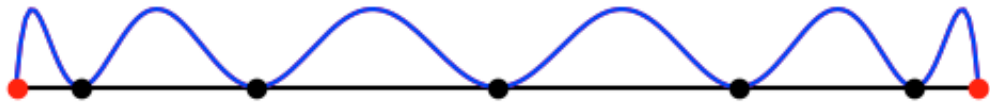
```
peh = pu - [0,*puh]
eh = polyval(peh, x)
plt.plot(x,eh,'-r')

pdeh = peh * [6,5,4,3,2,1,0]
pdeh = pdeh[0:-1]
deh = polyval(pdeh,x)/6
plt.plot(x,deh,'-b')
```



Et encore quelques petites manipulations...

$$(e'(x))^2 (1 - x^2) = (n + 1)^2 (E^2 - e^2(x))$$



```
Xd = roots(pdeh)
Ed = polyval(peh,Xd)
E = Ed[0]

plt.plot(x,E**2-eh**2,'-r')
plt.plot(x,(1-x**2)*(deh**2),'-b')
plt.plot(Xd,zeros(size(Xd)),'ok')
plt.plot([-1,1],[0,0],'or')
```

Une solution analytique d'une équation différentielle ?

$$(e'(x))^2 (1 - x^2) = (n + 1)^2 (E^2 - e^2(x))$$

↓

$$\frac{\frac{e'(x)}{E}}{\sqrt{1 - \left(\frac{e}{E}\right)^2}} = \pm(n + 1) \frac{1}{\sqrt{1 - x^2}}$$

```
>>> from sympy import *  
>>> x = symbols('x')  
>>> f = 1/sqrt(1-x**2)  
>>> integrate(f)  
asin(x)
```

Et si on dérive la primitive...

```
>>> from sympy import *
>>> x = symbols('x')
>>> f = 1/sqrt(1-x**2)
>>> integrate(f)
asin(x)
>>> diff(asin(x))
1/sqrt(-x**2 + 1)
>>> diff(acos(x))
-1/sqrt(-x**2 + 1)
```

Une petite
solution
analytique
comme le
faisaient
les anciens...

$$(e'(x))^2 (1 - x^2) = (n + 1)^2 (E^2 - e^2(x))$$

$$\frac{\frac{e'(x)}{E}}{\sqrt{1 - \left(\frac{e}{E}\right)^2}} = \pm (n + 1) \frac{1}{\sqrt{1 - x^2}}$$

$$\arccos\left(\frac{e(x)}{E}\right) = \pm ((n + 1) \arccos(x) + C)$$

En vertu de la parité du cosinus !

$$e(x) = E \cos((n + 1) \arccos(x) + C)$$

En imposant que $e(1) = E$

$$e(x) = E \underbrace{\cos((n + 1) \arccos(x))}_{T_{n+1}(x)}$$

*Polynôme de Chebyshev de degré $n+1$
Drôle d'expression pour un polynôme, non ?*

Théorème 1.2.

Les polynômes de Chebyshev $T_{n+1}(x) = \cos((n+1) \arccos(x))$ définis sur l'intervalle $[-1, 1]$ satisfont la relation de récurrence

$$T_{i+1}(x) = 2x T_i(x) - T_{i-1}(x), \quad i = 1, 2, 3, \dots,$$

avec $T_0(x) = 1$ et $T_1(x) = x$.

Calcul des polynômes de Chebyshev : formule de récurrence

Démonstration : Définissons $\theta = \arccos(x)$ et écrivons :

$$\begin{aligned} T_{i+1}(x) &= \cos((i+1)\theta) \\ &= \cos(\theta) \cos(i\theta) - \sin(\theta) \sin(i\theta) \end{aligned}$$

$$\begin{aligned} T_{i-1}(x) &= \cos((i-1)\theta) \\ &= \cos(\theta) \cos(i\theta) + \sin(\theta) \sin(i\theta) \end{aligned}$$

$$\begin{aligned} T_{i+1}(x) + T_{i-1}(x) &= 2 \cos(\theta) \cos(i\theta) \\ &= 2x T_i(x) \end{aligned}$$

