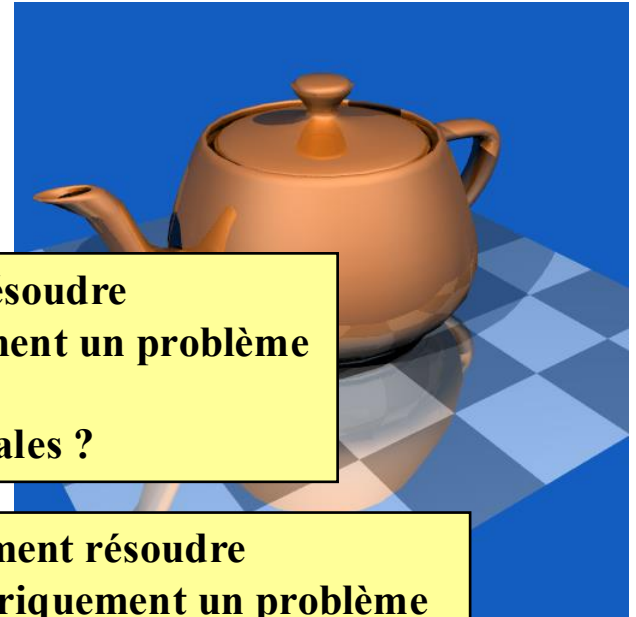
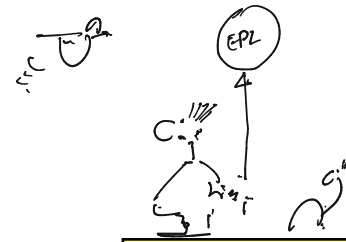


Plan des cours de méthodes numériques



**Comment interpoler
une fonction ?**

**Comment dériver
numériquement
une fonction ?**

**Comment approximer
une fonction ?**

**Comment intégrer
numériquement
une fonction ?**

**Comment résoudre
numériquement un problème
aux
valeurs initiales ?**

**Comment résoudre
numériquement un problème
aux
conditions frontières ?**

**Et les équations
non linéaires ?**

Et les méthodes itératives ?

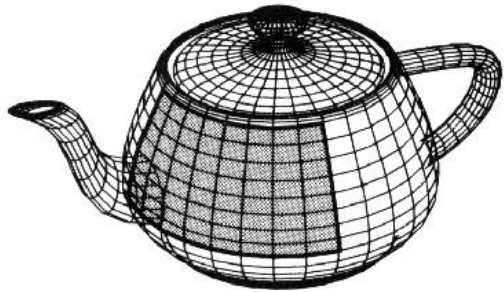
**Comment résoudre
numériquement une
équation aux dérivées
partielles ?**

*Comment résoudre numériquement
une équation différentielle ordinaire ?*

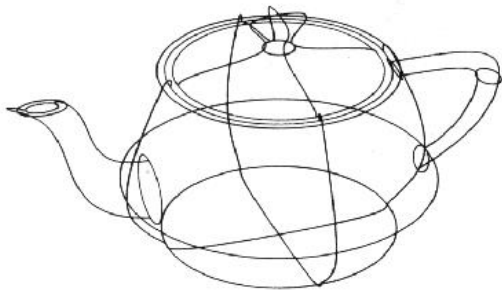
*Comment résoudre numériquement
une équation aux dérivées partielles ?*

The Utah Teapot

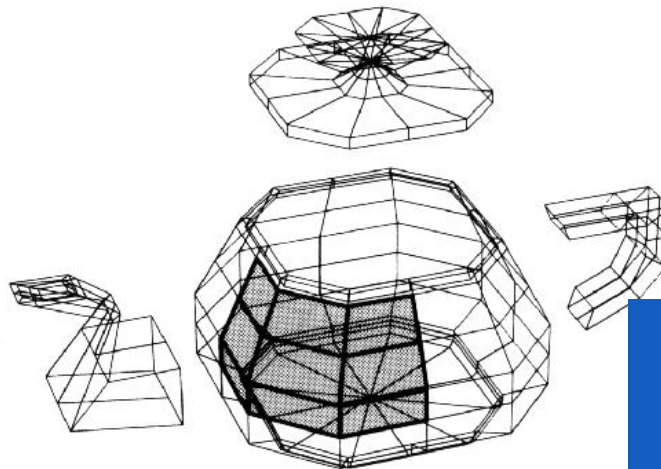
Martin Nevell (1975)



Single shaded patch



Patch edges

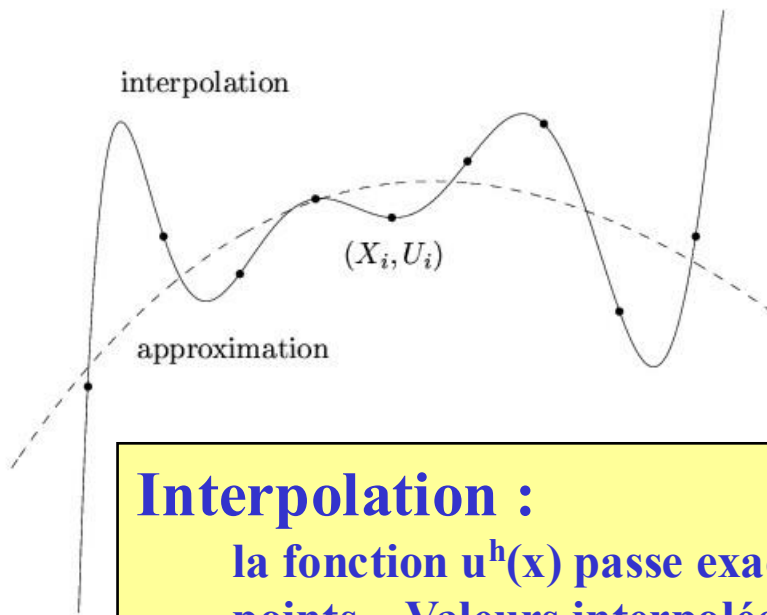


Control points



32 patches

Interpolation, approximation et extrapolation...



Interpolation :

la fonction $u^h(x)$ passe exactement par les points. Valeurs interpolées entre les points et valeurs **extrapolées** hors de l'intervalle.

Approximation :

la fonction $u^h(x)$ ne passe pas par les points, mais s'en rapproche selon un critère à définir

Fonctions de base
spécifiées a priori



$$u(x) \approx u^h(x) = \sum_{j=0}^n a_j \phi_j(x)$$



Paramètres inconnus

Beaucoup de données...

$m = 11$



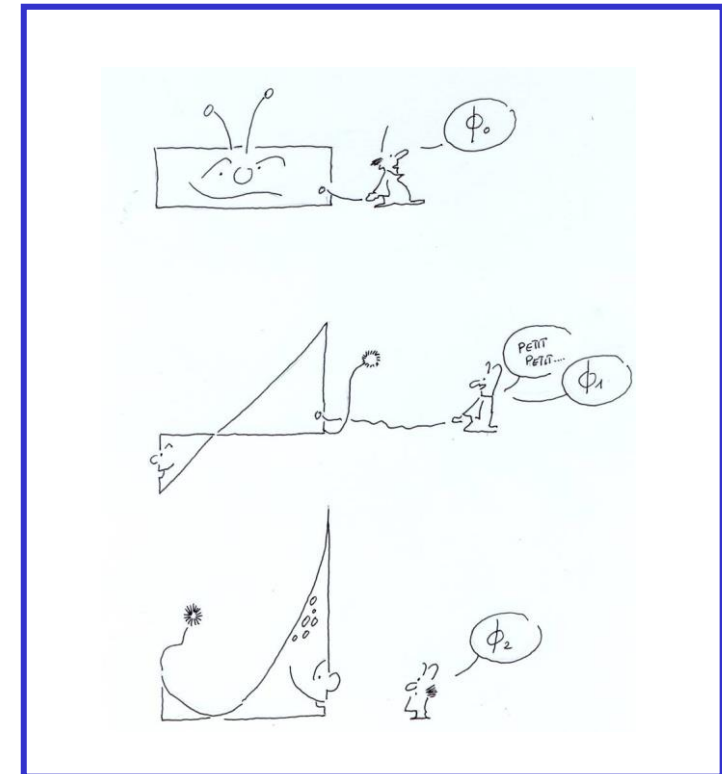
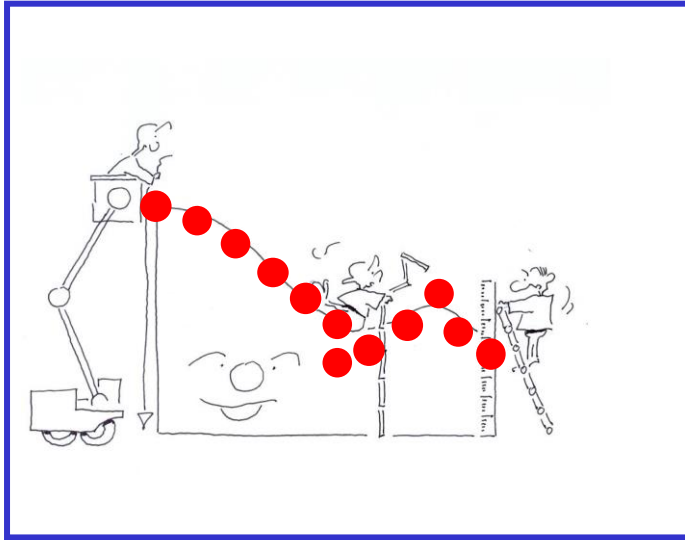
$(X_i, U_i), \quad i = 0, 1, 2, \dots, m.$

$n < m$

$n = 2$

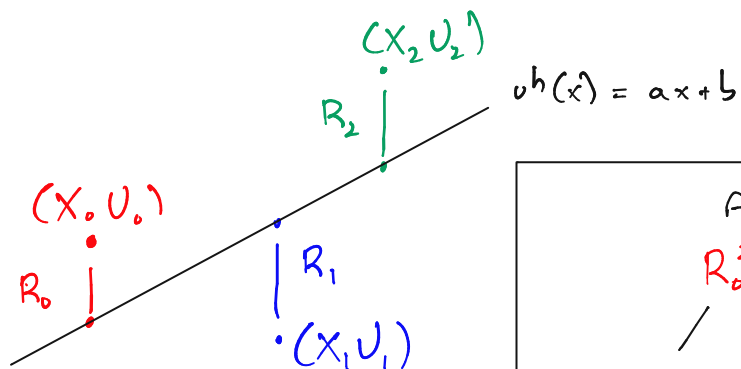
$$u^h(x) = \sum_{j=0}^n a_j \phi_j(x)$$

...peu de paramètres !