□

Abscisses de Chebyshev

$$0 = \overbrace{\cos((n+1)\arccos(X_i))}^{T_{n+1}(X_i)} \quad i = 0, \dots, n$$

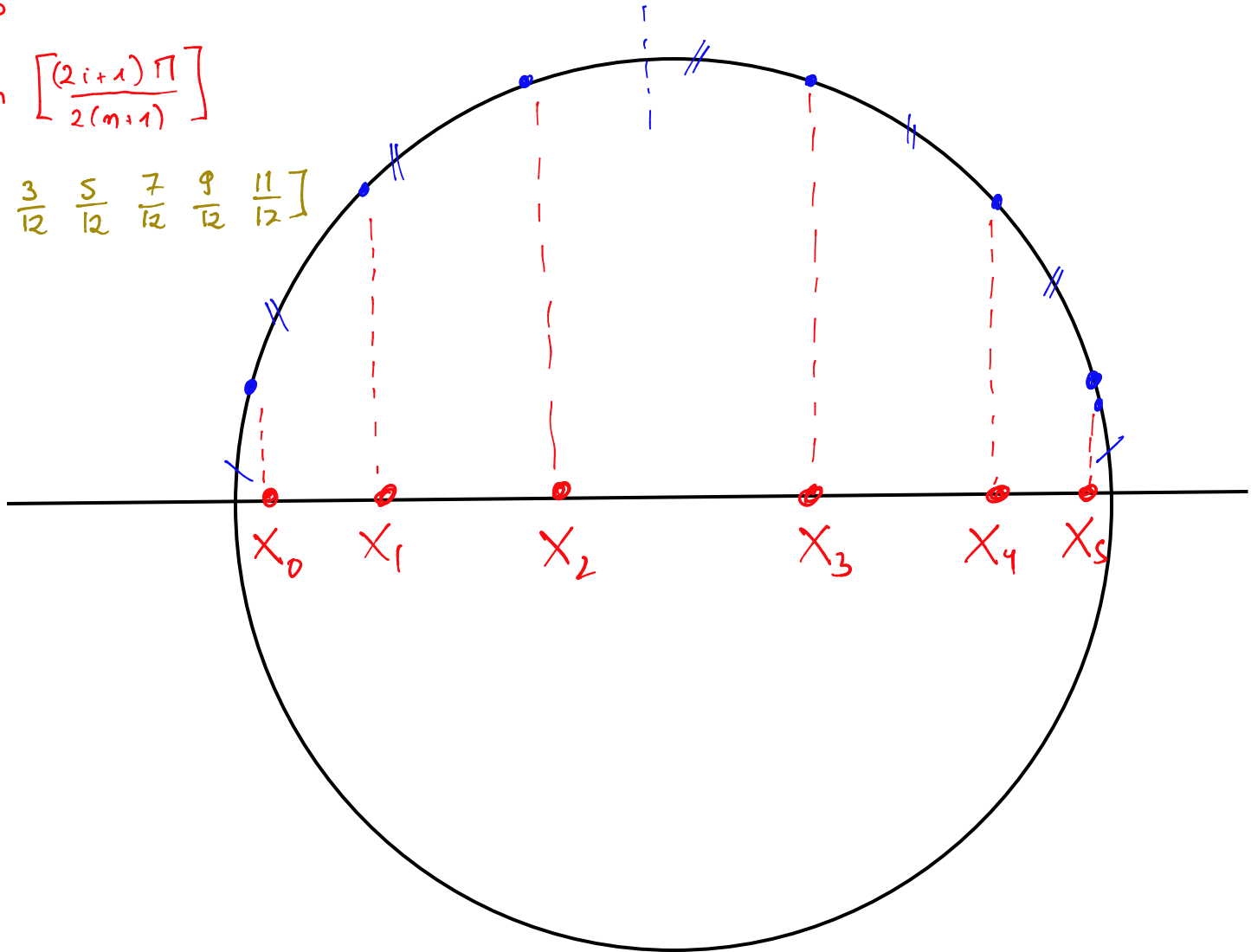
$$\downarrow$$
$$\frac{\pi/2 + i\pi}{(n+1)} = \arccos(X_i) \quad i = 0, \dots, n$$

$$\downarrow$$
$$\cos\left(\frac{(2i+1)\pi}{2(n+1)}\right) = X_i \quad i = 0, \dots, n$$

$$m = 5$$

$$X_i = \cos \left[\frac{(2i+1)\pi}{2(m+1)} \right]$$

$$\cos \left[\pi \left(\frac{1}{12} \quad \frac{3}{12} \quad \frac{5}{12} \quad \frac{7}{12} \quad \frac{9}{12} \quad \frac{11}{12} \right) \right]$$