Approximation aux moindres carrés...

$$\begin{aligned} U_0 &\approx a X_0 + b \\ U_1 &\approx a X_1 + b \\ U_2 &\approx a X_2 + b \end{aligned}$$



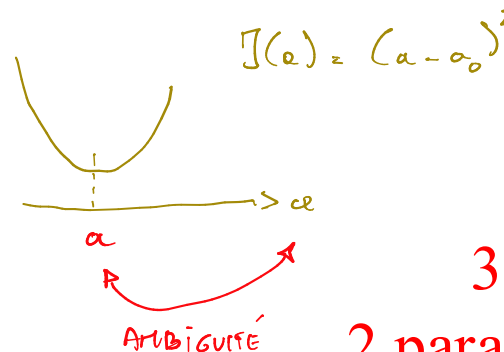
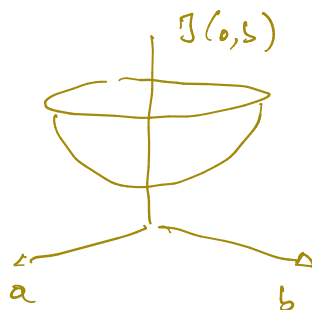
A MINIMISER

$$R_0^2 + R_1^2 + R_2^2$$

$$(U_0 - aX_0 - b)^2 + (U_1 - aX_1 - b)^2 + (U_2 - aX_2 - b)^2$$

$$\begin{cases} \frac{\partial J}{\partial a} \Big|_{(a,b)} = 0 \\ \frac{\partial J}{\partial b} \Big|_{(a,b)} = 0 \end{cases}$$

$$J(a,b) = (U_0 - aX_0 - b)^2 + (U_1 - aX_1 - b)^2 + (U_2 - aX_2 - b)^2$$



3 points
2 paramètres

Equations normales

$$\begin{cases} \frac{\partial J}{\partial a} \Big|_{(a,b)} = 0 \\ \frac{\partial J}{\partial b} \Big|_{(a,b)} = 0 \end{cases}$$

$$J(a,b) = (U_0 - aX_0 - b)^2 + (U_1 - aX_1 - b)^2 + (U_2 - aX_2 - b)^2$$

$$0 = \frac{\partial J}{\partial a} = -2 \left[(U_0 - aX_0 - b)X_0 + (U_1 - aX_1 - b)X_1 + \dots \right]$$

$$0 = \frac{\partial J}{\partial b} = -2 \left[(U_0 - aX_0 - b) + (U_1 - aX_1 - b) + \dots \right]$$

$$\begin{cases} a \sum X_i^2 + b \sum X_i = \sum U_i X_i \\ a \sum X_i + b \sum 1 = \sum U_i \end{cases}$$

$$\begin{bmatrix} \sum X_i^2 & \sum X_i \\ \sum X_i & \sum 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} \sum X_i U_i \\ \sum U_i \end{bmatrix}$$

EQUATIONS
NORMALES

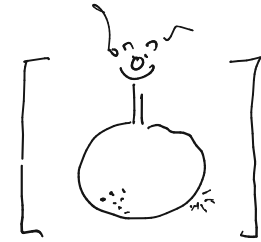
Généralisons un peu...

$$u^h(x) = a_0 \underbrace{\phi_0(x)}_1 + a_1 \underbrace{\phi_1(x)}_x$$

$$\begin{bmatrix} \sum_{i=0}^m \phi_0(x_i) \phi_0(x_i) & \sum_{i=0}^m \phi_0(x_i) \phi_1(x_i) \\ \sum_{i=0}^m \phi_1(x_i) \phi_0(x_i) & \sum_{i=0}^m \phi_1(x_i) \phi_1(x_i) \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} \sum_{i=0}^m u_i \phi_0(x_i) \\ \sum_{i=0}^m u_i \phi_1(x_i) \end{bmatrix}$$

$$\sum_{j=0}^m \sum_{l=0}^m \phi_k(x_i) \phi_j(x_i) a_j = \sum_{i=0}^m u_i \phi_k(x_i)$$

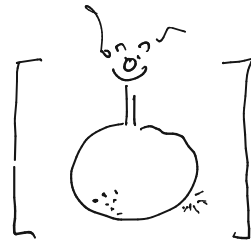
$k = 0 \dots m$



$$\begin{bmatrix} \sum x_i^2 & \sum x_i \\ \sum x_i & \sum 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} \sum x_i u_i \\ \sum u_i \end{bmatrix}$$

EQUATIONS
NORMALES

$$\sum_{j=0}^m \sum_{l=0}^m \underbrace{\phi_k(x_i)}_{k=0 \dots m} \underbrace{\phi_j(x_i)}_{j=0 \dots m} a_j = \sum_{i=0}^m U_i \phi_k(x_i)$$



$$A_{ik}$$

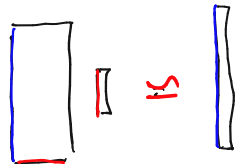
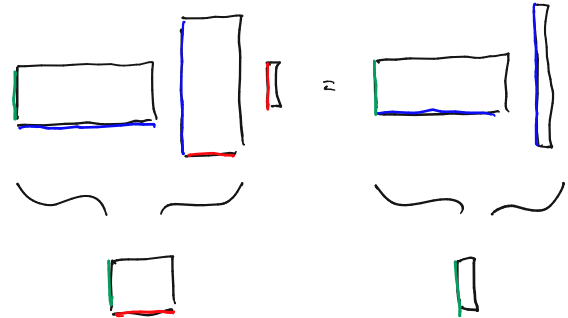
$$A_{ij}$$

LIGNES $m+1 = 3$

COLONNES $m+1 = 2$

$$A \cdot A^T \cdot \underline{u} = A^T \cdot \underline{u}$$

$$A_{ij} = \begin{bmatrix} \phi_0(x_0) & \phi_1(x_0) \\ \phi_0(x_1) & \phi_1(x_1) \\ \phi_0(x_2) & \phi_1(x_2) \end{bmatrix}$$



...pour conclure
par un petit dessin

La fonction $u^h(x)$ ne
passe pas par les points,
mais s'en rapproche
selon un critère
à définir...

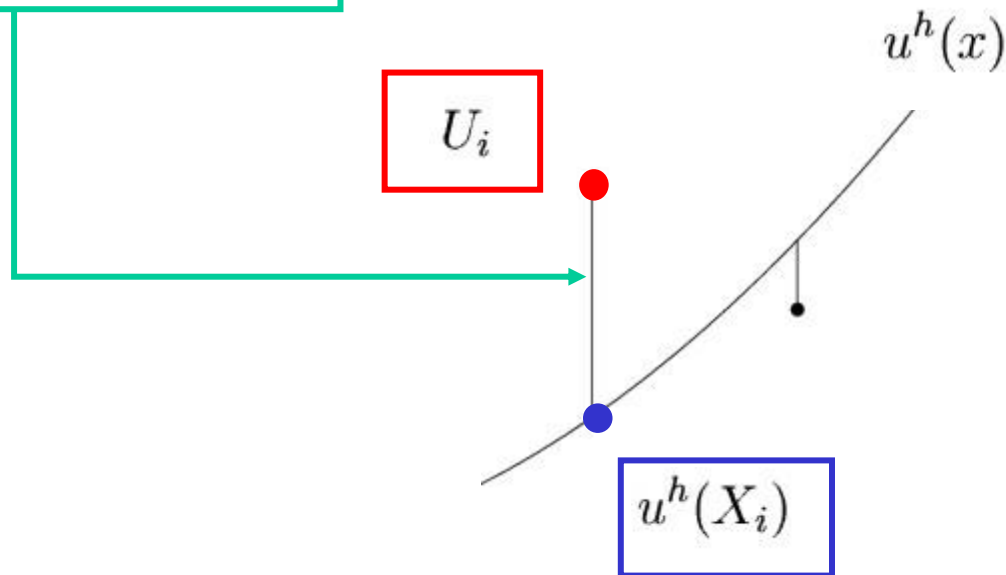
$$u^h(X_i) \approx u(X_i)$$

$$\begin{bmatrix} \phi_0(X_0) & \phi_1(X_0) & \dots & \phi_n(X_0) \\ \phi_0(X_1) & \phi_1(X_1) & \dots & \phi_n(X_1) \\ \phi_0(X_2) & \phi_1(X_2) & \dots & \phi_n(X_2) \\ \phi_0(X_3) & \phi_1(X_3) & \dots & \phi_n(X_3) \\ \phi_0(X_4) & \phi_1(X_4) & \dots & \phi_n(X_4) \\ \phi_0(X_5) & \phi_1(X_5) & \dots & \phi_n(X_5) \\ \phi_0(X_6) & \phi_1(X_6) & \dots & \phi_n(X_6) \\ \phi_0(X_7) & \phi_1(X_7) & \dots & \phi_n(X_7) \\ \vdots & \vdots & & \vdots \\ \phi_0(X_m) & \phi_1(X_m) & \dots & \phi_n(X_m) \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_n \end{bmatrix} \approx \begin{bmatrix} U_0 \\ U_1 \\ U_2 \\ U_3 \\ U_4 \\ U_5 \\ U_6 \\ U_7 \\ \vdots \\ U_m \end{bmatrix}$$

Minimisons les résidus

$$R_i = U_i - \underbrace{\sum_{j=0}^n \phi_j(X_i) a_j}_{u^h(X_i)}$$

$$i = 0, 1, 2, \dots, m.$$




Problème de l'approximation

Trouver $(a_0, \dots, a_n) \in \mathbb{R}^{n+1}$ tels que

$$\underbrace{\sum_{i=0}^m \left(U_i - \sum_{j=0}^n \phi_j(X_i) a_j \right)^2}_{J(a_0, \dots, a_n)} \text{ soit minimal.}$$

Il s'agit donc de minimiser J qui est une fonction à $n+1$ variables


$$\left. \frac{\partial J}{\partial a_k} \right|_{(a_0, \dots, a_n)} = 0$$

Il faut que le vecteur gradient s'annule et aussi que les conditions du second ordre sur la matrice hessienne soient satisfaites

Calculons...

$$\underbrace{\sum_{i=0}^m \left(U_i - \sum_{j=0}^n \phi_j(X_i) a_j \right)^2}_{J(a_0, \dots, a_n)}$$

$$\left. \frac{\partial J}{\partial a_k} \right|_{(a_0, \dots, a_n)} = 0$$

$$k = 0, 1, \dots, n$$

$$\sum_{i=0}^m -2\phi_k(X_i) \left(U_i - \sum_{j=0}^n \phi_j(X_i) a_j \right) = 0$$

$$k = 0, 1, \dots, n$$

$$\sum_{i=0}^m \phi_k(X_i) \sum_{j=0}^n \phi_j(X_i) a_j = \sum_{i=0}^m \phi_k(X_i) U_i$$

$$k = 0, 1, \dots, n$$

$$\sum_{j=0}^n \left(\sum_{i=0}^m \phi_k(X_i) \phi_j(X_i) \right) a_j = \sum_{i=0}^m \phi_k(X_i) U_i$$

$$k = 0, 1, \dots, n$$

Et pratiquement...