Abcisses
de Chebychev

Interpolation polynomiale : bilan

❑ Pour une fonction $u(x)$ très régulière : **fonction cosinus**

Convergence de l'interpolation polynomiale

❑ Pour une fonction $u(x)$ suffisamment régulière : **fonction de Runge**

Divergence pour des abscisses équidistantes

Convergence pour les abscisses de Chebyshev

❑ Pour une fonction $u(x)$ peu régulière : **fonction échelon**

Divergence !

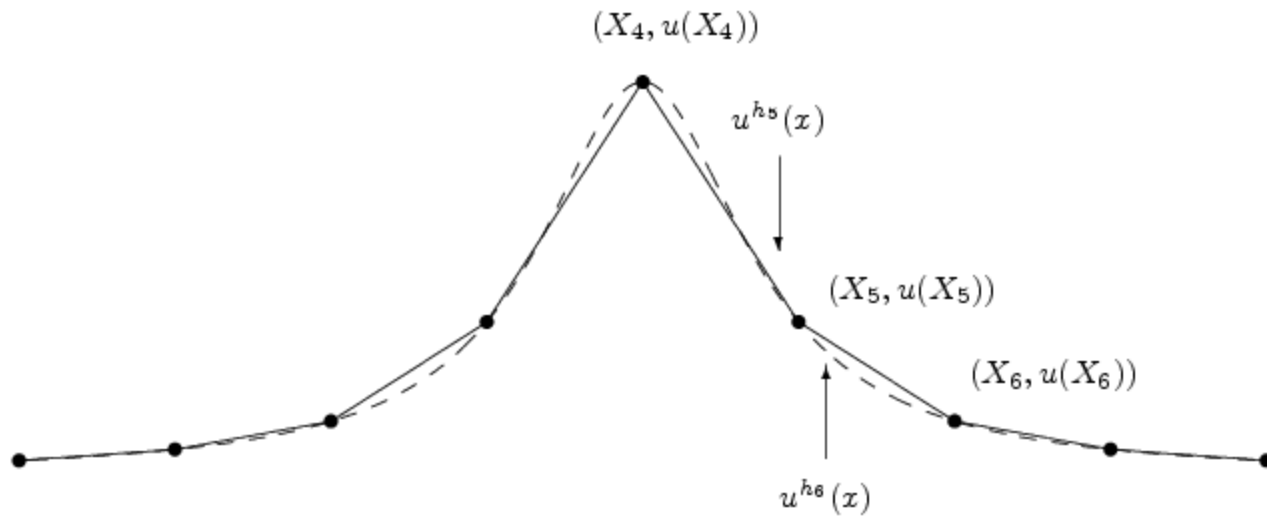
Eviter l'interpolation polynomiale de degré élevé



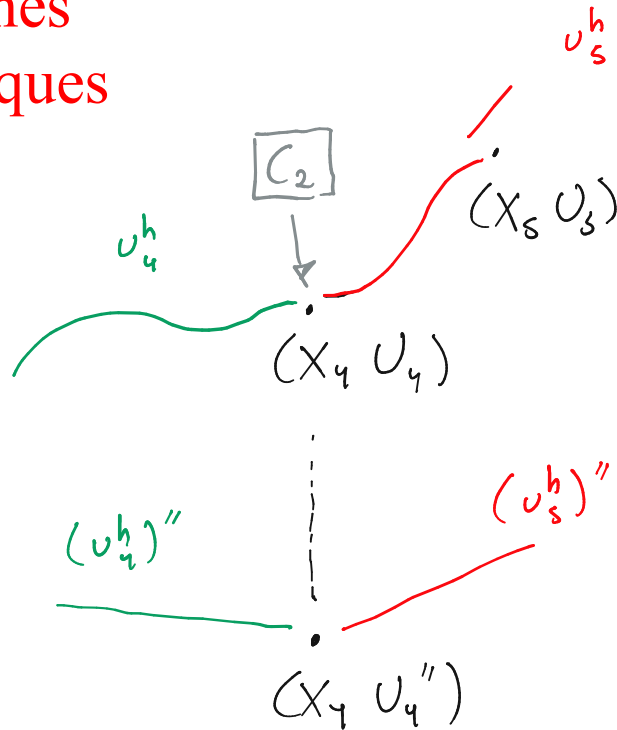
Idée :

*Utiliser une interpolation par morceaux
composée des polynômes de degré bas !*

Interpolation linéaire par morceaux



Splines cubiques



BE CAREFUL
 $U_4'' \neq u''(X_4)$

$$u_s^h(x) = a_3 x^3 + a_2 x^2 + a_1 x + a_0$$

$n+1$ POINTS
 n FONCTIONS
 $\rightarrow 4n$ COEFFICIENTS

$$u_4^h(X_4) = U_4 = u_5^h(X_4)$$

$$(u_4^h)'(X_4) = (u_5^h)'(X_4) \neq (u)'(X_4)$$

$$(u_4^h)''(X_4) = (u_5^h)''(X_4) \neq (u)''(X_4)$$

$$2(n-1) + 2 + 2(n-1)$$

IL Y A

$4n - 2$ CONDITIONS

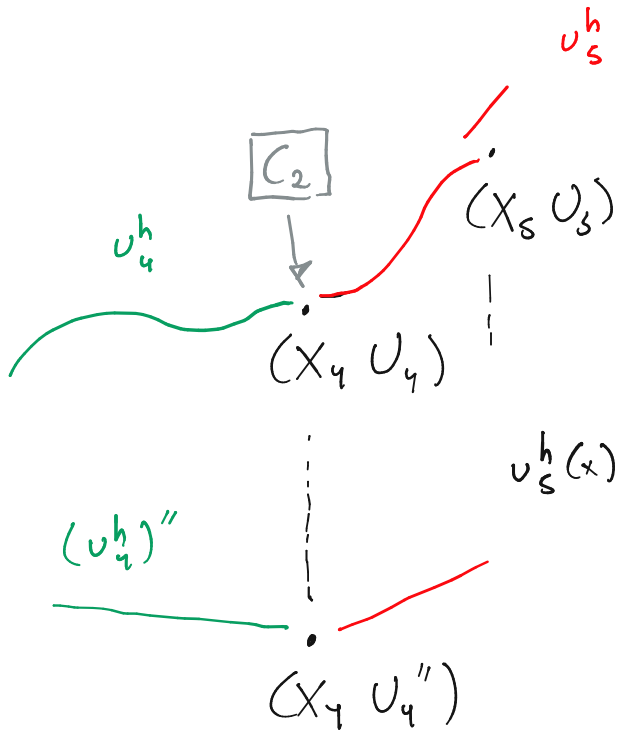
IL MANQUE 2 CONDITIONS

$$(u^h)''(X_0) = 0$$

$$(u^h)''(X_n) = 0$$

Etape 1

Dérivée seconde ok



$$(u_s^h)''(x) = U_4'' \frac{(x - X_5)}{(X_4 - X_5)} + U_5'' \frac{(x - X_4)}{(X_5 - X_4)}$$



$$\frac{X_5 - x}{h}$$



$$\frac{x - X_4}{h}$$

$$u_s^h(x) = U_4'' \frac{(X_5 - x)^3}{6h} + U_5'' \frac{(x - X_4)^3}{6h} + \underbrace{A \frac{(X_5 - x)}{h} + B \frac{(x - X_4)}{h}}_{Cx + D}$$

$$U_4 = U_4'' \frac{h^3}{6h} + A \quad \rightarrow \quad \boxed{A = U_4 - U_4'' \frac{h^2}{6}}$$

$$\boxed{B = U_5 - U_5'' \frac{h^2}{6}}$$

Etape 2
Interpolation ok

Etape 3

Dérivée première ok

$$v_s^h(x) = U_4'' \frac{(X_5 - x)^3}{6h} + U_3'' \frac{(x - X_4)^3}{6h} + A \frac{(X_5 - x)}{h} + B \frac{(x - X_4)}{h}$$

$$(v_4^h)'(X_4) = (v_5^h)'(X_4)$$

$$\downarrow = U_4'' \underbrace{\frac{-3h^2}{6h}} - \frac{A}{h} + \frac{B}{h}$$

$$\left[\frac{(X_5 - x)^3}{6h} \right]'_{X_4} = -\frac{3(X_5 - x)^2}{6h} \Big|_{X_4}$$