$$\begin{bmatrix} \sum_{i=0}^m \phi_0(X_i)\phi_0(X_i) & \sum_{i=0}^m \phi_0(X_i)\phi_1(X_i) & \dots & \sum_{i=0}^m \phi_0(X_i)\phi_n(X_i) \\ \sum_{i=0}^m \phi_1(X_i)\phi_0(X_i) & \sum_{i=0}^m \phi_1(X_i)\phi_1(X_i) & \dots & \sum_{i=0}^m \phi_1(X_i)\phi_n(X_i) \\ \sum_{i=0}^m \phi_2(X_i)\phi_0(X_i) & \sum_{i=0}^m \phi_2(X_i)\phi_1(X_i) & \dots & \sum_{i=0}^m \phi_2(X_i)\phi_n(X_i) \\ \vdots & \vdots & \ddots & \vdots \\ \sum_{i=0}^m \phi_n(X_i)\phi_0(X_i) & \sum_{i=0}^m \phi_n(X_i)\phi_1(X_i) & \dots & \sum_{i=0}^m \phi_n(X_i)\phi_n(X_i) \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} \sum_{i=0}^m \phi_0(X_i)U_i \\ \sum_{i=0}^m \phi_1(X_i)U_i \\ \sum_{i=0}^m \phi_2(X_i)U_i \\ \vdots \\ \sum_{i=0}^m \phi_n(X_i)U_i \end{bmatrix}$$

Equations normales

$$A_{ik}$$

$$A_{ki}^T$$

$$A_{ij}$$

Problème de l'approximation

Trouver $(a_0, \dots, a_n) \in \mathbb{R}^{n+1}$ tels que

$$\sum_{j=0}^n \left(\sum_{i=0}^m \phi_k(X_i) \phi_j(X_i) \right) a_j = \sum_{i=0}^m \phi_k(X_i) U_i \quad k = 0, 1, \dots, n$$

Equations normales sous forme matricielle $A^T A \mathbf{a} = A^T \mathbf{u}$

Problème de l'interpolation

A est une matrice carrée


$$\begin{bmatrix} \phi_0(X_0) & \phi_1(X_0) & \dots & \phi_n(X_0) \\ \phi_0(X_1) & \phi_1(X_1) & \dots & \phi_n(X_1) \\ \phi_0(X_2) & \phi_1(X_2) & \dots & \phi_n(X_2) \\ \phi_0(X_3) & \phi_1(X_3) & \dots & \phi_n(X_3) \\ \phi_0(X_4) & \phi_1(X_4) & \dots & \phi_n(X_4) \\ \vdots & \vdots & & \vdots \\ \phi_0(X_n) & \phi_1(X_n) & \dots & \phi_n(X_n) \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} U_0 \\ U_1 \\ U_2 \\ U_3 \\ U_4 \\ \vdots \\ U_n \end{bmatrix}$$

Equations de l'interpolation sous forme matricielle **A a = u**

On voit bien que dans le cas $n=m$, les équations normales fournissent la même solution que les équations de l'interpolation...

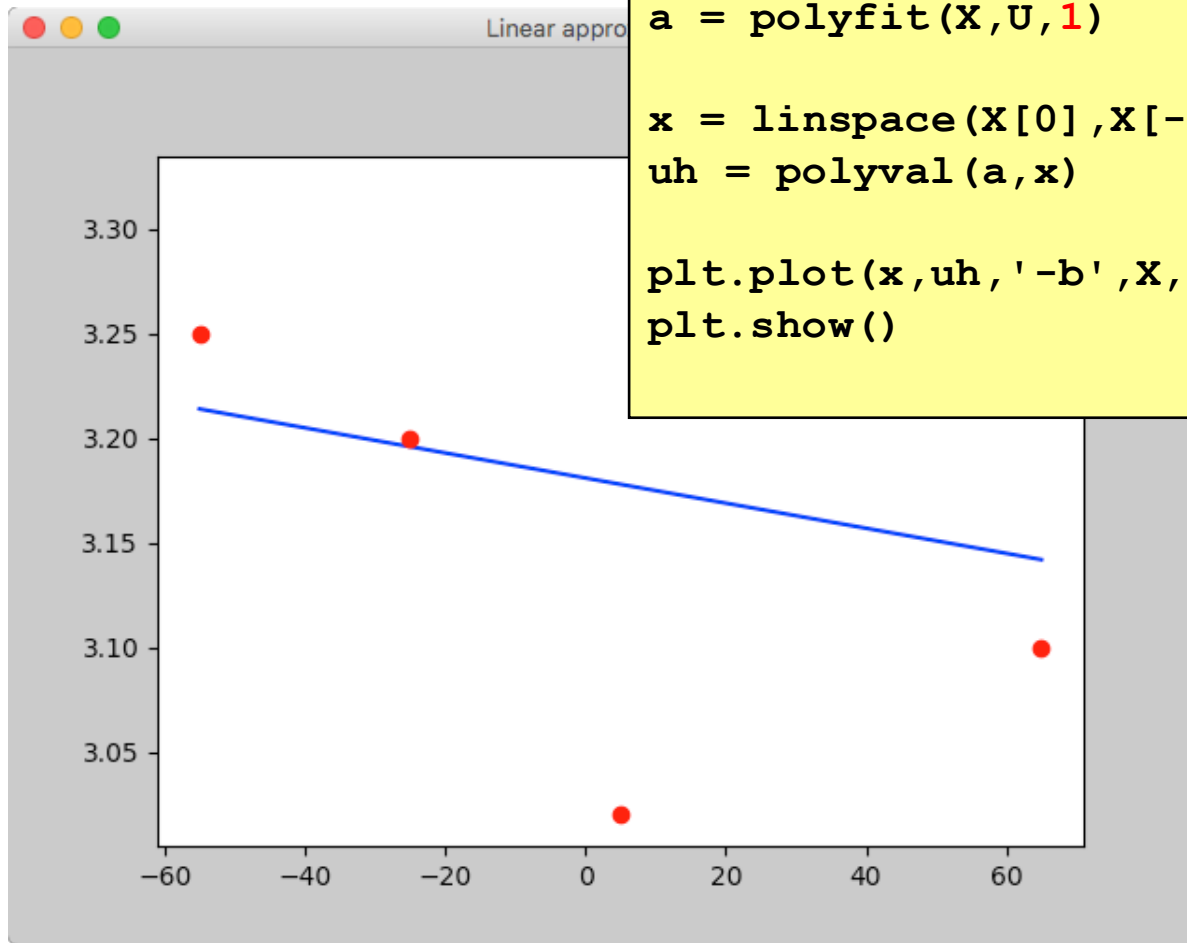
Cas particulier : Régression polynomiale

$$\phi_j(x) = x^j \quad j = 0, 1, 2, \dots, n.$$


$$u^h(x) = a_0 + a_1x + a_2x^2$$

$$\begin{bmatrix} (m+1) & \sum_{i=0}^m X_i & \sum_{i=0}^m X_i^2 \\ \sum_{i=0}^m X_i & \sum_{i=0}^m X_i^2 & \sum_{i=0}^m X_i^3 \\ \sum_{i=0}^m X_i^2 & \sum_{i=0}^m X_i^3 & \sum_{i=0}^m X_i^4 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix} = \begin{bmatrix} \sum_{i=0}^m U_i \\ \sum_{i=0}^m X_i U_i \\ \sum_{i=0}^m X_i^2 U_i \end{bmatrix}$$

Exemple



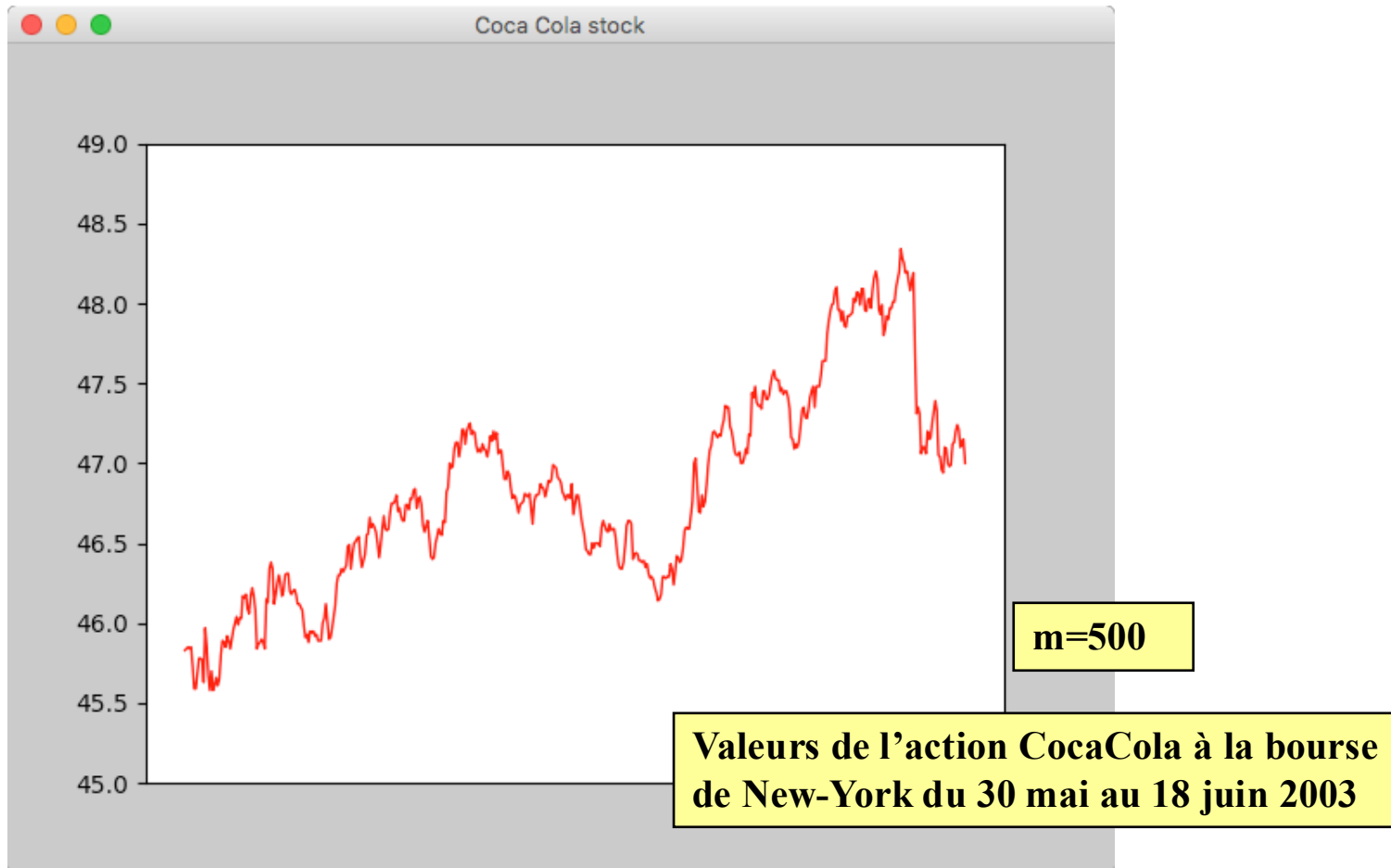
```
from numpy import *
from matplotlib import pyplot as plt

X = [ -55, -25,  5,  35,  65]
U = [3.25,3.20,3.02,3.32,3.10]
a = polyfit(X,U,1)

x = linspace(X[0],X[-1],100)
uh = polyval(a,x)

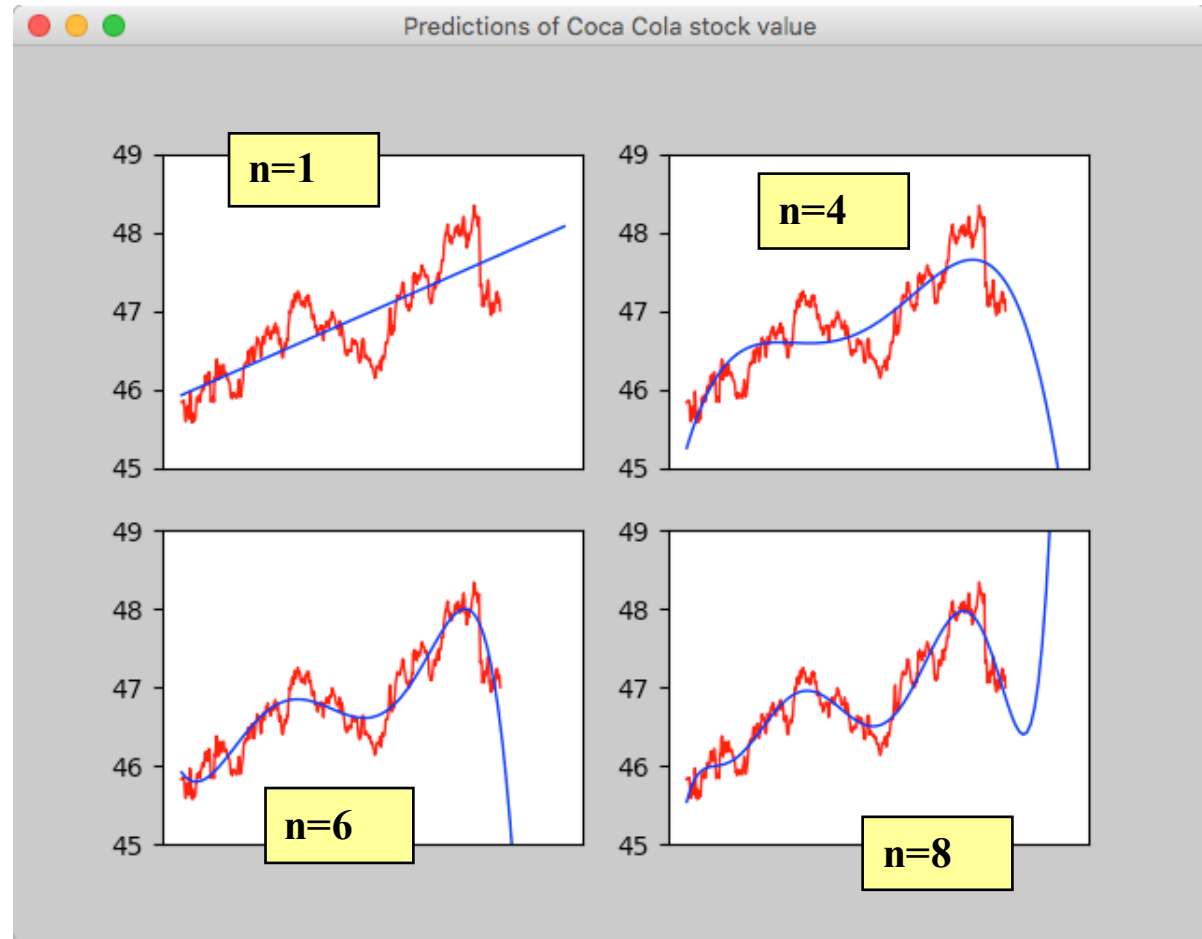
plt.plot(x,uh,'-b',X,U,'or')
plt.show()
```

Beaucoup de données

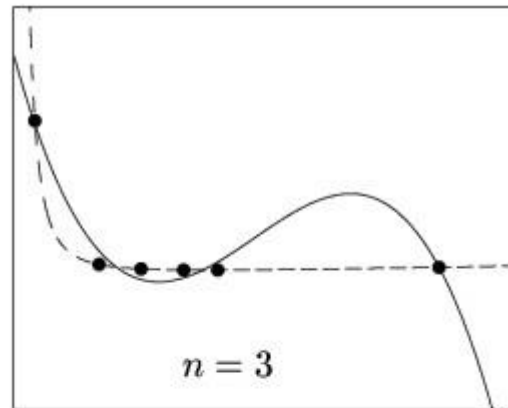
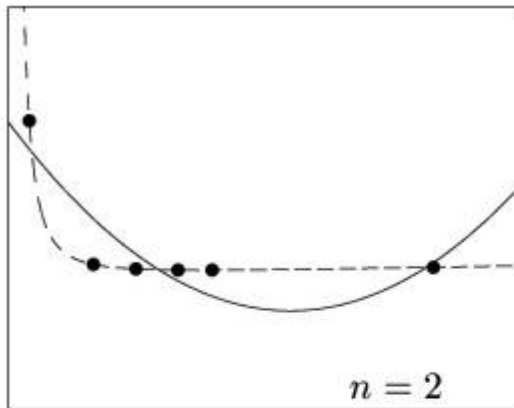


Faisons
des
régressions
et

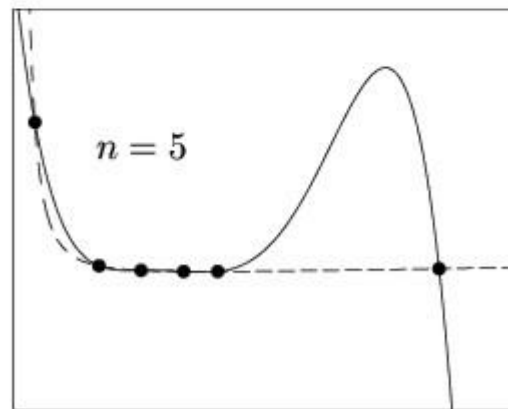
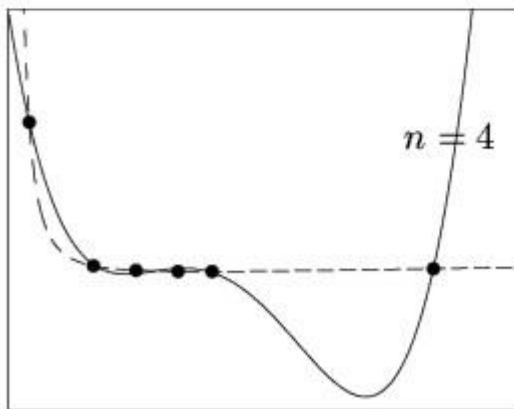
extrapolons les valeurs pour
devenir riches :-)



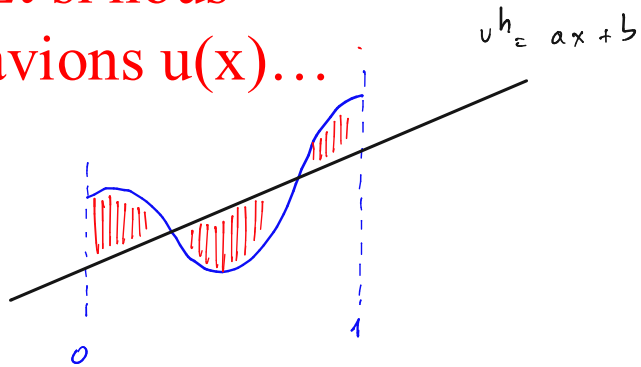
...les approximations polynomiales divergent aussi !



$$u(x) = 1.44x^{-2} + 0.24$$



Et si nous
avons $u(x)$...



$$J(a, b) = \int_0^1 (u(x) - ax - b)^2 dx$$

$$0 = \frac{\partial J}{\partial a} = \int_0^1 x (u(x) - ax - b) dx$$

$$0 = \frac{\partial J}{\partial b} = \int_0^1 (\dots) dx$$

$$\begin{bmatrix} \int x^2 & \int x \\ \int x & \int 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} \int ux \\ \int u \end{bmatrix}$$

EQUATIONS
NORMALES

$$\begin{bmatrix} \sum x_i^2 & \sum x_i \\ \sum x_i & \sum 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} \sum x_i u_i \\ \sum u_i \end{bmatrix}$$

EQUATIONS
NORMALES

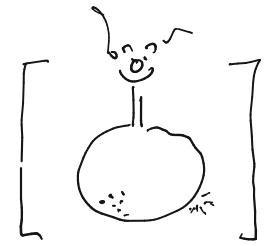
$$\sum_{j=0}^m \int_0^1 \phi_k(x) \phi_j(x) a_j dx = \int_0^1 u(x) \phi_k(x) dx$$

$k = 0 \dots m$

$$\begin{bmatrix} \dots \\ \dots \\ \dots \end{bmatrix}$$

$$\sum_{j=0}^m \sum_{l=0}^m \phi_k(x_i) \phi_j(x_i) a_j = \sum_{l=0}^m u_l \phi_k(x_i)$$

$k = 0 \dots m$

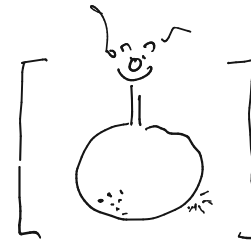


$$\sum_{j=0}^m \int_0^1 \phi_k(x) \phi_j(x) a_j dx = \int_0^1 v(x) \phi_k(x) dx$$