$$\frac{h U_4''}{2} + \left[\frac{U_4 - U_3}{h} \right] - \left[\frac{U_4'' - U_3''}{h} \right] \frac{h^2}{6} = -\frac{h U_4''}{2} + \left[\frac{U_5 - U_4}{h} \right] - \left[\frac{U_5'' - U_4''}{h} \right] \frac{h^2}{6}$$

$$\left[\frac{U_3 - 2U_4 + U_5}{h} \right] = \frac{h}{6} \left[U_3'' + 4U_4'' + U_5'' \right]$$

$$A = U_4 - U_4'' \frac{h^2}{6}$$

$$B = U_5 - U_5'' \frac{h^2}{6}$$

Et le système
à résoudre est finalement...

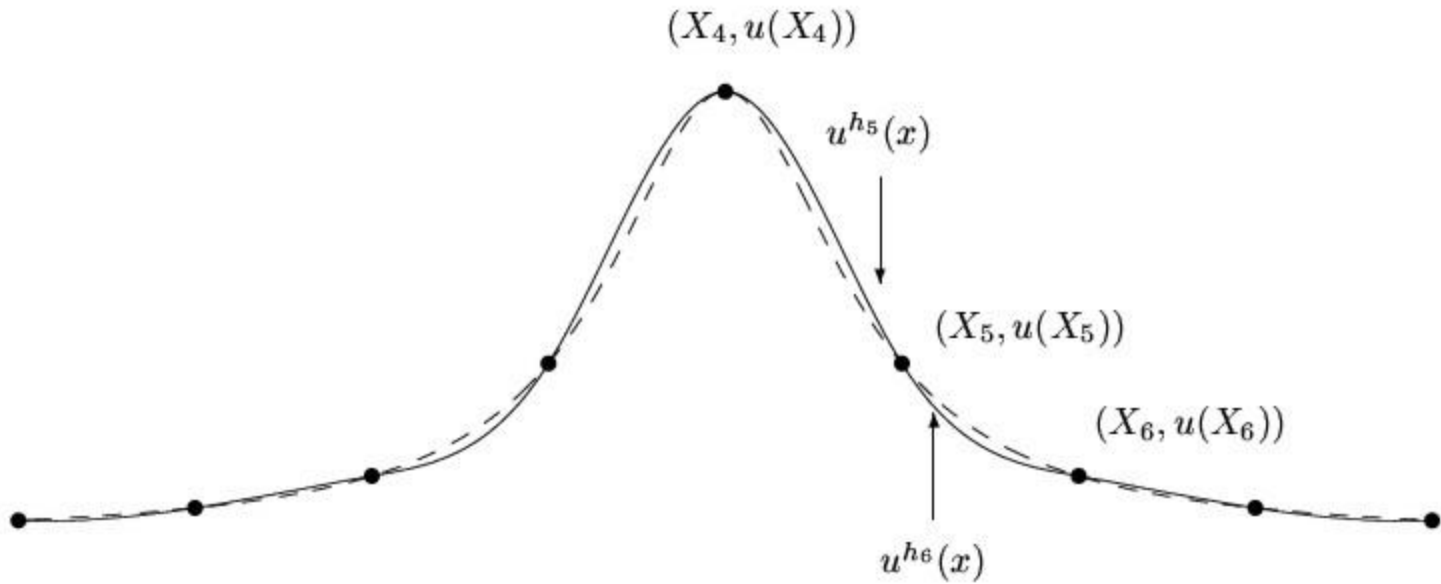
$$\left[\frac{U_3 - 2U_4 + U_5}{h} \right] = \frac{h}{6} \left[U_3'' + 4U_4'' + U_5'' \right]$$

$$\frac{h^2}{6} \begin{bmatrix} 1 & & & & \\ & 1 & 4 & 1 & \\ & & 1 & 4 & 1 \\ & & & \ddots & \\ & & & & 1 & 4 & 1 \\ & & & & & 1 \end{bmatrix} \begin{bmatrix} U_0'' \\ U_1'' \\ U_2'' \\ U_3'' \\ U_4'' \\ U_5'' \end{bmatrix} = \begin{bmatrix} 0 \\ U_3 - 2U_4 + U_5 \\ 0 \end{bmatrix}$$

Interpolation par splines cubiques

$$u^{h_i}(x) = a_i + b_i x + c_i x^2 + d_i x^3 \quad i = 1, 2, \dots, n$$

*4n coefficients
inconnus*



Comment trouver les coefficients ?