$k = 0 \dots m$



EST BÉRIÈREMENT
APPROCHÉE
PAR UN
ÊTRE RUSTRE



CAR

$$\int \dots = \int$$

IS

$$\int \dots = \int$$

Et si nous
avons la
fonction
 $u(x)$...

$$J(a_0, a_1, \dots, a_n) = \int_a^b \left(u(x) - \sum_{j=0}^n \phi_j(x) a_j \right)^2 dx$$

$$\left. \frac{\partial J}{\partial a_k} \right|_{(a_0, \dots, a_n)} = 0 \quad k = 0, 1, \dots, n$$

$$\int_a^b -2\phi_k(x) \left(u(x) - \sum_{j=0}^n \phi_j(x) a_j \right) dx = 0 \quad k = 0, 1, \dots, n$$

$$\sum_{j=0}^n \left(\int_a^b \phi_k(x) \phi_j(x) dx \right) a_j = \int_a^b \phi_k(x) u(x) dx \quad k = 0, 1, \dots, n$$

$$\mathbf{B} \mathbf{a} = \mathbf{c}$$

Problème intégral de l'approximation

Trouver $(a_0, \dots, a_n) \in \mathbb{R}^{n+1}$ tels que

$$\sum_{j=0}^n \left(\int_a^b \phi_k(x) \phi_j(x) dx \right) a_j = \int_a^b \phi_k(x) u(x) dx \quad k = 0, 1, \dots, n$$

Les équations normales ne sont qu'une approximation de la forme intégrale par une somme finie

Trouver $(a_0, \dots, a_n) \in \mathbb{R}^{n+1}$ tels que

$$\sum_{j=0}^n \left(\sum_{i=0}^m \phi_k(X_i) \phi_j(X_i) \right) a_j = \sum_{i=0}^m \phi_k(X_i) U_i \quad k = 0, 1, \dots, n$$

Et pratiquement...

$$\begin{bmatrix} \int_a^b \phi_0(x)\phi_0(x)dx & \int_a^b \phi_0(x)\phi_1(x)dx & \dots & \int_a^b \phi_0(x)\phi_n(x)dx \\ \int_a^b \phi_1(x)\phi_0(x)dx & \int_a^b \phi_1(x)\phi_1(x)dx & \dots & \int_a^b \phi_1(x)\phi_n(x)dx \\ \int_a^b \phi_2(x)\phi_0(x)dx & \int_a^b \phi_2(x)\phi_1(x)dx & \dots & \int_a^b \phi_2(x)\phi_n(x)dx \\ \vdots & \vdots & \vdots & \vdots \\ \int_a^b \phi_n(x)\phi_0(x)dx & \int_a^b \phi_n(x)\phi_1(x)dx & \dots & \int_a^b \phi_n(x)\phi_n(x)dx \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} \int_a^b \phi_0(x)u(x)dx \\ \int_a^b \phi_1(x)u(x)dx \\ \int_a^b \phi_2(x)u(x)dx \\ \vdots \\ \int_a^b \phi_n(x)u(x)dx \end{bmatrix}$$

*Calcul de la projection
orthogonale de $u(x)$ pour le
produit scalaire L^2*

$$\langle f \mid g \rangle = \int_0^1 f(x) g(x) dx$$

PRODUIT
SCALAIRE DE

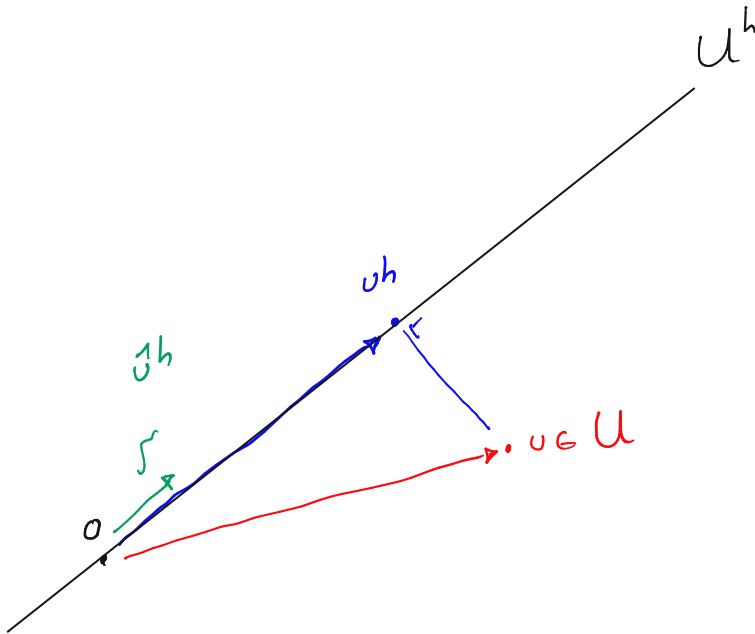
$$L^2([0,1[) = \left\{ f(x) \text{ tel que } \int_0^1 f^2 < \infty \right\}$$

ESPACE
DES FONCTIONS
CARRE INTEGRABLES

ESPACE DE SOBOLEV

ESPACE VECTORIEL
- AVEC PRODUIT SCALAIRE
- COMPLET

ESPACE D' HILBERT



$$\langle u^h \mid (u - u^h) \rangle = 0 \quad \forall u^h \in U^h$$

PROJECTION
ORTHOGONALE

Une jolie
interprétation
algèbro-géométrique...

Projection orthogonale

$$\langle \hat{v}^h, (v - v^h) \rangle = 0 \quad \forall \hat{v}^h \in \mathcal{U}^h$$

PROJECTION
ORTHOGONALE

$$\mathcal{U}^h = \left\{ \underbrace{ax+b}_{u^h(x)} \quad a, b \in \mathbb{R} \right\}$$

$$\dim(\mathcal{U}^h) = 2$$

$$\text{BASE} = \{x, 1\}$$

$$\forall \hat{v}^h \in \mathcal{U} \quad \hat{v} = \hat{a}x + \hat{b}$$

$$\Leftrightarrow \forall \hat{a}, \hat{b}$$

$$\Leftrightarrow (0, 1) \quad (1, 0)$$



$$\langle x, (v - ax - b) \rangle = 0$$

$$\langle 1, (v - ax - b) \rangle = 0$$

$$\int_0^1 x (v(x) - ax - b) dx = 0$$

$$\int_0^1 (v(x) - ax - b) dx = 0$$



$$\int_0^1 x (v(x) - ax - b) dx = 0$$

$$\int_0^1 (v(x) - ax - b) dx = 0$$



$$\sum_{j=0}^m \int_0^1 \phi_k(x) \phi_j(x) a_j dx = \int_0^1 v(x) \phi_k(x) dx$$

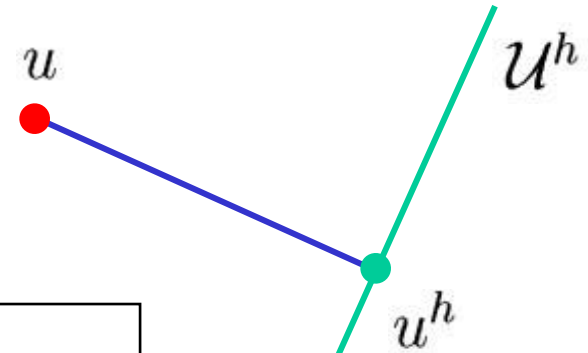
$k = 0 \dots m$



...oui enfin !

L'approximation au sens
des moindres carrés
est une projection
orthogonale...

*Sous-espace
vectoriel dont une
base est donnée par
les fonctions ϕ_i*



$$\langle \hat{u}^h, \underbrace{(u - u^h)}_{e^h} \rangle = 0, \quad \forall \hat{u}^h \in \mathcal{U}^h$$

$$\langle f, g \rangle = \int_a^b f g \, dx$$

Produit scalaire L^2

Et il s'agit bien du même $u^h(x)$.

$$\langle \hat{u}^h, \underbrace{(u - u^h)}_{e^h} \rangle = 0, \quad \forall \hat{u}^h \in \mathcal{U}^h,$$

*Imposer pour toute fonction de base ϕ_i
est équivalent à
l'imposer pour toute fonction de l'espace*

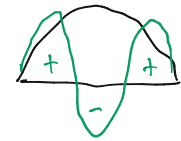
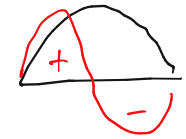
$$\int_a^b \phi_k(x) \left(u(x) - \sum_{j=0}^n \phi_j(x) a_j \right) dx = 0, \quad k = 0, 1, \dots, n$$

$$\sum_{j=0}^n \left(\int_a^b \phi_k(x) \phi_j(x) dx \right) a_j = \int_a^b \phi_k(x) u(x) dx \quad k = 0, 1, \dots, n$$

*Equations intégrales de l'approximation au
sens des moindres carrés !*



Une base orthogonale pour ce produit scalaire !



$$\phi_i(x) = \cos(ix) \quad i = 1, 2, \dots, n$$

$$[-\pi, \pi].$$



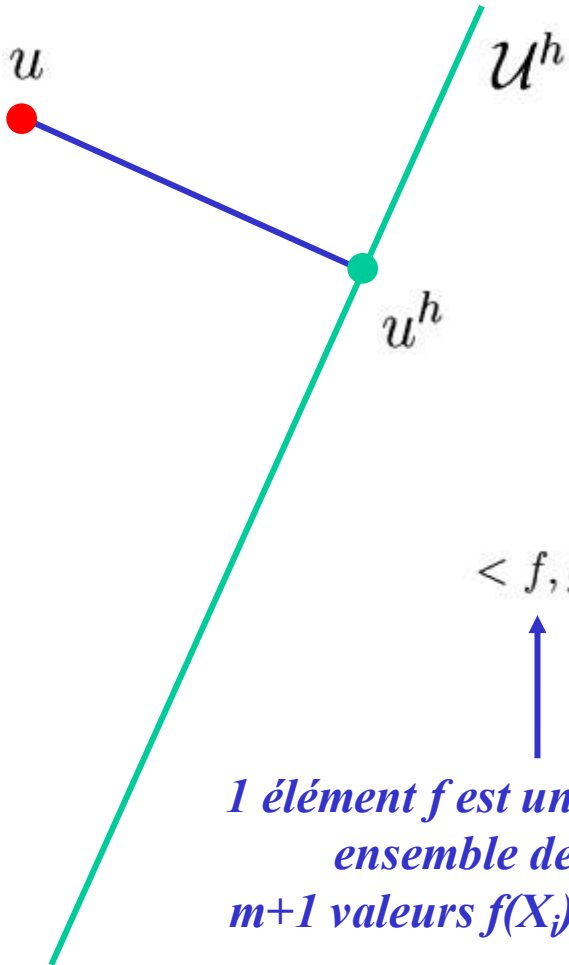
$$\int_{-\pi}^{\pi} \cos(ix) \cos(jx) = 0 \quad i \neq j$$
$$= \pi \quad i = j$$



$$a_i = \frac{1}{\pi} \int_{-\pi}^{\pi} u(x) \cos(ix) dx$$

*Sous-espace vectoriel
dont une base est
donnée par les $n+1$
vecteurs $\phi_j(X_j)$*

Approximer $m+1$
points au sens des
moindres carrés avec
 $n+1$ fonctions de base



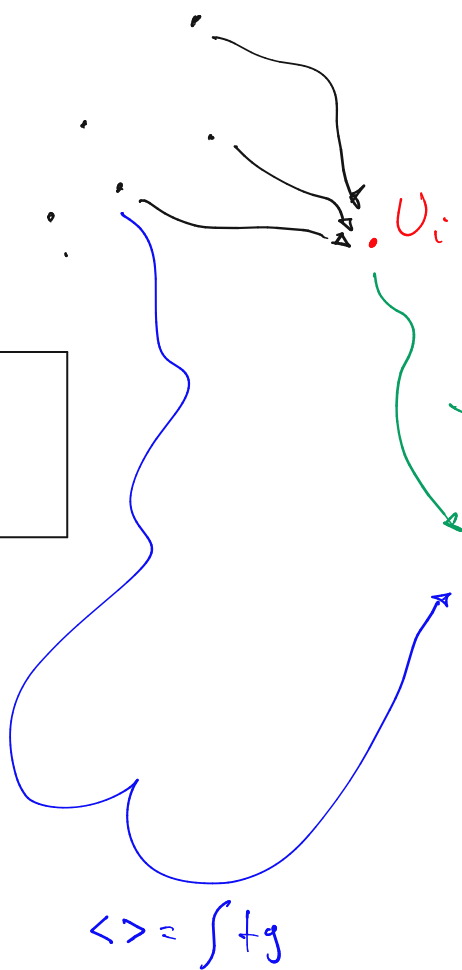
$$\langle f, g \rangle_* = \sum_{j=0}^m f(X_j)g(X_j)$$

*1 élément f est un
ensemble de
 $m+1$ valeurs $f(X_j)$*

C'est réaliser une projection orthogonale
d'un élément de \mathbb{R}^{m+1}
dans un sous-espace de dimension $n+1$

$$v \in \mathcal{U}$$

$$\dim(\mathcal{U}) = \infty$$



$$U_i$$

$$m+1 \text{ MEASURES}$$

$$U_c \in \mathbb{R}^{m+1}$$

$$\dim = m+1$$

$$\langle \rangle = \sum_i f(x_i) g(x_i)$$

$$u_h = ax + b$$

$$u_h \in \mathcal{U}^h$$

$$\dim(\mathcal{U}^h) = 2$$

$$\langle \rangle = \int fg$$

Fonction Mesures Approximation

En fait, on réalise
deux approximations
successives...

Cet élément de \mathbb{R}^m représente
toutes les fonctions dont
les m valeurs en X_i sont identiques

$$\langle \hat{u}^h, \underbrace{(u - u^h)}_{e^h} \rangle_* = 0,$$

$$\forall \hat{u}^h \in \mathcal{U}^h,$$

$$\sum_{i=0}^m \phi_k(X_i) \left(u(X_i) - \sum_{j=0}^n \phi_j(X_i) a_j \right) = 0,$$

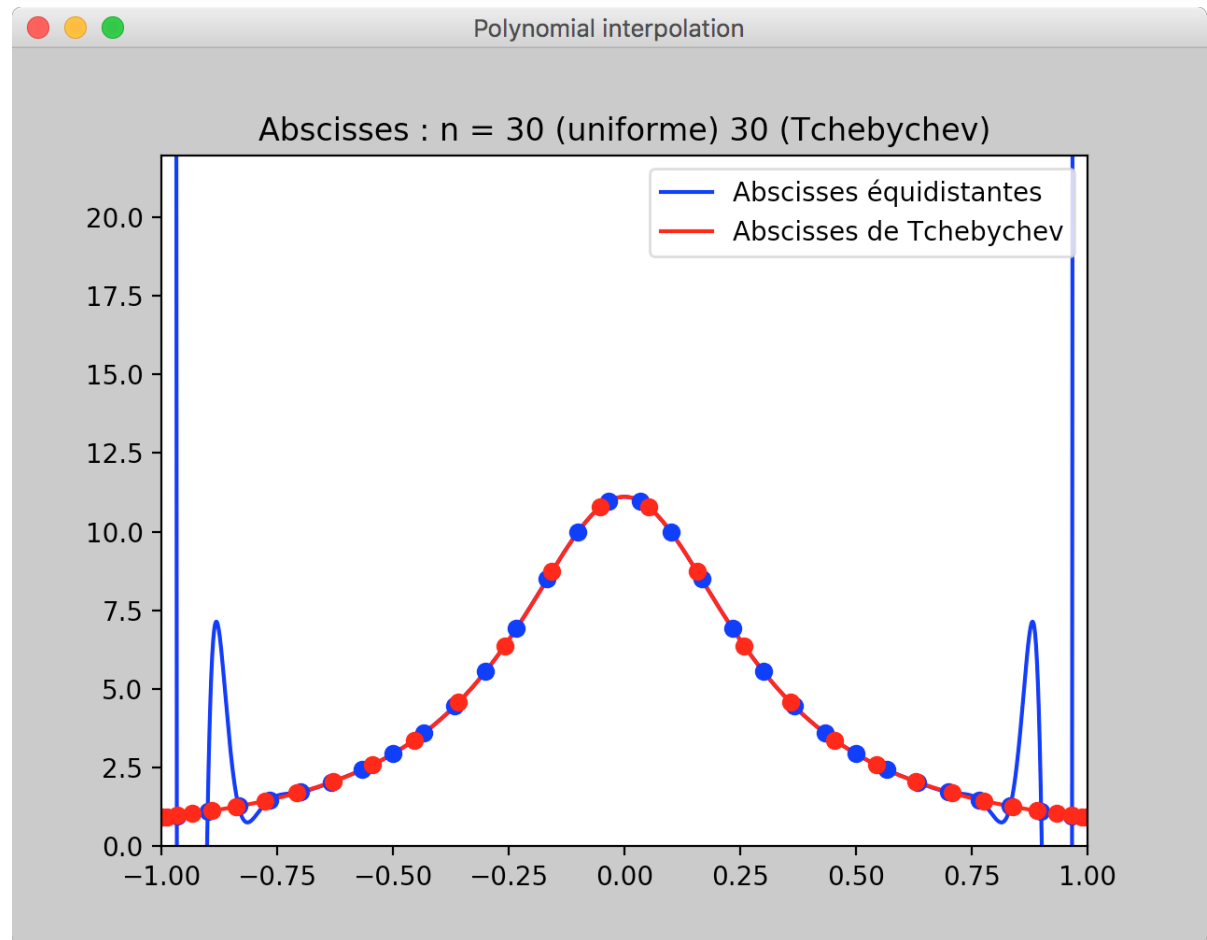
$$k = 0, 1, \dots, n$$

$$\sum_{j=0}^n \left(\sum_{i=0}^m \phi_k(X_i) \phi_j(X_i) \right) a_j = \sum_{i=0}^m \phi_k(X_i) U_i \quad k = 0, 1, \dots, n$$

Equations normales !



Implémenter l'interpolation polynomiale...



Une implémentation naïve mais qui fournit la bonne réponse...

```
def lagrange_naive(x,X,U):  
  
    n = min(len(X),len(U))  
    m = len(x)  
    uh = zeros(m)  
    phi = zeros(n)  
    for j in range(m):  
        uh[j] = 0  
        for i in range(n):  
            phi[i] = 1.0  
            for k in range(n):  
                if i != k:  
                    phi[i] = phi[i]*(x[j]-X[k])/(X[i]-X[k])  
            uh[j] = uh[j] + U[i] * phi[i]  
    return uh
```

*Pas si naïf que cela :
Implémentation robuste !
Pas d'erreur possible !*

$$\phi_i(x) = \frac{(x - X_0)(x - X_1) \dots (x - X_{i-1})(x - X_{i+1}) \dots (x - X_n)}{(X_i - X_0)(X_i - X_1) \dots (X_i - X_{i-1})(X_i - X_{i+1}) \dots (X_i - X_n)}$$

```
def lagrange_naive(x,X,U):
```

```
    n = min(len(X), len(U))
```

```
    m = len(x)
```

```
    uh = zeros(m)
```

```
    phi = zeros(n)
```

```
    for j in range(m):
```

```
        uh[j] = 0
```

```
        for i in range(n):
```

```
            phi[i] = 1.0
```

```
            for k in range(n):
```

```
                if i != k:
```

```
                    phi[i] = phi[i]*(x[j]-X[k])/(X[i]-X[k])
```

```
            uh[j] = uh[j] + U[i] * phi[i]
```

```
    return uh
```

$$u^h(x) = \sum_{i=0}^n U_i \phi_i(x)$$

```

def lagrange_naive(x,X,U):

    n = min(len(X),len(U))
    ...
    for j in range(m):
        uh[j] = 0
        for i in range(n):
            ...
            uh[j] = uh[j] + U[i] * phi[i]
    return uh

```

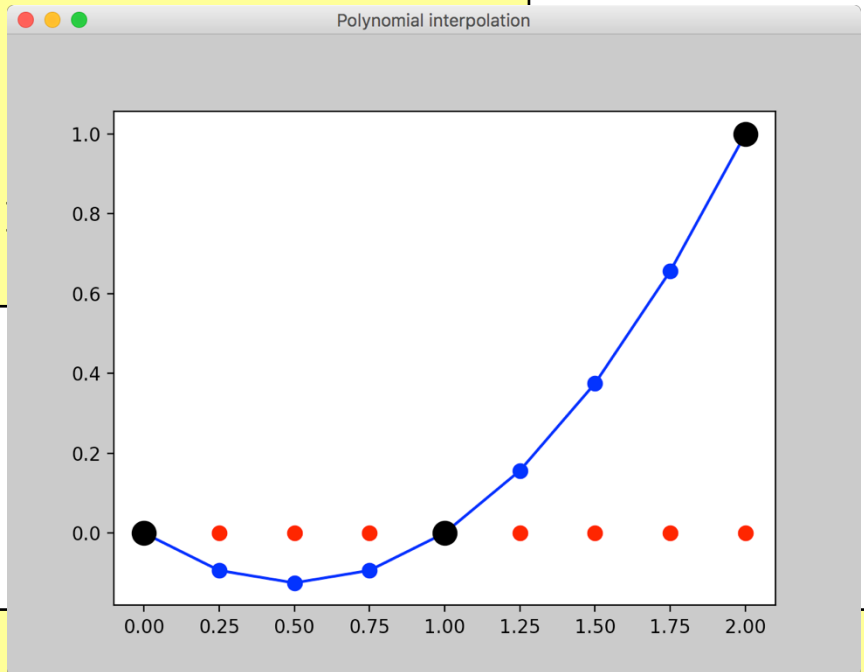
x : c'est quoi ?

```

X = [0,1,2]
U = [0,0,1]
x = linspace(0,2,9)
uh = lagrange_naive(x,X,U);

plt.plot(x,zeros(size(x)),'.r',markersize=15)
plt.plot(x,uh,'.-b',markersize=15)
plt.plot(X,U,'.k',markersize=25)