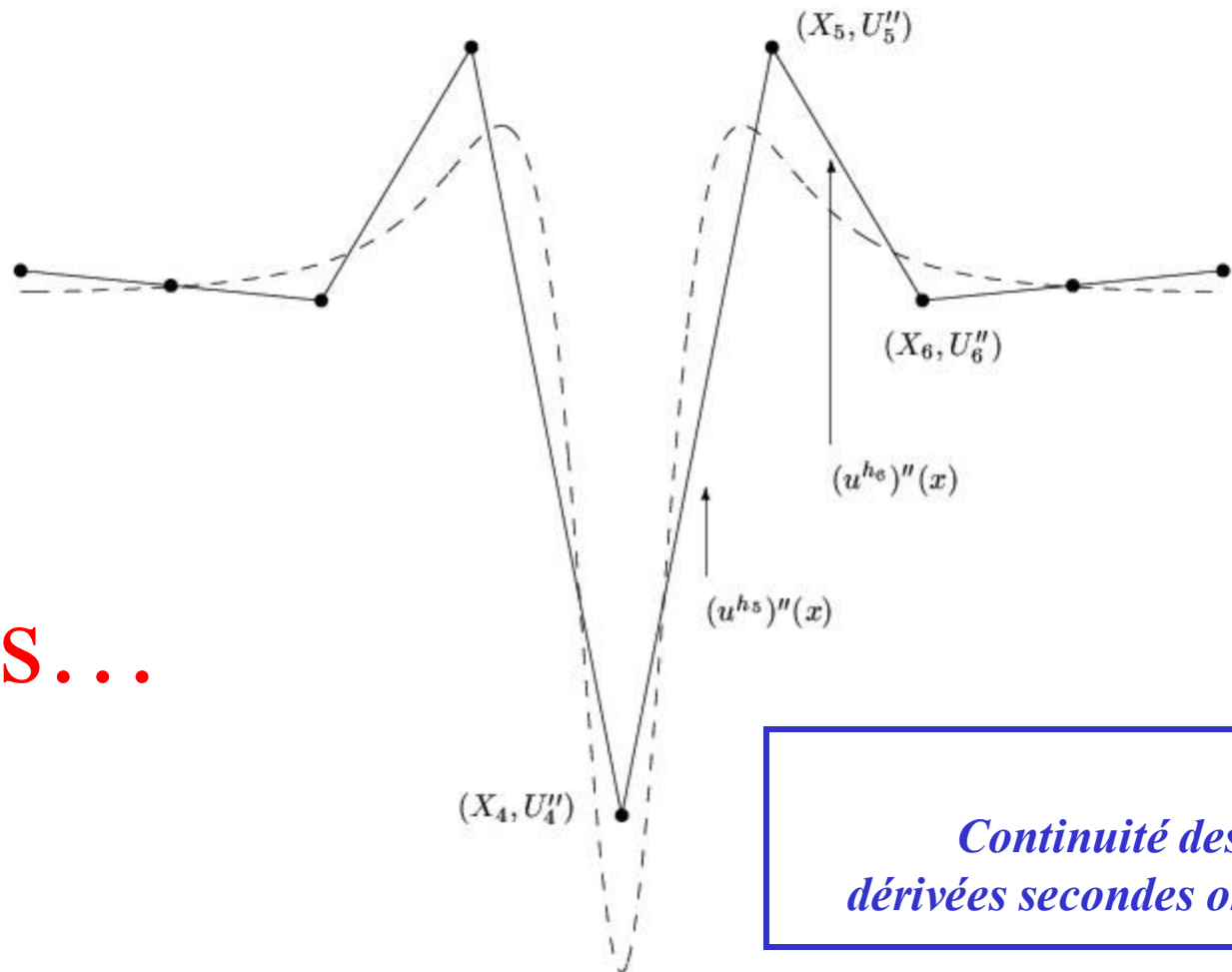
$$\begin{aligned} u^{h_1}(X_0) &= U_0 \\ u^{h_n}(X_n) &= U_n \end{aligned}$$

$$\begin{aligned} u^{h_i}(X_i) &= U_i & i = 1, \dots, n-1 \\ u^{h_{i+1}}(X_i) &= U_i & i = 1, \dots, n-1 \end{aligned}$$

$$\begin{aligned} (u^{h_i})'(X_i) &= (u^{h_{i+1}})'(X_i) & i = 1, \dots, n-1 \\ (u^{h_i})''(X_i) &= (u^{h_{i+1}})''(X_i) & i = 1, \dots, n-1 \end{aligned}$$