```



Pourquoi est-ce naïf ?

```
x = linspace(-1,1,2000)
tic()
lagrange(x,[0,1,2],[0,1,2])
toc()
tic()
Lagrange_naive(x,[0,1,2],
toc()
```

Elapsed time is 0.000219 seconds

Elapsed time is 0.017949 seconds

```
x = linspace(-1,1,2000000)
tic()
lagrange(x,[0,1,2],[0,1,2])
...
```

Elapsed time is 1.415670 seconds

Elapsed time is 159.760674 seconds

Pas de vectorisation :-(
Mais pré-allocation :-)



CTRL-C

Suite de Pisano Fibonacci

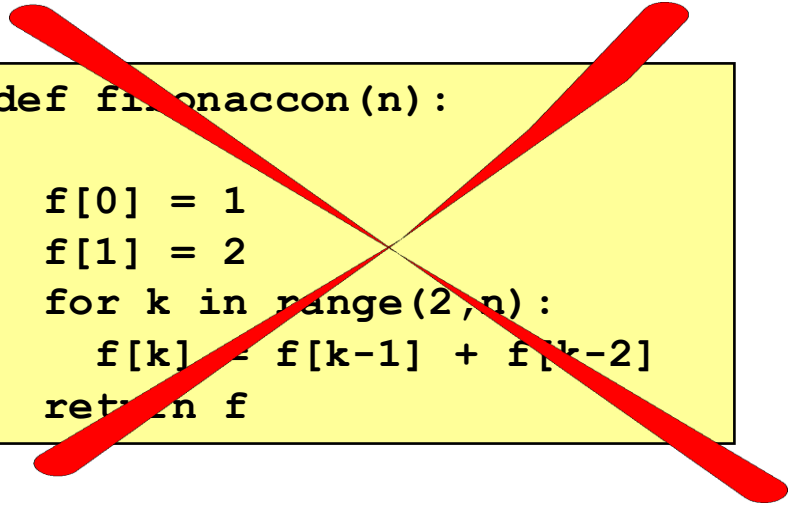
A man put a pair of rabbits in a place surrounded on all sides by a wall. How many pairs of rabbits can be produced from that pair if it is supposed that every month each pair begets a new pair which from the second month on becomes productive...

$$f_n = f_{n-1} + f_{n-2}$$

```
def fibonacci(n):  
    f = zeros(n)  
    f[0] = 1  
    f[1] = 2  
    for k in range(2,n):  
        f[k] = f[k-1] + f[k-2]  
    return f
```

Dans numpy, il faut toujours préallouer les tableaux...

```
def fibonacci(n):  
    f = zeros(n)  
    f[0] = 1  
    f[1] = 2  
    for k in range(2,n):  
        f[k] = f[k-1] + f[k-2]  
    return f
```



```
def fibonacci(n):  
    f[0] = 1  
    f[1] = 2  
    for k in range(2,n):  
        f[k] = f[k-1] + f[k-2]  
    return f
```

```
bash-3.2$ python fibonacci.py  
Traceback (most recent call last):  
  File "fibonacci.py", line 69, in <module>  
    fibonacci(n)  
  File "fibonacci.py", line 50, in fibonacci  
    f[0] = 1  
NameError: name 'f' is not defined
```

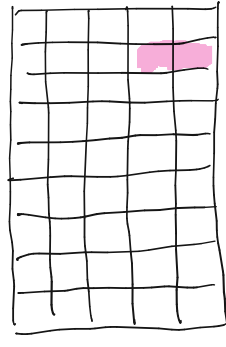
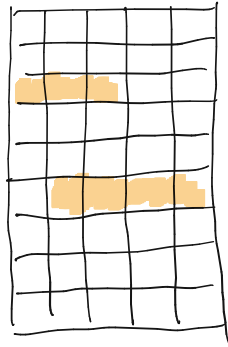
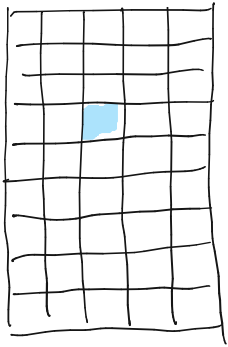
Et si tu veux vraiment pas pré-allouer les tableaux...

```
def fibonacci(n):  
    f = zeros(n)  
    f[0] = 1  
    f[1] = 2  
    for k in range(2,n):  
        f[k] = f[k-1] + f[k-2]  
    return f
```

```
def fibonaccon(n):  
  
    f = [1,2]  
  
    for k in range(2,n):  
        f = append(f,[f[k-1] + f[k-2]])  
    return f
```

```
bash-3.2$ python fibonacci.py  
Elapsed time is 0.070130 seconds (fibonacci)  
Elapsed time is 10.754738 seconds (fibonaccon)
```

```
n = 200000  
tic()  
fibonacci(n)  
toc('fibonacci')
```



ANTOINE

JULIETTE



KEVIN



ELINE



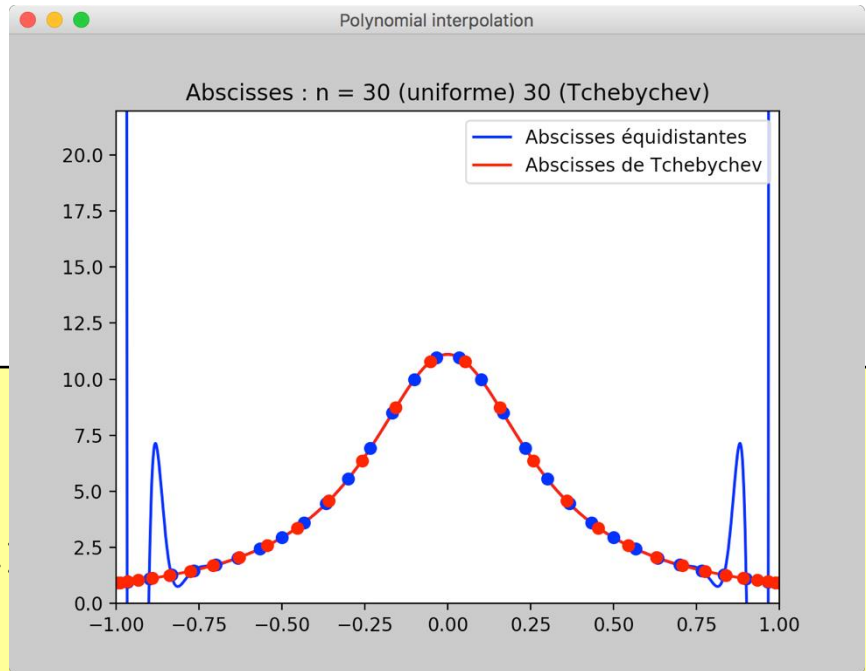
Logements sociaux à Charleroi

Obtenir la figure !

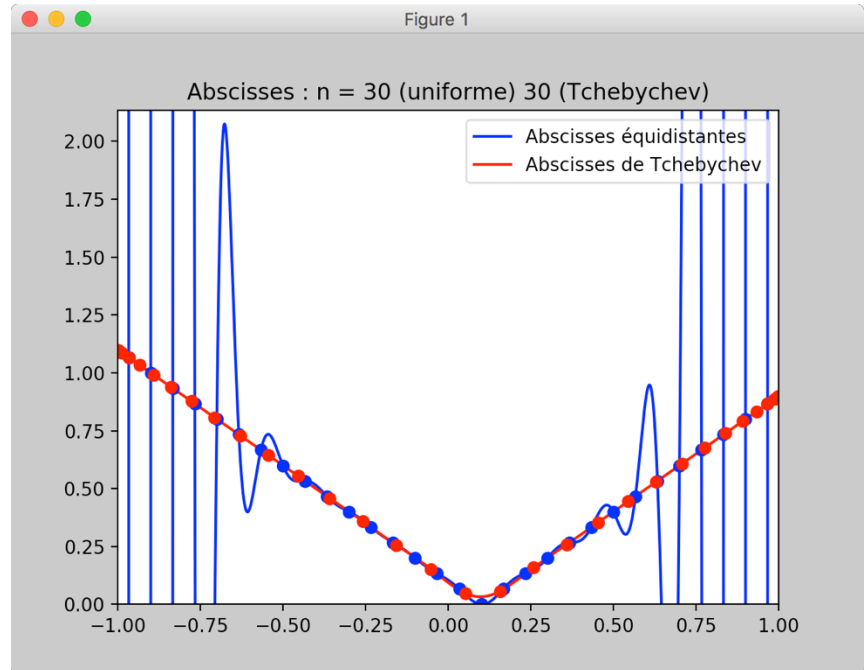
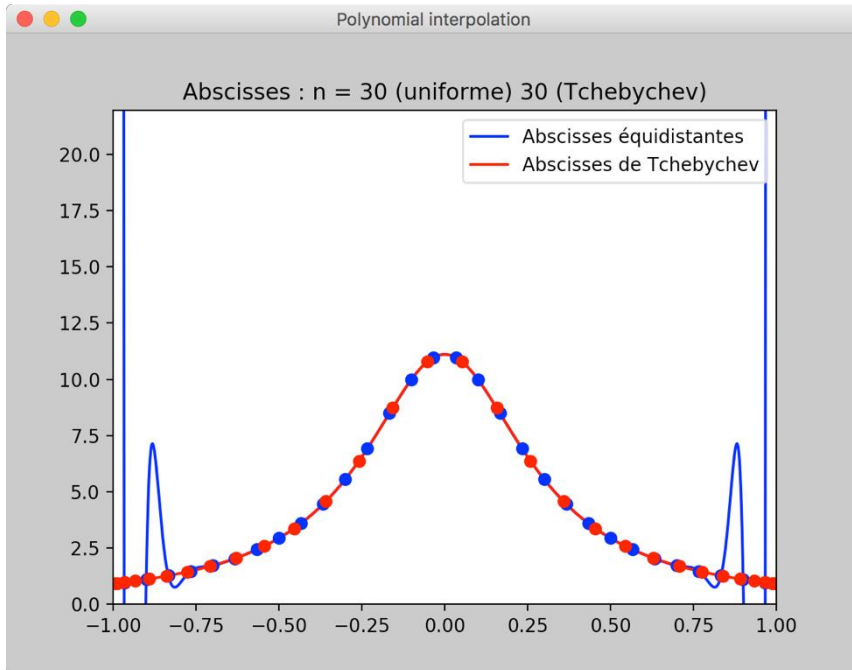
```
h = 1/n
x = linspace(-1,1,2000)
Xunif = arange(-1+h/2,1+h/2,h)
Xcheb = cos( pi*(2*arange(0,2*n)+1)
```

```
u = lambda x : 1/(x**2 + 0.09)
Uunif = u(Xunif)
Ucheb = u(Xcheb)
```

```
plt.figure('Polynomial interpolation')
plt.plot(x,lagrange(x,Xunif,Uunif),'-b',label='Absc. équadistantes')
plt.plot(x,lagrange(x,Xcheb,Ucheb),'-r',label='Absc. de Tchebychev')
plt.plot(Xunif,Uunif,'ob',Xcheb,Ucheb,'or')
plt.xlim((-1,1))
plt.ylim((0,max(Uunif)*2))
plt.title('Abscisses : n = %d (uniforme) %d (Tchebychev)'
          % (len(Xunif),len(Xcheb)))
plt.legend(loc='upper right')
```



Obtenir deux figures...



Cool : ctrl-c / ctrl-v 😊

Ne jamais dupliquer du code !

```
functions = [lambda x : 1/(x**2 + 0.09),  
             lambda x : abs(x - 0.1)]  
  
for u in functions:  
    Unif = u(Xunif)  
    Ucheb = u(Xcheb)  
    plt.figure('Polynomial interpolation')  
    plt.plot(x, lagrange(x, Xunif, Unif), '-b', ...  
    plt.plot(x, lagrange(x, Xcheb, Ucheb), '-r', ...
```

*Les listes de Python peuvent contenir
n'importe quoi et donc aussi des fonctions*

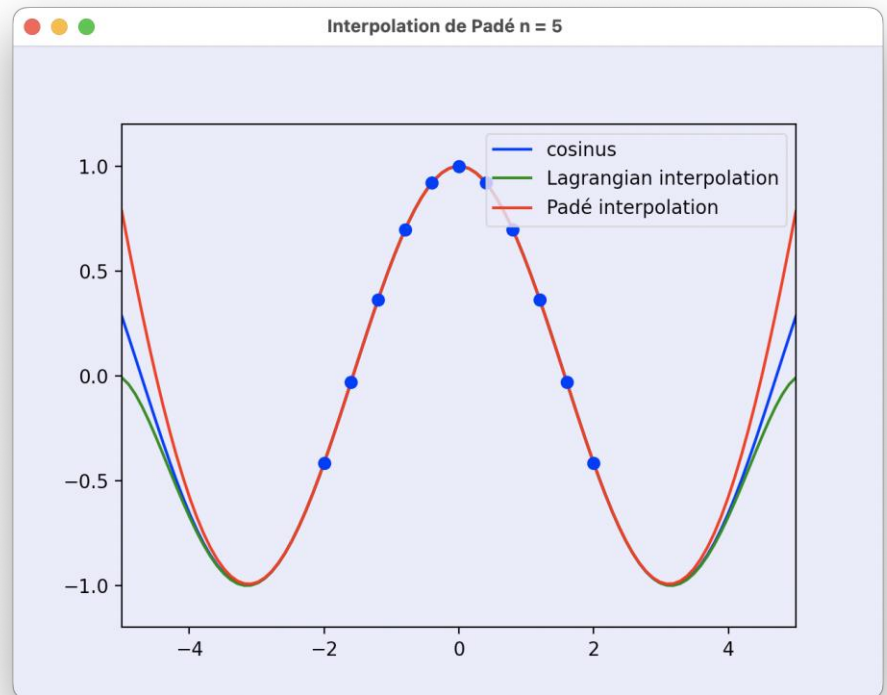
Il faudra maintenir deux fois plus
de lignes de code : c'est cher !

Interpolation de Padé

$$u(x) \approx u^h(x) = \frac{a_0 + a_1x + a_2x^2 + a_3x^3 + a_4x^4 + a_5x^5}{1 + a_6x + a_7x^2 + a_8x^3 + a_9x^4 + a_{10}x^5}$$



Homework 1



$$u^h(x) = u^t(x) + \mathcal{O}(x^5)$$



$$\frac{a_0 + a_1x + a_2x^2}{1 + a_3x + a_4x^2} = U_0 + U_0'x + U_0''\frac{x^2}{2} + U_0'''\frac{x^3}{6} + U_0''''\frac{x^4}{24} + \mathcal{O}(x^5)$$



En espérant que le dénominateur ne vaille pas zéro :-)

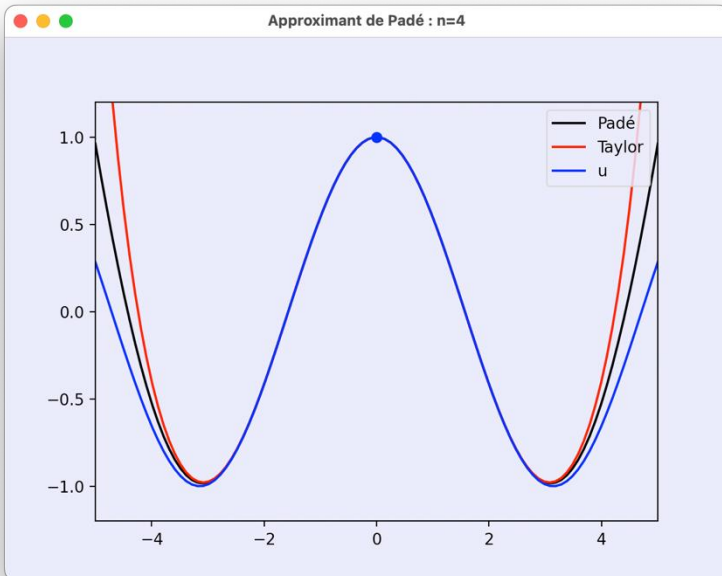
$$a_0 + a_1x + a_2x^2 = (1 + a_3x + a_4x^2) \left(U_0 + U_0'x + U_0''\frac{x^2}{2} + U_0'''\frac{x^3}{6} + U_0''''\frac{x^4}{24} + \mathcal{O}(x^5) \right)$$

$$a_0 + a_1x + a_2x^2 = U_0 + (U_0' + a_3U_0) x$$

$$+ \left(\frac{1}{2}U_0'' + a_3U_0' + a_4U_0 \right) x^2$$

$$+ \left(\frac{1}{6}U_0''' + a_3\frac{1}{2}U_0'' + a_4U_0' \right) x^3$$

$$+ \left(\frac{1}{24}U_0'''' + a_3\frac{1}{6}U_0''' + a_4\frac{1}{2}U_0'' \right) x^4 + \mathcal{O}(x^5)$$



Homework 2

$$\begin{aligned}
a_0 + a_1x + a_2x^2 &= U_0 + (U_0' + a_3U_0) x \\
&+ \left(\frac{1}{2}U_0'' + a_3U_0' + a_4U_0\right) x^2 \\
&+ \left(\frac{1}{6}U_0''' + a_3\frac{1}{2}U_0'' + a_4U_0'\right) x^3 \\
&+ \left(\frac{1}{24}U_0'''' + a_3\frac{1}{6}U_0''' + a_4\frac{1}{2}U_0''\right) x^4 + \mathcal{O}(x^5)
\end{aligned}$$

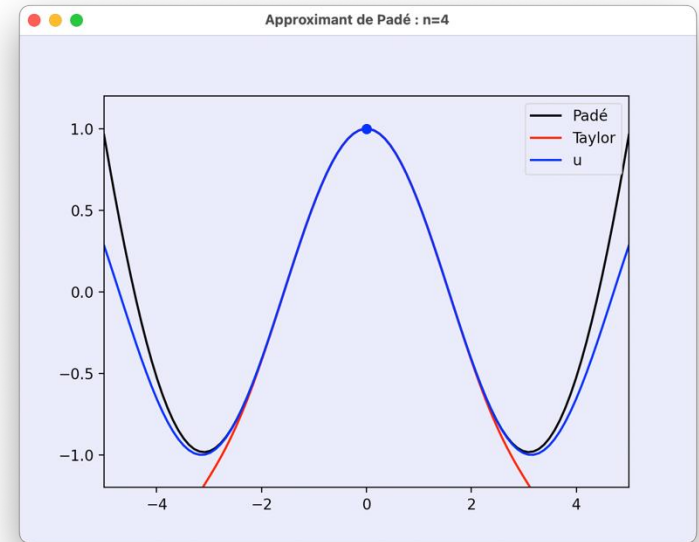


Approximant de Padé
Toujours aussi simple !
On identifie tous les coefficients !



$$\begin{bmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & 1 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ a_4 \end{bmatrix} = \begin{bmatrix} U_0 \\ U_0' \\ U_0''/2 \\ U_0'''/6 \\ U_0''''/24 \end{bmatrix}.$$

Est-ce
vraiment
un peu utile ?



$$u^h(x) = \frac{15120 - 6900 x^2 + 313 x^4}{15120 - 660 x^2 + 13 x^4} = c_0 + \frac{c_1}{c_2 + x^2} + \frac{c_3}{c_4 + x^2}$$

```

===== Value of cos(x) for x = 1.50 : 0.0707372016677029
===== Taylor expansion of order 8 for x = 1.50 : 0.0707528250558036
Error : -1.5623388e-05
===== Pade approximation for x = 1.50 : 0.0707561494078349
Error : -1.8947740e-05
===== Taylor expansion of order 6 for x = 1.50 : 0.0701171875000000
Error : 6.2001417e-04

```

Comment obtenir le développement de Taylor ?

```
def macLaurinCompute(u, x, n, X) :  
    ut = 0  
    Ut = 0  
    dU = np.zeros(n+1)  
    for i in range(0, n+1):  
        dudx = diff(u, x, i)  
        dUdx = dudx.subs(x, 0)  
        dU[i] = dUdx  
        if dUdx != 0:  
            term = dUdx*(x**i)/factorial(i)  
            Ut += term.subs(x, X)  
            ut += term  
    return [ut, Ut, dU]
```

```
import numpy as np  
from sympy import *  
  
def main() :  
    x = symbols('x'); u = cos(x)  
    n = 8  
    X = 1.5; U = u.subs(x, X)  
    [ut, Ut, dU] = macLaurinCompute(u, x, n, X)
```