4n-2 conditions

$$(u^{h_i})'' = U_{i-1}'' \frac{(x - X_i)}{(X_{i-1} - X_i)} + U_i'' \frac{(x - X_{i-1})}{(X_i - X_{i-1})}$$



Ecrivons...

*Continuité des
dérivées secondes ok*

Intégrons...

$$(u^{h_i})'' = U_{i-1}'' \frac{(X_i - x)}{h_i} + U_i'' \frac{(x - X_{i-1})}{h_i}$$

En intégrant deux fois,

$$(u^{h_i}) = U_{i-1}'' \frac{(X_i - x)^3}{6h_i} + U_i'' \frac{(x - X_{i-1})^3}{6h_i} + A_i \frac{(X_i - x)}{h_i} + B_i \frac{(x - X_{i-1})}{h_i}$$

$$U_{i-1} = U_{i-1}'' \frac{h_i^3}{6h_i} + A_i \frac{h_i}{h_i} \quad \text{et} \quad U_i = U_i'' \frac{h_i^3}{6h_i} + B_i \frac{h_i}{h_i}$$

$$A_i = U_{i-1} - \frac{U_{i-1}'' h_i^2}{6}$$

$$B_i = U_i - \frac{U_i'' h_i^2}{6}$$

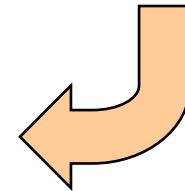
Continuité de la fonction ok

Calculons...

*Continuité des
dérivées premières ok*

$$\begin{aligned}
 (u^{h_i})'(X_i) &= (u^{h_{i+1}})'(X_i) \\
 &\downarrow \\
 \frac{U_i'' h_i}{2} + \frac{(U_i - U_{i-1})}{h_i} - \frac{(U_i'' - U_{i-1}'') h_i}{6} &= -\frac{U_i'' h_{i+1}}{2} + \frac{(U_{i+1} - U_i)}{h_{i+1}} - \frac{(U_{i+1}'' - U_i'') h_{i+1}}{6} \\
 \frac{(2U_i'' + U_{i-1}'') h_i}{6} + \frac{(U_i - U_{i-1})}{h_i} &= \frac{(U_{i+1} - U_i)}{h_{i+1}} - \frac{(U_{i+1}'' + 2U_i'') h_{i+1}}{6}
 \end{aligned}$$

$$\begin{aligned}
 \frac{h_i}{6} U_{i-1}'' + \frac{2(h_i + h_{i+1})}{6} U_i'' + \frac{h_{i+1}}{6} U_{i+1}'' &= \frac{(U_{i+1} - U_i)}{h_{i+1}} - \frac{(U_i - U_{i-1})}{h_i} \\
 i &= 1, \dots, n-1
 \end{aligned}$$



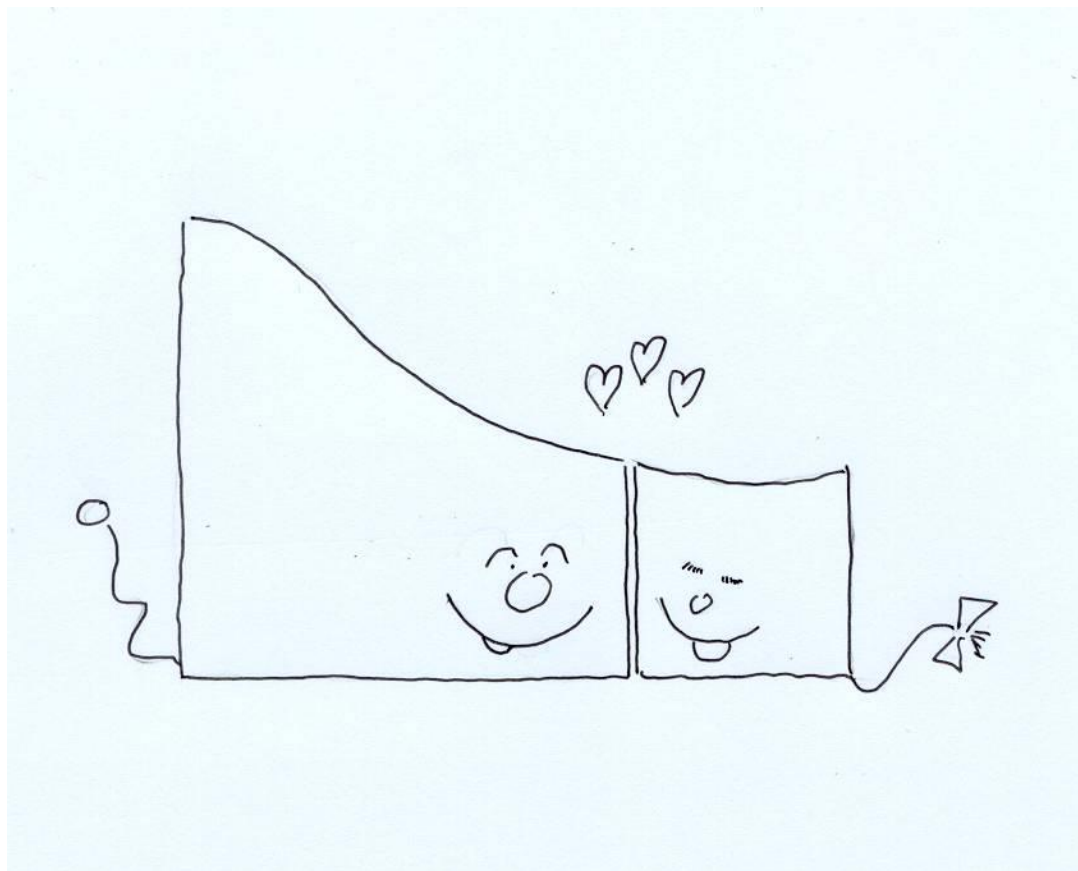
Abscisses équidistantes

2 conditions supplémentaires
Courbe spline naturelle

$$U_0'' = 0 \quad \text{et} \quad U_n'' = 0$$

$$\frac{h^2}{6} \begin{bmatrix} 1 & 0 & & & & & & & & \\ 1 & 4 & 1 & & & & & & & \\ & 1 & 4 & 1 & & & & & & \\ & & 1 & 4 & 1 & & & & & \\ & & & 1 & 4 & 1 & & & & \\ & & & & 1 & 4 & 1 & & & \\ & & & & & \ddots & \ddots & \ddots & & \\ & & & & & & 1 & 4 & 1 & \\ & & & & & & & 1 & 4 & 1 \\ & & & & & & & & 0 & 1 \end{bmatrix} \begin{bmatrix} U_0'' \\ U_1'' \\ U_2'' \\ U_3'' \\ U_4'' \\ \vdots \\ U_{n-2}'' \\ U_{n-1}'' \\ U_n'' \end{bmatrix} = \begin{bmatrix} 0 \\ U_0 - 2U_1 + U_2 \\ U_1 - 2U_2 + U_3 \\ U_2 - 2U_3 + U_4 \\ U_3 - 2U_4 + U_5 \\ \vdots \\ \vdots \\ U_{n-2} - 2U_{n-1} + U_n \\ 0 \end{bmatrix}$$

Ou de manière plus
poétique...



```

from numpy import *
from scipy.interpolate import CubicSpline as spline
from matplotlib import pyplot as plt

X = arange(-55,70,10)
U = [3.25, 3.37, 3.35, 3.20, 3.12, 3.02, 3.02,
      3.07, 3.17, 3.32, 3.30, 3.20, 3.10]
x = linspace(X[0],X[-1],100)
uhLag = polyval(polyfit(X,U,len(X)-1),x)
uhSpl = spline(X,U)

plt.plot(x,uhLag,'--r',x,uhSpl(x),'-b')
plt.plot(X,U,'or')

```

Exemple

